Abstract

Title of thesis:	MECHANICAL DESIGN OF A ROBOTIC ARM EXOSKELETON FOR SHOULDER REHABILITATION		
	Michael Scott Liszka, Master of Science, 2006		
Thesis directed by:	Professor David L. Akin Department of Aerospace Engineering		

Traditional shoulder therapy techniques involve the physical therapist controlling and measuring forces on the patient's arm to work particular muscles. The imprecise nature of this leads to inconsistent exercises and inaccurate measurements of patient progress. Some research has shown that robotic devices can be valuable in a physical therapy setting, but most of these mechanisms do not have enough degrees of freedom in the shoulder joint to be useful in shoulder therapy, nor are they able to apply forces along the arm limbs. Based upon the shortcomings of traditional physical therapy robots and low force exoskeletons designed for virtual reality applications, requirements were generated for a robotic arm exoskeleton designed specifically for rehabilitation. Various kinematic designs were explored and compared until a final design emerged. Options for actuation were discussed, and the selection process for actuator components was detailed. Sensors were addressed in their role in the control and safety architecture. A mechanical analysis was performed on the final design to determine various properties, such as torque output,

range of motion, and frequency response. Finally, a list of future work was compiled based on the final design's deficiencies.

MECHANICAL DESIGN OF A ROBOT ARM EXOSKELETON FOR SHOULDER REHABILITATION

by

Michael Scott Liszka

Thesis submitted to the Faculty of the Graduate School of the University of Maryland, College park in partial fulfillment of the requirements for the degree of Master of Science 2006

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Michael Scott Liszka

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Although my name is on the title page, there are many others whose have made significant contributions to this project. Dave Akin, who is the director of the Space Systems Laboratory (SSL) where this research was performed, has created a wonderful environment that made this research possible. As principle investigator for this project, Craig Carignan provided direction not only for the project as a whole, but also for my thesis. He spent countless hours helping me edit my drafts, and every red mark was greatly appreciated. Brian Roberts and Stephen Roderick gave helpful advice about graduate life at the SSL, and did not hesitate to give me a little external motivation for thesis writing. As the only full-time mechanical engineer in the SSL, Walter Franklin Smith III was a mentor to me. Much of what I know about mechanical design is due in no small part to his guidance. I would also like to recognize the rest of the faculty, staff, and students of the SSL for their continued support whenever it was needed. Lastly, I would like to thank my parents for their constant encouragement and their perpetual belief in me.

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Chapter 1 Introduction

The shoulder is the most mobile joint in the human body. While this joint is normally modeled as a single ball-and-socket connection, in reality it is a complex series of joints packaged in a compact volume. Movement of the clavicle, scapula, and humerus all contribute to the rotation and translation of the shoulder (Figure 1). Due to the complexity and mobility of the shoulder, it is the joint in the upper extremity most prone to injury. While injury to the shoulder girdle can usually be treated with physical therapy, traditional therapy techniques are limited in their ability to control the motion of the shoulder and to accurately measure the joint stresses imposed by exercise.

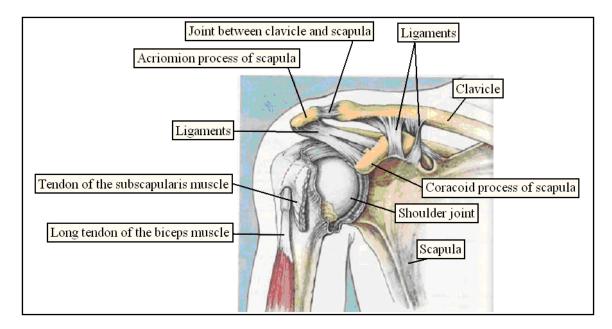


Figure 1: Anatomy of the human shoulder (adapted from [25])

The development and use of robotic manipulators as rehabilitative tools is a relatively new occurrence. While many of these devices have shown the utility of robotics in this setting, they generally lack the ability to exercise the full range of motion of the human arm, thus limiting their usefulness. Robotic arm exoskeletons have many properties well suited for rehabilitation, but have thus far been primarily used as haptic (force) devices for virtual reality (VR) applications. A robotic arm exoskeleton designed specifically for therapy applications could have the range of motion, strength, and sensing capability to be a significant aid in shoulder rehabilitation.

The aim of this project is to develop the mechanical design and produce the physical implementation of a robotic arm exoskeleton that has the capability of assisting a physical therapy patient in shoulder rehabilitation exercises without significantly limiting the scope of the rehabilitation program.

This thesis includes the mechanical design of the robotic manipulator as well as the verification of that design as meeting the initial project requirements. Although software and electronics are an essential component of any robotic device, they will not be discussed here except with regard to their direct impact on the mechanical design. Also, the evaluation of the exoskeleton for its therapeutic capabilities will not be considered.

Chapter 2 will discuss previous work in arm exoskeleton design, in both their capabilities and limitations. Some advantages exoskeletons have over traditional physical therapy techniques will be addressed, along with a review of virtual reality applications of

exoskeletons. Chapter 3 will outline the project requirements, broken down into kinematics, torque and force, control, and safety. Chapter 4 will detail the kinematic design of each of the three joint groups as well as address the adjustability of the exoskeleton. Chapter 5 will cover how motor and transmission components were chosen to satisfy the requirements set forth in Chapter 0. Chapter 6 will go over the selection of components for the sensor and safety system. Chapter 7 will provide a mechanical analysis of the capabilities and mechanical properties of the final design of the exoskeleton. Conclusions and future work will be discussed in Chapter 8.

Chapter 2 Previous Work

Exoskeletons have several advantages over traditional physical therapy techniques and other robotic rehabilitation devices. Unlike other techniques, an exoskeleton envelops the arm and contacts it in several locations. In this way, it can target particular muscles or muscle groups for movement or exercise. Although a physical therapist can do this by choosing an appropriate exercise motion, it can be done to a much higher degree of accuracy with an exoskeleton. The joint angles and contact forces can be precisely measured, and therefore precisely controlled. In addition, the strength of the human patient can be measured via the sensors in the manipulator, allowing for direct measurement of the patient's progress. While most robotic devices can also measure strength and orientation, non-exoskeletons have difficulty reproducing a human's range of motion. In any type of physical therapy, it is important to exercise the entire range of motion so that full functionality is eventually returned to the affected muscles. An exoskeleton's joints are located at the same location as a human's joints, so the range of motion is much more closely matched.

Like any type of exercise, shoulder physical therapy depends on repetition of certain motions. With traditional physical therapy techniques, the therapist is often directly involved in providing assistance or resistance to these motions. Often, a physical therapist will work with several patients simultaneously, which can fatigue the therapist. A robotic system does not have this limitation whatsoever. While exoskeletons seem very well suited for therapy applications, they have primary been used for virtual reality applications thus far. Since much research has already been done on exoskeletons in this field, it would be valuable to review this information.

2.1 Previous Work in Virtual Reality Applications

Most robotic exoskeletons developed thus far have been for virtual reality (VR) applications. Several arm exoskeletons that have been built to date are listed in Table 1. The table lists the number of joints, power source, mass, and the shoulder type. If the exoskeleton is portable, then the mass of the backpack and exoskeleton are each given. Four different shoulder types appear based upon the sequence of rotations in the shoulder.

In order to simulate contact with virtual objects, these devices need to have a relatively high control bandwidth. In most cases, this constraint led to the use of electric motors to power the arm, although some exoskeletons use hydraulics. While these actuators can be controlled at a high frequency, they generally have a low power-to-weight-ratio. For VR applications, this is not necessarily a problem since contact with a virtual environment does not require full human strength. The only exoskeleton that approaches human strength is the hydraulically powered Sarcos Dextrous Arm Master [16], which was developed as a force-reflecting master arm for teleoperation applications. While it is the strongest exoskeleton built to-date, it is also the heaviest.

Device	# of DOFs	Power *	Mass (kg) †	Shoulder kinematics ‡
EXOS [6]	5	Е	82/1.8	FAR
Dex [16]	7	Н	20.9	FAR
Sensor [22]	7	Е	6	FAR
GIA [3], [19]	5	Е	10	AFR
ATHD [10]	7	Е	?/2.3	BSR
MB [27]	7	0	?/15	ZLR
FreFlex [32]	7	Е	?	AFR
pMA [31]	7	Р	2	FAR
Salford [7]	9	0	?/0.75	AFR
L-EXOS [13]	5	Е	11	AFR
ESA [30]	16	Е	10	FAR

Table 1: Arm exoskeleton prototypes

* E-electric, H-hydraulic, P-pneumatic, 0-unactuated

[†] Backpack/Arm (from first shoulder joint)

‡ FAR (flexion-abduction-rotation), AFR (abduction, flexion, rotation),

ZLR (azimuth-elevation-roll), BSR (ball and socket rotation)

Although the MB Exoskeleton [27] is a passive device, it has many features that are important to an arm exoskeleton intended for rehabilitation. It has a generous range of motion and it has adjustable link lengths to accommodate differently sized people. In addition, it is also lightweight and portable, although much of the reduced weight can be attributed to the lack of motors.

The only exoskeleton developed so far that specifically accommodates translation of the glenohumeral (GH) joint (labeled as "shoulder joint" in Figure 1) is the ESA Exoskeleton [30], being built for the European Space Agency for VR applications. This design has six degrees of freedom in the shoulder, only three of which are active. While this does not

limit motion in the shoulder, neither does it fully actuate it, making it incapable of producing all of the forces necessary for shoulder rehabilitation.

The Motorized Upper Limb Orthotic System (MULOS) [18] was developed as an assistive arm exoskeleton, but not as an exercise machine. Although it does not allow for scapulo-thoracic motion, it does have several features that could be useful in any arm exoskeleton intended for shoulder rehabilitation. Its shoulder kinematics offer a larger usable workspace, and it incorporates a torque limiting device in the actuators to protect the user from spastic motion.

2.2 Current Development in Rehabilitation Robotics

A few arm exoskeletons are being developed as orthotic devices. At the University of Washington [29], an exoskeleton is being designed as a strength amplifier, and it uses processed surface electromyography signals as one of the primary inputs to the control system. Like MULOS, this system does not allow for translation of the GH joint. In addition, its link lengths are not adjustable, due to the nature of its cable driven joints.

A true rehabilitation exoskeleton, RUPERT is being built to help stroke survivors regain the ability to reach and grasp objects [14]. The device is meant to be comfortably worn, so it uses pneumatic muscle actuators to reduce weight. However, using this type of actuation makes it unsuitable for VR applications because the low static stiffness of the actuators significantly decreases the natural frequency of the manipulator. In addition, RUPERT does not come close to matching the number of degrees of freedom in the human arm, and would therefore be severely limited in its use as a therapeutic device.

Chapter 3 Requirements

Based upon comparison with existing physical therapy devices, along with discussions with physical therapists, a list of requirements and constraints was compiled for this project. These can be broken down into kinematic (geometric), force/torque, control, and safety requirements. Each of these is separately discussed below.

3.1 Kinematics

One of the core features behind this project is the manipulator's kinematics. Not only must it allow the user to move throughout most of the human arm's natural workspace, but it also must allow for scapula movement. The former concern dictates that the manipulator shoulder must have three degrees of freedom (DOFs) to mimic the human shoulder's ball and socket joint. Additionally, there must be one DOF in the elbow. No other actuated DOFs are required because joints distal of the elbow have negligible affect on muscles in the shoulder. However, a passive DOF is desired in the forearm roll so that the user can roll his or her forearm to a comfortable position. Lastly, the desire for scapula movement drove the need for an additional degree of freedom. Although scapula movement is described by more than one DOF, elevation and depression are much more important than protraction and retraction (forward and backward). Another reason to approximate scapula motion as one DOF is to reduce the complexity of the shoulder joint, which already has many DOFs crowded into a small volume. The resulting

exoskeleton therefore has one active DOF in the scapula, three in the shoulder, one in the elbow, and one passive DOF in the forearm.

The arrangement of these degrees of freedom is also very important. As with any serial manipulator, singularities must be considered. A singularity occurs when two rotational axes become aligned and the manipulator temporarily loses a degree of freedom. Most robotic controllers will command joint speeds approaching infinity as the manipulator approaches a singularity because the determinant of the Jacobian approaches zero. Therefore, it is important to avoid these locations in the workspace. For the exoskeleton, singularities cannot be eliminated, but they can be moved. Therefore, the exoskeleton should be designed so that singularities do not occur in the operating workspace.

Although the kinematics allow for full range of motion, joint limits also play a critical role in determining the actual workspace volume. In some cases, it is desired to have a small joint range. An example of this is in the human elbow, where the arm can move from being straight out to making an approximate 40-degree angle between the upper and lower arm. If the actuator paired with this joint has a range beyond the natural range of the arm, then it has the potential of injuring the arm by hyper-extending or hyper-flexing the human elbow. The situation in the shoulder is much less straightforward. Here, three 1-DOF actuators are arranged in such a way as to mimic the 3-DOF ball-and-socket of the natural shoulder. While both setups have three DOFs, they are not mechanically equivalent. Making the manipulator's workspace match the human shoulder's workspace is an exercise in compromise. The glenohumeral joint has a large range of motion,

restricted most significantly by the geometry of the ball and socket and also by the structure of the muscles and tendons surrounding the joint. The manipulator's overall joint range is affected most significantly by the joint configuration and by possible collisions between each of the three 1-DOF actuators and the links connecting the actuators to each other. All of these factors must be considered while attempting to match the exoskeleton's workspace to the human arm workspace.

3.2 Torque and Force

In addition to matching the manipulator's workspace to a human's workspace, another desire is to match the manipulator's strength to the human's strength. In physical therapy of the shoulder, the therapist may try to resist the patient's arm movements as a way of giving the patient some strength training. Naturally, it makes sense for the manipulator to be as strong as the average human. However, mass and control bandwidth constraints indicated that such a requirement would be too ambitious. Thus, the loaded torque capacity (i.e. gravity effects included) of the exoskeleton should be at least half of the unloaded torque capacity (i.e. gravity effects not included) of the average human. Because the manipulator might eventually be mounted on an electric wheelchair, it should also be able to share the same power source: a 24-volt battery (two 12-volt batteries in series). Therefore, 24-volt windings should be used for the motors.

3.3 Control

The control strategy for the exoskeleton requires a certain amount of data feedback. All of the joints angles for both passive and active DOFs must be measured. In addition, the reaction forces between the manipulator and the human must be measured in at least as many degrees of freedom as there are kinematic degrees of freedom within the exoskeleton.

Since the exoskeleton will partly be used as a haptic device, it must possess the control bandwidth to simulate contact with virtual objects. One of the implications of this can be seen in the necessary precision of the joint angle sensors. In order to meet the bandwidth requirement, the joint angles must be measured accurately to within 1.31 milli-degrees. Past experience with the RANGER robotic arm shows that resolution poorer than this will result in substandard operation of the manipulator. As will be discussed in Chapter 0, the need for relatively high control bandwidth also forced the use of electric motors and mechanical transmissions in the actuators over use of other types of motion generation such as pneumatic actuators.

3.4 Safety

One of the drawbacks of traditional methods of shoulder therapy is the inability to precisely gauge progress. This information can be obtained by utilizing the sensors mentioned in the previous section. Data taken from these sensors should show any progress made by the human arm in terms of strength and range of motion. Because these

sensors are the primary input to the controller, safety requirements dictate that they must be single fault redundant. In this way, if two redundant sensors do not agree, then one of them must be giving a false reading. The software can then take the appropriate action, whether it be cutting power to the exoskeleton or just pausing any motion. Without redundancy in the sensors, a malfunctioning sensor cannot be directly detected and could cause undesired function of the manipulator. In addition to redundant sensors, safety also dictates that the PT patient and the device operator should have a method of quickly stopping the manipulator at any given moment.

A significant proportion of the population of patients expected to use this device are those who have suffered a stroke. These individuals have lost a great deal of control of their muscles, and are often subject to spastic motion. If a spastic joint's movement is restricted, then it or its controlling muscles are more likely to be injured. Therefore, as a safety measure, the MGA exoskeleton should have a feature that allows the elbow to flex freely during the event of a muscle spasm. Along the same lines, the exoskeleton should also be simple and quick to doff in case of an emergency. This means that the arm should not be restrained through rigid attachments, but strapped using Velcro ® or other quick release mechanisms.

For reference, Figure 2 shows the degrees of freedom in the human arm, and Table 2 shows a summary of the project requirements.

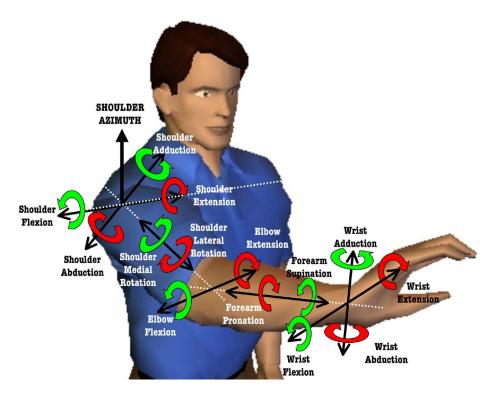


Figure 2: Degrees of freedom in the human arm

Requirement	Constraints
Allow for arm movement	
Scapula elevation/depression	Joint range $> 30^{\circ}$
Shoulder abduction/adduction	Joint range > 134/48° [11]
Shoulder flexion/extension	Joint range > 61/188° [11]
Shoulder medial/lateral rotation	Joint range > 97/34° [11]
Elbow flexion/extension	Joint range > 142/0° [11]
Forearm supination/pronation	Joint range > 90/85° [11]
Measure exoskeleton orientation	Angle measurement accuracy < 1.31 milli-degrees
	Measuring device must be single-fault tolerant
Transmit forces to the user's arm	
Provide torque for scapula elevation/depression	Torque capability > 62.5 Nm
Provide torque for shoulder	Torque capability > 62.5 Nm
Provide torque for elbow elevation/depression	Torque capability > 36.25 Nm
Transmit no forces during user spasm	
Sense when the event occurs	Sensor must be single-fault tolerant
Forces must be able to be controlled at $> 10 \text{ Hz}$	
Measure forces transmitted to the arm	Measuring device must be single-fault tolerant
Adjust to differing human arm dimension	Consider 5th to 95th percentile human dimensions
Allow for quick donning and doffing	
Allow for quick shutdown of the device	
Allow for device portability	Total mass should be less than 15 kg
Provide power to device	Power must be drawn from a 24 V source

Table 2: Exoskeleton requirements and constraints

Chapter 4 Kinematic Design

This chapter will describe the kinematic design process, including the construction of three rapid prototypes to validate movement. During the design phase, the location of certain degrees of freedom was easier to determine than others. The elbow, for example, is a single DOF that must be replicated in the manipulator. In order for the manipulator to move smoothly with the arm, the arm's elbow axis and the manipulator's elbow axis must be collinear. The same logic applies to the forearm roll DOF. However, other DOFs were not so straight-forward. The human shoulder is a ball-and-socket joint, which can be kinematically approximated in a number of different ways. The elevation and depression of the GH joint is prescribed by synchronous motion of the scapula and clavicle, which produces very complex movement. The following sections describe how degrees of freedom in the exoskeleton were matched to degrees of freedom in the human arm.

4.1 Scapula

The shoulder complex, which includes the scapula, clavicle, and humerus, contains eleven degrees of freedom. However, these DOFs are not all independent, so the pose of the glenoid can in fact be described by four degrees of freedom. Moesland et al. (2003) have shown that the motion of the GH joint in the frontal plane can be expressed by only two arm parameters [20]. Although the GH joint can be independently translated (e.g. shoulder shrug), the motion that is significant to this project is the coordinated motion

between the arm and the shoulder complex. Figure 3 shows the motion of the GH joint in the frontal plane as the arm is abducted. The blue circles, which represent the actual data, account for abduction angles from zero degrees (arm straight down, left-most data point) to 180 degrees (arm straight up, right-most data point), and the data has been normalized such that the displacements are zero when the arm is abducted 90 degrees. The dotted blue line shows the progression of the movement, but is not intended to imply actual data. The red curve is a least-squares fit of the data to a circle [9], found by minimizing the following objective function:

$$F = \sum_{i=1}^{n} (r_i - \bar{r})^2$$
 (1)

where r_i is the geometric distance between the i^{th} data point and the center of the least-squares circles, and \bar{r} is the radius of the least-squares circle. Here, the circle radius is about 71 mm.

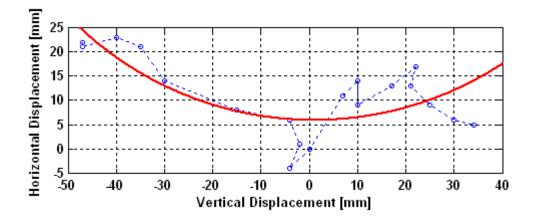


Figure 3: Motion of GH joint in frontal plane during arm abduction (data adapted from [20])

Although the least-squares circle is far from a perfect fit, it shows that a single rotary joint can roughly approximate the primary motion of the shoulder complex. Since the motion occurs in the frontal plane, the axis of the joint would have to be perpendicular to that plane. Through this brief analysis, it has been shown that the four DOFs of the glenoid can be approximated by a single rotational degree of freedom.

4.2 Shoulder

The configuration of the DOFs in the exoskeleton shoulder is open to many more solutions. As discussed before, the glenohumeral joint is a ball-and-socket joint, capable of abduction/adduction, flexion/extension, and medial/lateral rotation.

For a serial manipulator to replicate this motion, three serially connected rotational joints with mutually intersecting axes are needed. In order to maximize the theoretical workspace of the tool tip (not accounting for physical joint limits), the following relationships between the joint axes must be upheld:

$$\frac{\pi}{2} - \theta_3 \le \theta_2 \le \frac{\pi}{2} + \theta_3 \tag{2}$$

$$\pi - \theta_2 - \theta_3 \le \theta_1 \le \theta_2 + \theta_3 \tag{3}$$

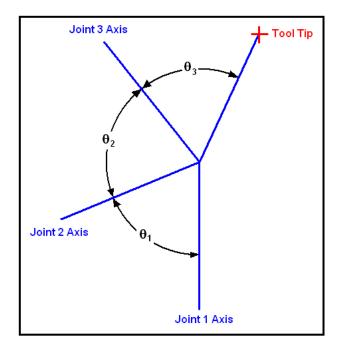


Figure 4: Relationship between joint axes in the shoulder

where all angles are positive numbers between zero and π . To explain the origin of these inequalities, first consider the joint 3 axis and the tool tip alone. Figure 5a shows the tool tip as a red cross, the joint 3 axis as a magenta line, and the point of intersecting joint axes as a blue cross. Revolving the tool tip about the joint 3 axis produces the green circle shown in Figure 5b. Now also consider the effect of the joint 2 axis. Revolving the green circle about this axis produces the orange surface shown in Figure 5c. The orange surface is a spherical region, bounded by two latitudes, and represents the workspace of the tool tip if only the joint 2 axis and joint 3 axis are considered. To guarantee that the workspace of the tool tip is maximized, rotating the orange surface about joint axis 1 will have to produce an entire sphere. In order for this to occur, the orange surface must contain a full great circle, and the joint 1 axis must intersect this circle. Equation 2 describes the conditions under which the orange surface will contain a full great circle, while equation 3 describes the conditions under which the first joint axis will intersect this circle.

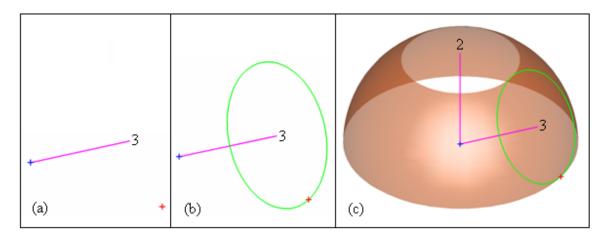


Figure 5: Steps in determining the workspace of three intersecting axes

The exact values chosen for the angles between adjacent joint axes affect the location of singularities in the workspace and the extent of joint limits, so these are the factors that helped to determine those angles. To aid in this decision, a series of prototypes were constructed to illustrate the properties of different kinematic configurations.

4.2.1 Prototype I

The first version of the shoulder geometry used a kinematic configuration corresponding to standard biomechanical terminology for the DOFs in the shoulder. As illustrated in Figure 6, the first DOF corresponded exactly to abduction/adduction, the second to flexion/extension, and the third to medial/lateral rotation.

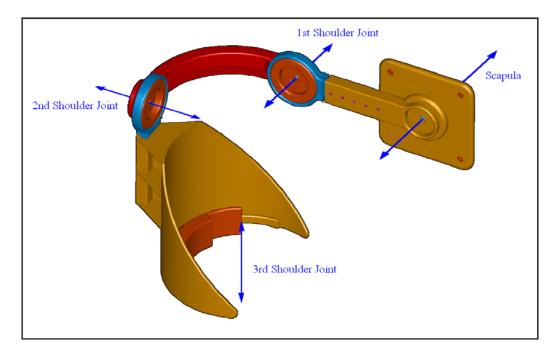


Figure 6: CAD model of prototype I

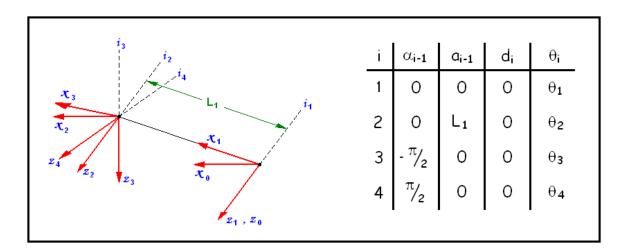


Figure 7: D-H parameters and link frame assignments for prototype I

Figure 7 shows the link frame assignments on the left and a table of the Denavit-Hartenberg (D-H) parameters on the right. The "home" configuration of the manipulator, shown in Figure 6, can be described by:

$$\underline{\theta} = \left[0, \frac{\pi}{2}, \frac{\pi}{2}, \theta_4\right] \tag{4}$$

Considering only the three shoulder joints (z_2 , z_3 , z_4), the rotational Jacobian and its determinant can be written as:

$${}^{2}J = \begin{bmatrix} 0 & 0 & \sin \theta_{3} \\ 0 & 1 & 0 \\ 1 & 0 & \cos \theta_{3} \end{bmatrix}$$
(5)
$$det ({}^{2}J) = -\sin \theta_{3}$$
(6)

Since a singularity only occurs when the determinant of the Jacobian is equal to zero, this shows that the shoulder is singular when the second shoulder joint is at either zero or π radians. This corresponds to where the arm points straight forward or straight back (Figure 8), resulting in alignment of the abduction and rotation joints.



Figure 8: Singular configuration for prototype I

The latter was not a problem because its position was not within the workspace of the average human arm. On the other hand, the former was in the middle of the workspace of the average human arm, and would therefore interfere with normal operation.

4.2.2 Prototype II

To address the placement of the singularity, the kinematics of the arm was slightly adjusted by rotating the first shoulder joint 45 degrees from the frontal plane, as shown in Figure 9.

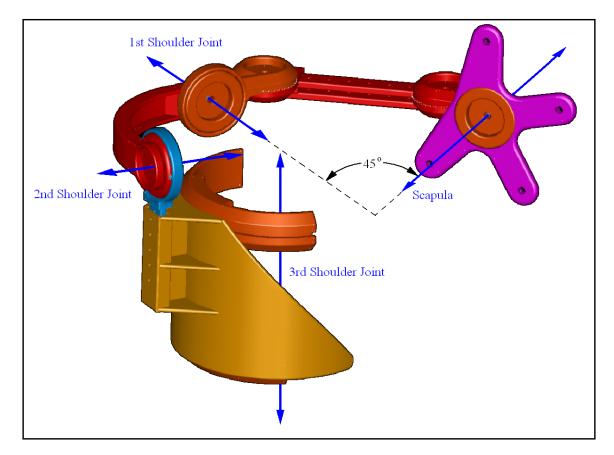


Figure 9: CAD model of prototype II

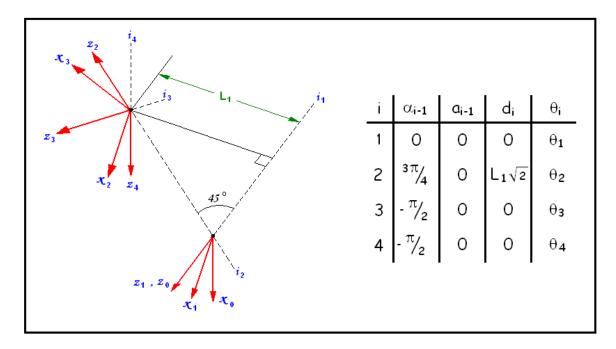


Figure 10: D-H parameters and link frame assignments for prototype II

Figure 10 shows the link frame assignments on the left and a table of the D-H parameters on the right. The configuration of the manipulator shown in Figure 9 can be described by:

$$\underline{\theta} = \left[0, 0, -\frac{\pi}{2}, \theta_4\right] \tag{7}$$

The kinematics in the three shoulder joints is exactly the same as it was in the first prototype, so the singularity again occurs when the second shoulder joint angle is zero or π radians. However, because of the 45 degree offset, the singularity was in a different location in the global reference frame (45° left from pointing straight forward), as illustrated in Figure 11.



Figure 11: Singular configuration for prototype II

However, this location still intruded too far into the workspace. Another major problem with this design was the implicit requirements it put on the actuator for the third shoulder DOF. For all of the other DOFs, the joint axis extends outside of the region occupied by the human arm. For the third shoulder DOF, the joint axis is always inside the human arm. If the actuator is placed distal of the elbow, then it would collide with the forearm before the elbow could be fully extended. If the actuator is placed on the upper arm, then it would have to have a rather sizable pass-through in order to avoid interfering with the user's arm. Finally, if the actuator is placed above the shoulder, then it would collide with the user's head or torso during shoulder abduction. This fact greatly complicates the design of the actuator for that DOF. Sections 4.2.4 and 5.2 will go into further detail about the difficulties that would be imposed.

4.2.3 Prototype III

Another joint design was developed concurrently with the previous one. Unlike the first prototype, manipulator shoulder DOFs were not matched with the biomechanical definitions of shoulder DOFs. Instead of abduction/adduction and flexion/extension, azimuth and elevation were used. As with the previous two designs, the third shoulder DOF was medial/lateral rotation.

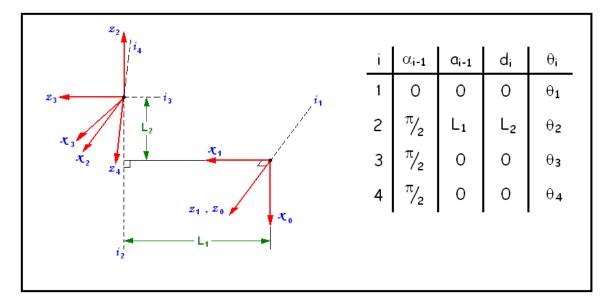


Figure 12: D-H parameters and link frame assignments for prototype III

In the literature review a passive arm exoskeleton was discovered with the same kinematic configuration. Instead of making a prototype of this design, the MB Exoskeleton [27] was studied first-hand for its kinematic properties.



Figure 13: The author evaluating the workspace of the MB Exoskeleton

Although its range of motion was extensive, singularity location was again problematic. The relative kinematics of the shoulder DOFs are exactly the same as the first two prototypes, so again the singularity occurs when the second shoulder joint angle is zero or π radians. The difference lies in the orientation of the first shoulder joint with respect to the global frame; in this case, the singularity occurred when the arm hung straight down. This too was in an unwanted location. In addition to the singularity, this design had the same feature in the third shoulder DOF as the previous design, and therefore had the same problems.

4.2.4 Prototype IV

The final kinematic design made no attempt to align the third shoulder axis of the exoskeleton with the shoulder medial/lateral roll axis. Instead, the objectives were to:

avoid the problems with the third shoulder DOF in the previous two designs; avoid singularities in the middle of the usable workspace; and expand the manipulator's workspace to cover the majority of the human arm's workspace.

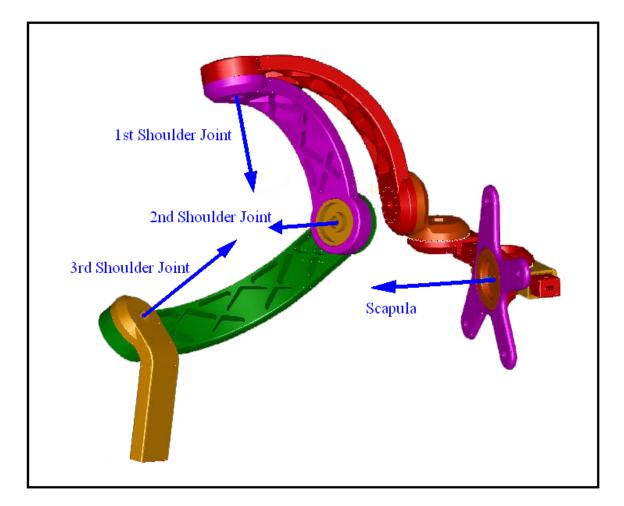


Figure 14: CAD model of prototype IV

Instead of the first shoulder DOF aligning with the vertical axis (azimuth), it is rotated 30 degrees from the vertical in the frontal plane. The third shoulder DOF axis makes a 45-degree angle with the imaginary line connecting the center of the GH joint with the center

of the elbow joint. The second shoulder joint is orthogonal to the first and third shoulder joints.

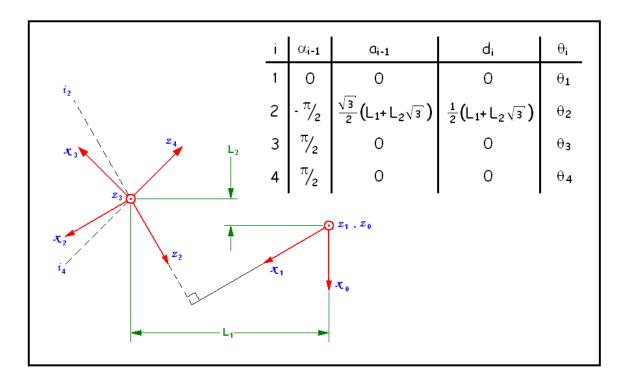


Figure 15: D-H parameters and link frame assignments for the final joint design

Figure 15 shows the link frame assignments on the left and a table of the D-H parameters on the right. The configuration of the manipulator shown in the Figure 14 can be described by:

$$\underline{\theta} = \left[-\frac{\pi}{3}, 0, -\frac{5\pi}{12}, \theta_4 \right] \tag{8}$$

There are two trade-offs associated with the aforementioned angular offsets. The larger the angular offset between the first manipulator shoulder DOF and the vertical axis, the further the arm can adduct (move towards the body) before a singularity is reached. The smaller this angle is, the further the arm can abduct (move away from the body) before shoulder joint 3 collides with shoulder joint 1. The larger the angular offset between the third shoulder DOF axis and the GH-elbow line (upper arm), the farther the arm can adduct before a singularity is encountered. At the same time, the larger this angle, the more shoulder abduction is limited. In addition, the smaller this angle gets, the further the third shoulder actuator must be from the GH center in order to avoid contact with the subject's arm. This would bring the third shoulder actuator closer to the elbow actuator, eventually creating interference problems.

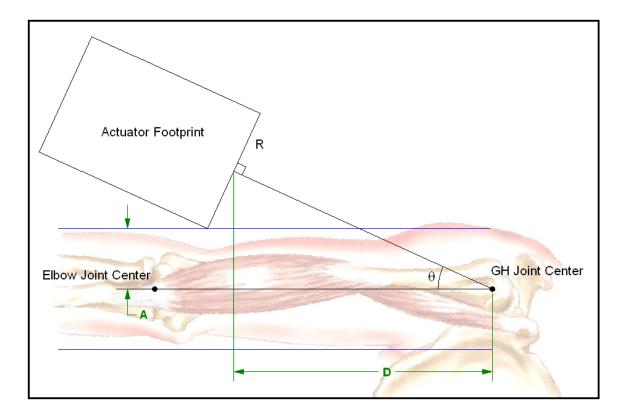


Figure 16: Geometric representation of the offset angle's (θ) effect on distance between the third

actuator and the center of the GH joint (D)

In Figure 16, the blue lines represent the footprint of a person's arm. The distance, D, between the GH center and the third shoulder axis is given by

$$D = \frac{A + R\cos\theta}{\tan\theta} \tag{9}$$

where *R* is the radius of the actuator. As θ goes to zero, *D* approaches infinity. The aforementioned values for these angular offsets were chosen as a compromise between these restrictions. The singularity occurs when the arm is in the frontal plane and adducted 75 degrees from vertically down.



Figure 17: Singular configuration for prototype IV

The shoulder workspace has the following characteristics, estimated from the prototypes discussed in this section. For comparison, the human joint limits are shown.

	Joint Limit (degrees)							
Shoulder DOF	Prototype I	Prototype I Prototype II Prototype III Prototype IV Human [11						
Abduction	134*†	120†	130†	90†	134			
Adduction	48*	48*	130	48*	48			
Flexion	45	45	130	45	61			
Extension	188*	120	130	165	188			
Medial Rotation	unrestricted	unrestricted	130**	97*	97			
Lateral Rotation	unrestricted	unrestricted	130**	34*	34			

Table 3: Angular joint limits for prototypes and human

* = value restricted by average human joint limit, not manipulator joint limit

** = assuming joint range is centered

 \dagger = value does not include additional 30 degrees of abduction provided by the scapula joint

4.3 Elbow

The kinematics of the human elbow is close enough to that of a single rotary joint that it can be modeled as such. To that end, the exoskeleton has a single rotary actuator aligned with the human elbow axis. Although the kinematics of the elbow is simple, the geometry of the joint requires further explanation. When the elbow is fully extended, the forearm does not exactly align with the upper arm. The angle between the two segments of the arm in this configuration is called the carry angle, as illustrated in Figure 18.

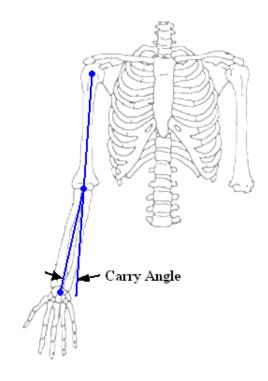


Figure 18: Carry angle

The exoskeleton has two features to accommodate this variation from collinearity. First, there is a bracket that keeps the user's elbow secured to the exoskeleton (Figure 19b). In addition, the passive forearm supination/pronation DOF in the exoskeleton allows the user to rotate his or her arm to a comfortable position in accordance with his or her specific carry angle (Figure 19a).

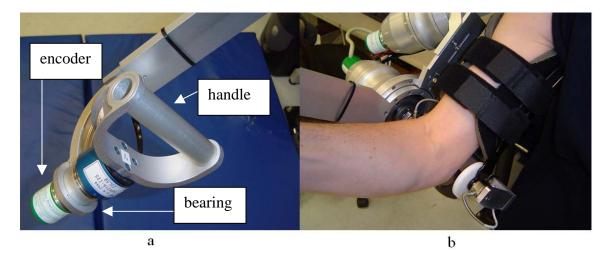


Figure 19: (a) detail of handle, (b) elbow bracket

4.4 Forearm

As with the elbow, the kinematics of forearm rotation (supination/pronation) can be modeled as a single degree of freedom. As mentioned earlier, this DOF is passive, and is therefore implemented with a simple bearing located distal of the hand and an angular encoder to measure rotation (Figure 19a).

4.5 Link Adjustments

The discussion of kinematics thus far has assumed that the manipulator joint axes can be aligned arbitrarily well to the human joint axes. In order to accomplish this, the exoskeleton's structural links must have length adjustments built in. For this manipulator, the important dimensions are the distances from the scapula to the GH joint, from the GH joint to the elbow, and from the elbow to the hand. Since these lengths vary significantly from person to person, adjustability was designed into the manipulator link lengths.

Passive Link*	Exoskeleton Minimum Length	Exoskeleton Maximum Length	5th Percentile Human [2],[15]	95th Percentile Human [2], [15]
Scapula to GH center, L_1 (in)	7.31	10.07	-	-
GH center to elbow, L_2 (in)	10.76	12.33	11.9	14.1
Elbow to handle center, L_3 (in)	11.81	15.35	11.8	15.4

Table 4: Exoskeleton link adjustment range and human arm dimensions

* = see Figure 15 for link definitions

Table 4 shows the range of limb lengths for the 5th to 95th percentile human along side the exoskeleton link adjustment range. Although the adjustment range of the scapula-GH

distance was somewhat arbitrary, its nominal value was based on the circular curve fit of the GH center movement found in section 4.1.

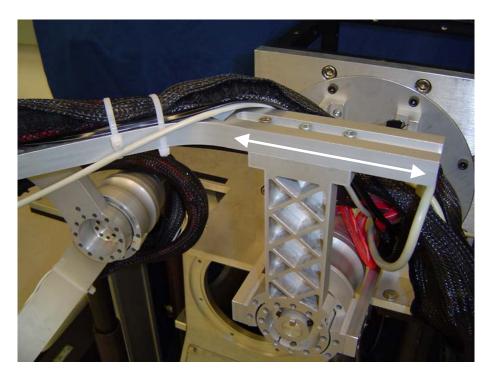


Figure 20: Photograph of the adjustment mechanism for scapula-to-GH distance The 5th to 95th percentile range for the GH-elbow length was not achieved in the manipulator because the original anthropometric data on which this range was based was found to be inaccurate [15]. Only after the exoskeleton's design had been finalized was this mistake found.

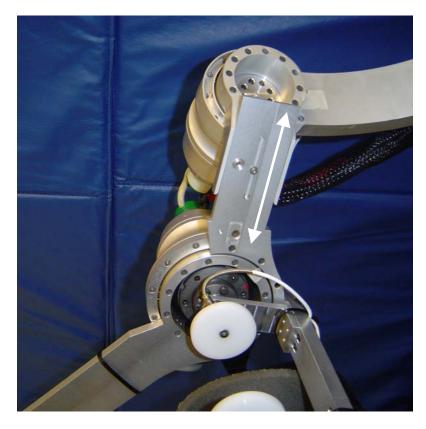


Figure 21: Photograph of the adjustment mechanism for GH-to-elbow distance

The range for the elbow-hand length was fully achievable in the manipulator.

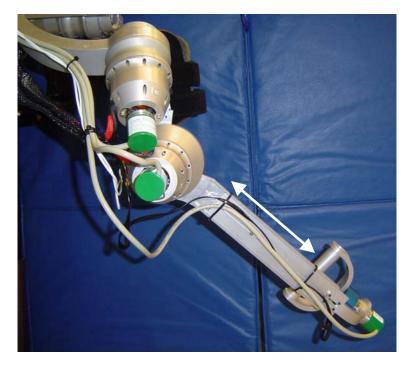


Figure 22: Photograph of the adjustment mechanism for elbow-to-handle distance

4.6 Full Kinematic Model

In summary, the kinematics of the entire manipulator can be described by the link frames and D-H parameters shown in Figure 23. The forward kinematics can be found in Appendix C.2. Axis 1 corresponds to the scapula joint, and the base frame (frame 0) shares the same origin. Axes 2, 3, and 4 comprise the shoulder joint, while axis 5 represents the elbow joint and axis 6 represents forearm roll. The "home" position of the manipulator, as shown in Figure 23, is described by the joint angles:

$$\overline{\theta} = \left[-\frac{\pi}{3}, 0, -\frac{5\pi}{12}, \frac{\pi}{2}, 0, 0 \right]$$
(10)

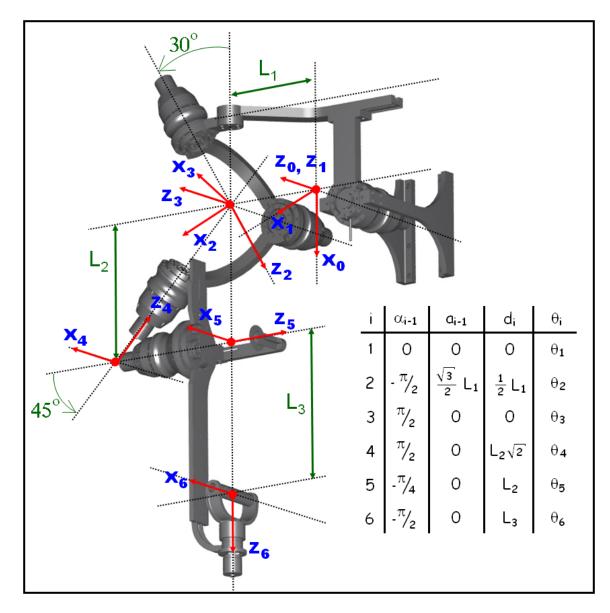


Figure 23: D-H parameters and link frame assignments for the entire manipulator

Chapter 5 Actuator and Transmission Design

In actuator design, there are numerous methods of producing torque and motion. This chapter will focus on how the project requirements were used to select an actuation method, and how specific components were chosen to meet the needs of the exoskeleton.

5.1 Actuators

Since the target strength of the manipulator is 50% of average human capacity (Table 5), a target value of 55 Nm was set for shoulder flexion/extension, and 62.5 Nm was set for shoulder abduction/adduction.

DOF		Torque (Nm) [31]
	Flexion/Extension	110
Shoulder	Abduction/Adduction	125
	Medial/Lateral Rotation	-
Elbow	Flexion/Extension	72.5

Table 5: Human torque limits for the shoulder and elbow

No value was found for average human roll torque capability, so a value was assumed that was on the order of the other two shoulder DOFs. The exact value of this number turned out not to matter, for reasons that will be discussed later. Lastly, a target value of 36.25 Nm was set for elbow flexion/extension. It should be noted that these values are the target torques if the exoskeleton had no weight. When actual actuator torque capabilities are set, the exoskeleton's mass must be taken into account In choosing an actuator type, only those involving DC brushless motors were considered because they are the only type of actuator with enough control bandwidth and stiffness to accommodate the exoskeleton's intended task. The ranges of bandwidth and power-toweight ratio for several types of actuators are shown in Figure 24.

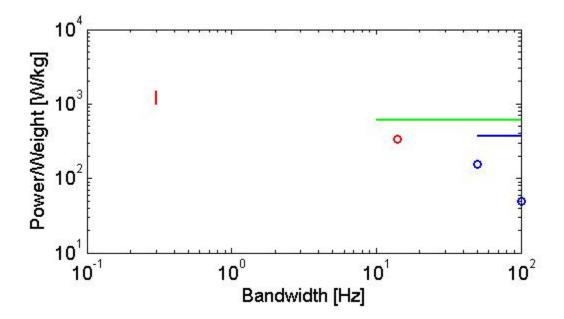


Figure 24: Bandwidth and power/weight ratio ranges for various electric (blue), hydraulic (green), and pneumatic (red) actuators

Although this graph shows hydraulic actuators as being a better candidate than electric actuators, the weight of the massive hydraulic pumps were not accounted for in the power to weight ratio calculation. This additional weight makes hydraulic actuators impractical for use in a portable exoskeleton. Modern pneumatic McKibben actuators can achieve bandwidth comparable to that of electric actuators, but the low static stiffness of these devices would significantly decrease the first natural frequency of the exoskeleton.

5.2 Transmission

In general, all electric motors excel at providing low torque at high speeds. Since the manipulator joints will need high torque at low speeds, some form of speed reduction must be implemented. Again, the control bandwidth imposes some restrictions on the type of transmission that can be used. It must be stiff, and it must provide minimal backlash. Harmonic drives seem ideally suited for this application, since they are relatively stiff and provide near-zero backlash. However, they are not well suited for the type of joint connection found in the most distal of the three shoulder joints in the first three manipulator prototypes. That type of connection requires a large through-hole in the center of the actuator to make room for the human arm. Such a connection could be accomplished with traditional gears, but spur gears do not provide a nearly large enough transmission ratio, nor do they provide zero backlash. Worm gears, on the other hand, can provide a large enough transmission ratio.

However, worm gears have some features that are in direct contrast to the requirements of this project. First of all, normal worm gears do not provide a zero backlash connection. There is a type of zero backlash worm gear drive, but it uses springs, making a flexible connection. Also, worm gears with high transmission ratios are not backdriveable. One of the safety requirements states that the manipulator should be easy to don and doff. If the exoskeleton shuts down in an awkward position and the joints are not backdriveable, then it will be difficult to doff the manipulator. For these reasons, worm gear drives and the first three manipulator prototypes were eliminated in favor of harmonic drives and the fourth prototype.

Since the exoskeleton was desired to be as light as possible, a consideration was given to mounting the motors remotely, since they comprise a significant portion of the total actuator weight. Offloading this weight from the arm portion of the exoskeleton decreases the strength requirement of the actuators, saving weight. In order for this configuration to work, a mechanism must exist that could transmit torque from a stationary motor to the gearing inside of a mobile actuator. To this end flexible drive shafts were investigated. Flexible drive shafts consist of a multi-layer braided metal cable inside of a braided metal sheath. The entire assembly is flexible, so the input is not required to be oriented in any particular way to the output.

However, this type of transmission has some characteristics that conflict with the exoskeleton's requirements. First of all, the shafts are not just flexible in bending, but also in torsion. Flexibility in and of itself is not a problem, but the torsional stiffness of these devices is low enough that it lowers the control bandwidth. Additionally, the torsional stiffness is different whether you turn the shaft clockwise or counterclockwise. This type of discontinuity is very difficult to accommodate in the controller. Lastly, the flexible shafts provide torsional friction. Friction can be modeled in a controller if its characteristics are well known. However, the frictional characteristics of the flexible shaft are dependant on the shape of the shaft. For example, if the shaft were bent into an "S," it would have different frictional characteristics than if it were bent into a "C." Since the actuator will always be changing its position and orientation with respect to the motor,

the shaft shape would also constantly be changing – and in an unknown way. Therefore, it was decided that flexible shafts would not be used.

Cable drives were also considered as a means of mounting some of the heavy components (i.e. motor and harmonic drive) remotely. Similar to flexible shafts, cable drives would allow the motor and harmonic drive to be located far from the joint they are controlling. Instead of transmitting rotational motion, cables would transmit linear motion much like a pulley system. The difficulty with this system is that cable tension must be maintained, or else the cable would slip on the pulleys and transmit no torque. In most robotic applications that use cable drives, this is accomplished by using a specific cable route accompanied by precisely placed idler pulleys. However, this type of solution does not easily accommodate any length adjustment in the links, which is needed to adjust to the geometry of different subjects. It is possible, but only with the use of tensioner pulleys, which add flexibility to the transmission. In an effort to reduce the complexity and increase the stiffness of the manipulator, cable drives were not used, and instead all actuator components were locally mounted at the joint.

5.3 Effect of Mass

As previously mentioned, the manipulator's mass must be taken into account when calculating actuator torque requirements. Now that the general configuration of the exoskeleton has been decided, a rough calculation can be made. First, the geometry of the arm must be estimated. These numbers can be taken from the third manipulator prototype. Additionally, estimates must be made of the manipulator's weight. Using

guesses of what components would be used in an actuator or link, this number can be found. Lastly, the worst-case pose of the arm must be found – that is, the manipulator configuration that puts the highest amount of gravity-generated torque on a particular actuator (Figure 25).

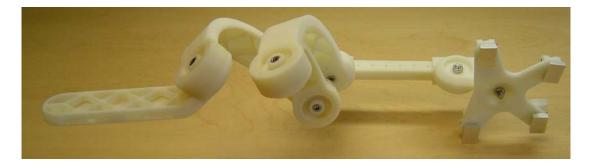


Figure 25: Worst-case pose for scapula joint

Component	Mass (Kg)	Moment arm (in)	Moment Arm (m)	Moment (Nm)
Scapula	1.5	0	0	0
link	0.3	5	0.127	0.37
Shoulder 1	1.5	9	0.2286	3.36
link	0.3	8	0.2032	0.60
Shoulder 2	1.5	7	0.1778	2.62
link	0.3	9	0.2286	0.67
Shoulder 3	1.5	11	0.2794	4.11
link	0.3	15	0.381	1.12
Elbow	2.5	18	0.4572	11.21
link	0.6	29	0.7366	4.34
				28.41

Table 6: Module contributions to gravity generated torque about the scapula in worst-case pose

Table 6 shows the amount each major component of the arm contributes to the torque about the scapula in the worst-case pose for the scapula. Since the base torque requirement for the scapula is 62.5 Nm, the total torque requirement for the scapula is 90.9 Nm, assuming that the strength of the exoskeleton scapula needs to be at least as strong as shoulder abduction/adduction.

Table 7: Module contributions to gravity generated torque about the second sh	houlder actuator in
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Component	Mass (Kg)	Moment arm (in)	Moment Arm (m)	Moment (Nm)
Shoulder 2	1.5	7	0	0.00
link	0.3	9	0.0508	0.15
Shoulder 3	1.5	11	0.1016	1.50
link	0.3	15	0.2032	0.60
Elbow	2.5	18	0.2794	6.85
link	0.6	29	0.5588	3.29
				12.38

worst-case pose

Table 7 shows the amount each major component of the arm contributes to the torque about the second shoulder actuator in the worst-case pose for that joint. For comparison, the amount of torque generated about the shoulder by the weight of the average (height: 1.75 m, mass: 83 kg) human's arm is about 43 Nm, as illustrated in Table 8 below.

	Weight (N)	Moment Arm (m)	Moment (Nm)
Upper Arm	26.462	0.763	20.191
Forearm	15.226	1.054	16.041
Hand	5.292	1.328	7.030
			43.261

Table 8: Torque generated about the shoulder by human arm mass (adapted from [26])

The loaded torque for the human arm under full abduction is therefore three times higher than for the exoskeleton. Thus, more than one-third of the human shoulder torque capability is consumed by gravity off-loading at full abduction.

In the exoskeleton, one would expect the gravity-generated torque on the first shoulder joint to be much less because its axis is nearly vertical. The gravity generated torque

about the third shoulder axis would be slightly less than that of the second shoulder axis because its moment arm is less. However, the three manipulator shoulder axes do not align with the three DOF definitions of the human shoulder. Therefore, the torque requirements cannot be directly applied to the actuators. For example, the shoulder flexion/extension torque requirement cannot be solely applied to any of the shoulder actuators, because none of them produce motion that is purely flexion/extension for every arm orientation. Since all of the shoulder axes have different torque requirements, the only way that one can guarantee that the torque requirement is being satisfied on the manipulator in every configuration that the arm can be in is to take the largest torque requirement of all the shoulder DOFs and apply it to each shoulder actuator. The largest gravity generated torque (12.4 Nm) is added to half of the largest shoulder joint torque requirement (62.5 Nm) to obtain 74.9 Nm as the final torque requirement for each of the three shoulder actuators.

The gravity-generated torque about the elbow actuator only has to take into account the last link. This produces a torque of 1.6 Nm, making the total torque requirement for the elbow 37.9 Nm.

5.4 Effect of Friction

Not only does the weight of the exoskeleton and of the human arm restrict the effective torque output of the actuators, but so does the frictional characteristics of the internal actuator components. The most significant contributors to the actuator friction are the motor and harmonic drive. For the motor, both the static and dynamic friction must be

considered. The static friction represents how much torque is required to start the motor spinning, while the dynamic friction describes the viscous damping felt by the motor. These values for the two motors used in the exoskeleton are shown in Table 9 below.

Table 9: Motor friction effects on actuator output torque

	Starting Torque (Nm)	Viscous Damping (Nm/RPM)
RBEH-01810	3.504	6.36E-06
RBEH-01811	5.12	1.29E-05

For the harmonic drive, static and dynamic friction must also be considered. Here, the static friction is represented by the starting torque, and dynamic friction is characterized by torque efficiency. Data for the two harmonic drives used in the exoskeleton is shown in Table 10 below.

Table 10: Harmonic drive friction effects on actuator output torque

	Efficiency at 3500 RPM, 25° C (%)	Starting Torque (Nm)
CSD-20-160	54	0.034
CSF-20-160	64	0.029

Together, the friction losses from the motor and transmission therefore represent less than 5% of the stall torque capacity, which is significantly less than the gravity loading.

5.5 Component Selection

The next task was to decide which motor and which harmonic drive to use. Most commonly, these devices are sold prepackaged. That is, the motor would come as a housing with the rotor and stator preassembled inside, and the harmonic drive would also come with its own housing with the circular spline, flex spline, wave generator, and Oldham coupling preassembled inside. This works well for some applications, but it can lead to excessive bulkiness and weight when custom designing an actuator. For this reason, the "component set" version of these devices was used in the actuator design. This version comes with only the main components, so that a custom housing, drive shaft, supports, and etcetera can be designed to package both the motor and harmonic drive together. This design approach imposes an important requirement on the motor and harmonic drive selection. In order to make packaging the motor with the harmonic drive easier, both components should have roughly the same outer diameter.

For the elbow actuator, the harmonic drive selection was based on the required torque of 37.9 Nm. In addition, an effort was made to minimize the axial length of the transmission so that other components (such as the torque limiter) could be accommodated within the actuator without making the actuator excessively long. The CSD series of HD Systems harmonic drives is a shorter version of the traditional cup-type harmonic drive. Therefore, this was the only type of transmission considered for the elbow actuator. Also, only harmonic drives and motors with an outer diameter of 70 mm or less were considered. This restriction emerged from studying the third manipulator prototype. The larger the actuator diameter, the more the joint limits are restricted. In an effort to give as much latitude to the joint limits as possible without overly restricting the actuator design, the diameter limit of 70 mm was set for the harmonic drive and motor. The smallest harmonic drive of this series capable of transmitting 37.9 Nm of output torque is the CSD-20, which has an outside diameter of 70 mm and comes in three different models with varying gear ratios and repeat peak torques.

Harmonic Drive Model	Gear Ratio	Outer Diameter (mm)	Mass (Kg)	Repeat Peak Torque (Nm)	Repeat Peak Torque/Gear Ratio (Nm)
CSD-20-50	50	70	0.13	39	0.78
CSD-20-100	100	70	0.13	57	0.57
CSD-20-160	160	70	0.13	64	0.4

 Table 11: Harmonic drive decision matrix for the elbow

The harmonic drive that most closely meets the torque requirement is the CSD-20-50 model. The last column in the chart represents the amount of input torque required to achieve the repeat peak torque. If the CSD-20-160 model is used instead of the CSD-20-50, then a weaker motor can be paired with the harmonic drive while achieving a higher maximum torque output.

In order to choose the accompanying motor, Kollmorgen's line of brushless DC motors was considered. To determine the desired motor stall torque, the harmonic drive's repeated peak torque was divided by its transmission ratio. Here, the desired torque is 0.40 Nm. However, the maximum momentary torque of the harmonic drive should also be considered. If this value is exceeded, the harmonic drive may be damaged. Therefore, a motor should be selected that cannot provide this amount of torque. For the CSD-20-50 model harmonic drive, the maximum momentary torque is 76 Nm. The input torque that would provide the maximum momentary torque is 0.475 Nm. Therefore, a motor should be selected that cannot provide the selected that momentary torque is 0.475 Nm. Therefore, a motor should be selected that has a stall torque close to 0.40 Nm, but not exceeding 0.475 Nm.

Motor Model	Stall Torque (Nm)	OD (mm)	Axial Length (mm)	Mass (Kg)
RBEH-1213	0.387	49.200	40.640	0.344
RBEH-1214	0.467	49.200	48.260	0.428
RBEH-1511	0.384	60.350	27.940	0.298
RBEH-1810	0.429	75.970	23.500	0.340

Table 12: Motor decision matrix for the elbow

Listed above are the only motor models that met the aforementioned criterion. The RBEH-01511 model is lightest, its outer diameter is within the range of the target diameter (\leq 70 mm), and its axial length is the shortest of the four. However, this model motor is prohibitively expensive for this project. The next best choice, model RBEH-01810, is slightly heavier, slightly longer, but still has a diameter within the range of the target diameter. In addition, this model motor is affordable.

For the shoulder actuators, again the harmonic drive selection was based on the required torque of 74.9 Nm. For these actuators, axial length was not as much of a concern as it was for the elbow actuator. Therefore, the shorter but weaker CSD series harmonic drives were not considered. Instead, the traditional cup-type CSF series harmonic drives and the high-torque CSG series harmonic drives were considered. Again, only harmonic drives and motors with an outer diameter of 70 mm or less were considered.

Harmonic Drive Model	Gear Ratio	Outer Diameter (mm)	Mass (kg)	Repeat Peak Torque (Nm)	Repeat Peak Torque/Gear Ratio (Nm)
CSF-20-100	100	70	0.28	82	0.82
CSF-20-120	120	70	0.28	87	0.73
CSF-20-160	160	70	0.28	92	0.58
CSG-20-80	80	70	0.28	96	1.20
CSG-20-100	100	70	0.28	107	1.07
CSG-20-120	120	70	0.28	113	0.94
CSG-20-160	160	70	0.28	120	0.75

Table 13: Harmonic drive decision matrix for the shoulder

The harmonic drive that most closely meets the torque requirements is the CSF-20-100 model. However, if the CSF-20-160 model is used instead, then a weaker motor can be paired with the harmonic drive while achieving a higher maximum torque output. The same harmonic drive was chosen for each of the three shoulder actuators because it is the only way to ensure that the overall minimum requirements for the shoulder as a whole are met in every angular configuration of the shoulder.

For the motor selection, again Kollmorgen's line of DC brushless motors was considered. Using the same type of analysis used to determine the elbow motor, a motor was found that has a stall torque close to 0.575 Nm, but not exceeding 0.919 Nm (based on a momentary peak torque of 147 Nm).

Motor Model	Stall Torque (Nm)	OD (mm)	Axial Length (mm)	Mass (kg)
RBEH-01214	0.467	49.20	48.26	0.428
RBEH-01215	0.639	49.20	66.04	0.624
RBEH-01512	0.508	60.35	34.29	0.406
RBEH-01513	0.645	60.35	40.64	0.514
RBEH-01514	0.808	60.35	48.26	0.644
RBEH-01515	0.897	60.35	53.34	0.730
RBEH-01811	0.856	75.97	31.75	0.561

Table 14: Motor decision matrix for the shoulder

While some models in the RBEH-012xx and RBEH-015xx are better suited, they are either prohibitively expensive or unavailable in small quantities. Therefore, RBEH-01811 was chosen because it met all of the requirements and was also affordable.

For the scapula actuator, the harmonic drive selection was based on the required torque of 90.9 Nm. The same set of harmonic drives was considered for this application as was considered for the shoulder transmissions.

Harmonic Drive Model	Gear Ratio	Outer Diameter (mm)	Mass (kg)	Repeat Peak Torque (Nm)	Repeat Peak Torque/Gear Ratio (Nm)
CSF-20-160	160	70	0.28	92	0.58
CSG-20-80	80	70	0.28	96	1.20
CSG-20-100	100	70	0.28	107	1.07
CSG-20-120	120	70	0.28	113	0.94
CSG-20-160	160	70	0.28	120	0.75

Table 15: Harmonic drive decision matrix for the scapula

Once again, the CSF-20-160 model harmonic drive is the best choice, and therefore the RBEH-01811 must also be chosen as the best model motor for this application.

In summary, each actuator on the manipulator has the following characteristics:

	Motor Characteristics			Transmission Characteristics			System Characteristics				
Actuator	Model	Stall Torque (Nm)	Mass (kg)	Outer Diameter (mm)	Model	Gear Ratio	Mass (kg)	Outer Diameter (mm)	Stall Torque (Nm)	Total Mass (kg)	Delta O.D. (mm)
Scapula	RBEH-01811	0.856	0.561	75.97	CSF-20-160	160	0.28	70	136.96	0.841	-5.97
Shoulder 1	RBEH-01811	0.856	0.561	75.97	CSF-20-160	160	0.28	70	136.96	0.841	-5.97
Shoulder 2	RBEH-01811	0.856	0.561	75.97	CSF-20-160	160	0.28	70	136.96	0.841	-5.97
Shoulder 3	RBEH-01811	0.856	0.561	75.97	CSF-20-160	160	0.28	70	136.96	0.841	-5.97
Elbow	RBEH-01810	0.429	0.340	75.97	CSD-20-160	160	0.40	70	68.64	0.740	-5.97

Table 16: System characteristics for the exoskeleton manipulator

It should be noted that the maximum actuator torques are far greater than the target torques. The reason for this is that in the motor selection, the motors were chosen to match the capability of the harmonic drive instead of the output torque requirement. There are several reasons why this was done. While this decision did necessitate more powerful motors, these motors were not significantly more massive than the motor that would have been chosen if the motor was sized to fit the actuator torque requirement. Also, slightly oversizing the actuators prevents the hardware from being the limiting factor in actuator torque capability. Instead, the software can be coded to artificially limit the output torque if so desired. The torque margin created by oversizing the actuators can also accommodate any error in the manipulator model used to estimate the gravitygenerated torque in worst-case poses. Lastly, larger motors draw less current than smaller motors for the same torque. Less current means that less heat will be generated, which is important in a device that will be in such close proximity to people.

5.6 Torque Limiter

A safety feature mentioned in Section 3.4 is the ability of the manipulator to move freely during the event of a muscle spasm. The easiest way to accomplish this is to utilize a device that mechanically decouples the actuators from the main structure of the arm when a predetermined torque threshold is exceeded. Such a device is already commercially available and is known as a torque limiter. It is a passive mechanical device, meant to be installed in series with the drive train. If a predetermined torque is exceeded, then the torque limiter allows the output to twist freely with respect to the input. Because these devices are relatively large and massive, it was decided that only one actuator (the elbow) would be designed to accommodate a torque limiter. If it were found that the torque limiter proved to be indispensable, then one would be designed into all the actuators in a future generation of the design. This design of the exoskeleton, however, will only use the torque limiter experimentally. As a torque limiter's torque capacity increases, so does its mass. Therefore, the model that was selected was the lightest one available that had a torque range matching the torque range of the elbow actuator.

5.7 Wire Routing

In any electromechanical device, accommodations must be made for the physical integration between electrical and mechanical components. For example, mounting points for circuit boards may be required in the design, as may routes for various wires and cables. Although mounting points and wire routes were included in the actuator design with relative ease, due consideration was not given to wire routes external of the individual actuators. All wires coming out of the actuators needed to terminate in an electronics box located behind the scapula actuator. To accomplish this, the wires were bundled together in braided expandable sleeves and zip-tied to the links.



Figure 26: Typical wire routing scheme on exoskeleton manipulator

This type of wire routing left the wires vulnerable in several places to being pinched by the manipulator. In addition, it made for a less than ideal aesthetic. Given more time during the design process, wire routing could have been given more consideration, and the aforementioned problems, although minor, could have been avoided by reducing the total amount of wires or providing a better path for the wires.

Chapter 6 Sensor and Safety System

The control system that will govern the motion of this manipulator requires sensory inputs in order to function properly. In general, the two types of data the control system needs are the joint angles and the contact forces between the manipulator and the human arm. Also, the safety system requires additional sensor capability. Specifically, the safety system needs to be able to sense when the torque limiter has been engaged and when one of several "emergency stop" buttons has been activated.

6.1 Encoders

As discussed in the project requirements section, two different sensors are used to measure joint angles for each actuator. One reason for this redundancy is safety. If one sensor is reporting false values, then this situation can be detected because the readings from both sensors will not agree. Another reason for this redundancy is to allow both high accuracy and absolute positioning in the angular readings. The importance of absolute positioning is that it will allow the controller to know exactly how the manipulator is configured as soon as it is powered up. If only incremental positioning were used, then the manipulator would first have to go through a start-up sequence during which each joint would move to a known location and then "zero" itself.

To this end, both incremental and absolute angular encoders were used on each actuator. The incremental encoder was fixed to the input side of the actuator transmission so that its accuracy would be maximized. The absolute encoder was fixed to the output of the actuator transmission so that the limits on its angular sensing capabilities would not be exceeded. Because both types of encoders must be connected in series with the motor and harmonic drive, axial length was a criterion under which the encoders were chosen. As with the motors and harmonic drives, angular encoders are available as a stand-alone unit or as a "component set," with none of the support structure. The former is easier to use, but the latter gives the designer more flexibility in how it integrates into the actuator design. A component set was chosen for the incremental encoder, but a stand-alone absolute encoder had to be chosen because no reliable component set was available.

The incremental encoder that was chosen was a Numerik Jena optical encoder with 1800 lines per revolution and quadrature capability, giving it an effective output (post-transmission) resolution of 0.31 milli-degrees. Most of the sensor decision making was performed by the electronics team associated with this project. However, from a mechanical perspective, this encoder was chosen to have an appropriately sized outer diameter, a large enough through-hole, and a very small axial length. In addition, this encoder was chosen because it was available as a component set and could therefore be tightly packaged within the actuator. As with the incremental encoder, the absolute encoder was specified mostly by the electronics team. After all of the electronic requirements were specified, the small Gurley model A37 absolute encoder was chosen, which has 12 bits of resolution.

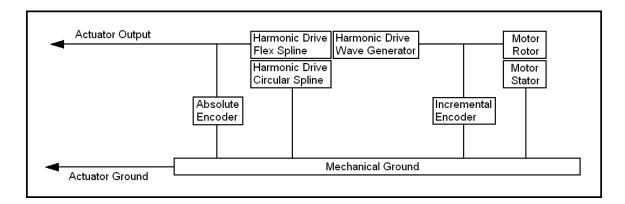


Figure 27: Block diagram of mechanical connections within the actuators

Figure 27 shows how the absolute and incremental encoders mechanically connect to other components within the actuator.

6.2 Force Sensors

In order for exoskeleton to react to interaction forces with the human arm, it must be able to sense these forces. To do this, the number of sensing DOFs must be greater than or equal to the number of kinematic DOFs of the manipulator, although this does not guarantee controllability of all kinematic DOFs. The 5 kinematic degrees of freedom can be described by the scapula angle, the 3-DOF position of the handle, and the SEW angle. The SEW angle is the angle that the plane defined by the shoulder center, elbow center, and wrist center makes with some stationary reference vector. In Figure 28, the SEW plane is defined by the points "S,"" E," and "W," while the reference vector is represented by \hat{p}_i . Thus, the SEW angle is given by ϕ .

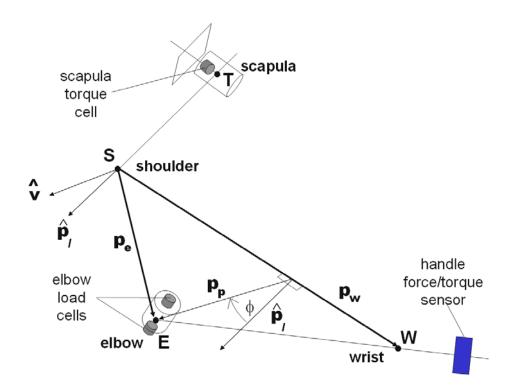


Figure 28: Illustration of SEW angle

Accordingly, force sensors were chosen to mirror this description of the manipulator kinematics. A 6-DOF force/torque sensor – only the three translational DOFs are used – was installed in the handle mount. Additionally, a torque cell was installed in the scapula actuator and two compression load cells were placed on either side of the elbow. The two compression load cells worked together to provide one full DOF, as each compression cell only describes half of a degree of freedom.

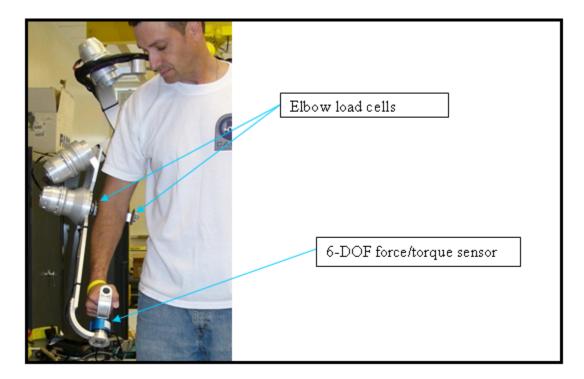


Figure 29: Contact force sensor layout

Lastly, there must be a force sensor for the scapula DOF. This sensor came in the form of a single DOF torque cell installed in series with the output of the scapula actuator. This will allow the scapula to be commanded independently from the other 4 active DOFs.

6.3 User Interface

In order for the exoskeleton to be able to impart forces onto the user, the two must physically interact. The previous section described how reaction forces are measured, but there must be an interface in between the sensor and the user. For the force sensor at the hand, there is a handle that the user can grasp and easily release, if necessary. For the load cell at the elbow, there is a metal bracket attached to a TownsendTM Low Profile Dual Hinge ROM elbow brace using Velcro ® straps. The brace and straps secure the

user's upper arm to the load cells while providing a quick release mechanism (Figure 19). The scapula torque cell does not need a user interface since it is measuring the reaction force indirectly.

6.4 Torque Limiter Activation

As previously discussed, the elbow actuator is torque limited by a purely mechanical device. However, the software system needs to be aware of when the torque limiter is tripped so that it can temporarily halt all manipulator motion. In order to do this, two push-button switches were installed near the torque limiter. When the torque limiter is tripped, a collar on the torque limiter moves axially, activating the push-button switches. The reason there are two push-button switches is for safety and sensor redundancy.

6.5 Emergency Stop

Another aspect important to safety is the inclusion of emergency stop buttons. Along with one next to the operator, there is one mounted in the manipulator handle. The latter must be activated in order for the arm to run, while activation of the former will cause the exoskeleton to deactivate.

Chapter 7 Mechanical Analysis

Although many of the project requirements were satisfied theoretically in the design process, it is important to verify that the final product actually meets the design goals. In this chapter, range of motion and joint torques will be discussed along with a modal analysis of the exoskeleton.

7.1 Range of Motion

As with any robotic device, the workspace is a very important characteristic. However, defining a workspace can be very complicated, especially with the exoskeleton. In this case, only parts of the workspace were defined in the original project requirements. Therefore, only those parts will be verified in the final design. In the project requirements, range of motion minimums were set for the shoulder and scapula combined, and the elbow separately. Verification of the elbow range of motion is trivial, since it only comprises one DOF. In order to verify the shoulder/scapula range of motion, the shoulder and scapula were analyzed separately. First the joint limits of the shoulder in abduction/adduction, flexion/extension, and medial/lateral rotation were calculated using a geometric approach to inverse kinematics. Because the exoskeleton shoulder is comprised of three intersecting axes that are serially perpendicular, this method of inverse kinematics is very straight-forward. The orientation of the first shoulder axis is always known because it does not change direction when the manipulator moves; it is

fixed with respect to the scapula. For a given orientation of the manipulator, the orientation of the third shoulder axis can be found easily because it has a constant angular offset from the manipulator's orientation. Since the second shoulder axis is perpendicular to both the first and third shoulder axes, it can be calculated as the vector cross product of the first and third axes. Considering just the three shoulder axes, the link frames can be described by Figure 30, where frame {0} is the base frame, frame {1} corresponds to the first shoulder joint, frame {2} corresponds to the second shoulder joint, frame {3} corresponds to the third shoulder joint, and frame {T} represents the orientation of the tool tip.

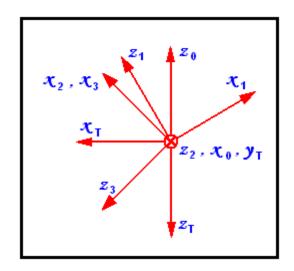


Figure 30: Link frames for shoulder analysis

Because z_1 is always 30° offset from z_0 , z_1 can be written as:

$${}^{\scriptscriptstyle 0}\underline{z}_1 = \frac{1}{2} \begin{bmatrix} 0\\1\\\sqrt{3} \end{bmatrix}$$
(11)

Also, because z_3 is always 45° offset from z_T , z_3 can be written as:

$$^{T} \underline{z}_{3} = \frac{1}{2} \begin{bmatrix} \sqrt{2} \\ 0 \\ \sqrt{2} \end{bmatrix}$$
(12)

For the inverse kinematics problem, ${}^{0}R_{T}$, which describes the transformation between the {T} frame and the {0} frame, is always given. Thus, a description of z_{3} in the {0} frame can be found:

$${}^{0}\underline{z}_{3} = {}^{0}R_{T} \cdot {}^{T}\underline{z}_{3} \tag{13}$$

Once both the third shoulder joint axis and the first shoulder joint axis are known in the same frame, the second shoulder joint axis direction can be calculated using the vector cross product:

$${}^{0}\underline{z}_{2} = {}^{0}\underline{z}_{3} \times {}^{0}\underline{z}_{1}$$
(14)

Now that the directions of all three shoulder axes are known, the dot product can be used to determine the corresponding joint angles.

$$\theta_1 = \cos^{-1} \left(\frac{\underline{x}_0 \cdot \underline{z}_2}{|\underline{x}_0| |\underline{z}_2|} \right)$$
(15)

$$\theta_2 = \cos^{-1} \left(\frac{\underline{z}_1 \cdot \underline{z}_3}{|\underline{z}_1| |\underline{z}_3|} \right) \tag{16}$$

$$\theta_{3} = \cos^{-1} \left(\frac{\underline{y}_{T} \cdot \underline{z}_{2}}{\left| \underline{y}_{T} \right| |\underline{z}_{2}|} \right)$$
(17)

While equations (15), (16), and (17) give the joint angles in the shoulder, some correction factor (e.g. $\pm 180^{\circ}$) must be applied such that the values conform to the D-H definition of joint angles.

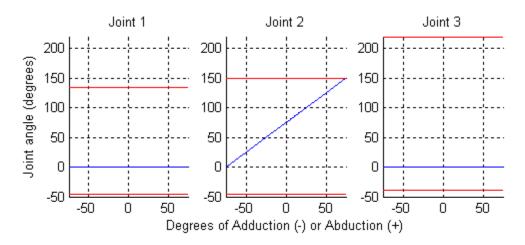


Figure 31: Shoulder joint angles as a function of abduction/adduction angle

Figure 31 shows the D-H joint angles in blue of the individual shoulder axes throughout the abduction (positive angle) and adduction (negative angle) motions, where zero abduction is achieved when the arm is pointing straight down ("home" position).

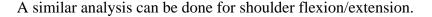


Figure 32: (a) "home" position of arm, (b) near maximum shoulder abduction, (c) near maximum shoulder flexion, (d) near maximum shoulder medial rotation

The red lines represent the physical joint limits of the individual actuators. Once 75 degrees of abduction has occurred, shoulder joint 2 hits its joint limit. Thus, the shoulder

cannot contribute any more motion towards pure abduction. However, the scapula joint axis is also parallel to the abductive rotational axis. It can contribute another 30 degrees towards pure abduction. Thus, the total amount of pure abduction able to be produced by the manipulator is 105 degrees.

In the opposite direction, proceeding from straight down, the adductive (motion towards the body) limit of the shoulder is also 75 degrees, but not because of any individual joint limit. In this case, the limit is the result of a singularity encounter. Once 75 degrees has been reached, the first shoulder joint axis aligns perfectly with the third shoulder joint axis. If the singularity could be ignored, then the manipulator would be able to adduct another 50 degrees before reaching a physical joint limit.



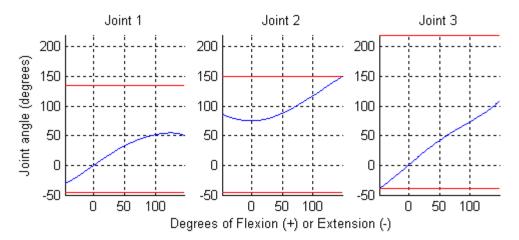
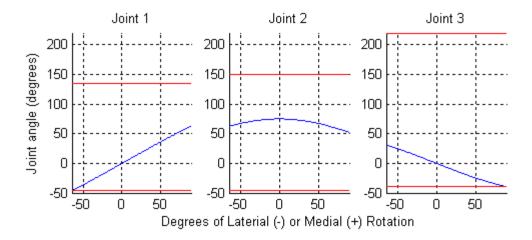


Figure 33: Shoulder joint angles as a function of flexion/extension angle

Here, extension movement is limited by the third shoulder actuator meeting its joint limit, and flexion movement is limited by the second shoulder actuator. The total amount of pure extension possible with this manipulator is 46.5 degrees, and the amount of flexion is 146.8 degrees.



Lastly, the same study is completed for shoulder medial/lateral rotation.

Figure 34: Shoulder joint angles as a function of medial/lateral rotation angle

Medial rotational movement is limited by the third actuator meeting its joint limit, while lateral rotational movement is limited by the first shoulder joint reaching its joint limit. The total amount of pure medial rotation possible with this manipulator is 89.2 degrees, and the amount of lateral rotation is 63.1 degrees. Table 17 shows a summary of the joint limits of the manipulator in comparison to that of the average human.

	Joint Limit (degrees)	
Shoulder DOF	Human [11]	MGA
Abduction	134	105*
Adduction	48	75
Extension	61	46.5
Flexion	188	146.8
Medial Rotation	97	89.2
Lateral Rotation	34	63.1

Table 17: Human joint limits and manipulator joint limits

* = includes 30 degrees from scapula

Although there were no requirements on the overall workspace of the exoskeleton shoulder, it might still be useful to observe its properties. The information of interest is what combinations of azimuth, elevation, and roll are possible based upon the exoskeleton kinematics and imposed joint limits. This data is not difficult to obtain, as it can be calculated brute-force using the forward kinematics of the shoulder. However, visualizing the data is a more complicated problem. The data is in the form of an enclosed 3-D surface, which is difficult to represent on paper. Instead, the data was reduced by removing information about roll angle. The result is shown below in Figure 35.

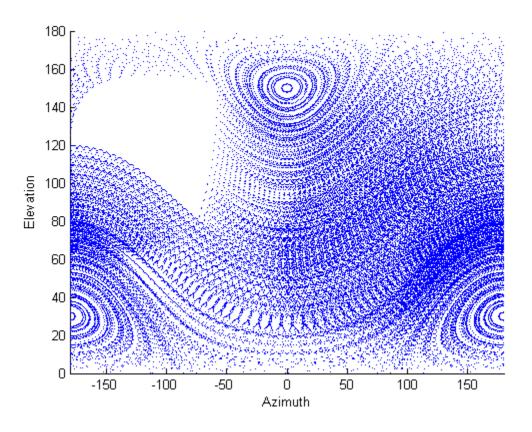


Figure 35: Azimuth and elevation components of the exoskeleton shoulder workspace

The plot was produced by taking a cubic grid of points in shoulder joint space, working them through the forward kinematics of the exoskeleton, then applying inverse kinematics to obtain the azimuth and elevation angles. Here, zero azimuth is defined by a vector in the frontal plane pointing laterally, with positive degrees defined by the right-hand-rule and the vertical vector, and elevation is defined by the angle between the upper arm and the negative vertical. The only region that appears unreachable to the exoskeleton can be seen in the upper-left quadrant of Figure 35. This region, where the arm is pointed straight back and elevated at least 90 degrees, is outside of the workspace of the human shoulder. However, the utility of this graph is limited since it does not account for the self-collision of the exoskeleton. In addition, the plot may show that a

given azimuth and elevation is reachable, but it does not show if the reachable roll angles are within the limits of human capability.

7.2 Torque Limits

In conjunction with calculating joint limits, torque limits were also analyzed. As with joint limits, only certain torque limits were considered. For example, only the abductive torque limit throughout pure abduction, the flexion torque limit throughout pure flexion, and the roll torque limit throughout pure roll were looked at. For any given set of joint angles, computing the torque limit is relatively simple, as the joint torques are defined by

$$\underline{\tau} = J^T \underline{F} \tag{18}$$

where $\underline{\tau}$ is a vector containing the joint torques, *J* is the Jacobian, and <u>*F*</u> is a vector containing the externally applied forces and torques. Using the link frames in Figure 30, the Jacobian for the shoulder can be written as:

$${}^{0}J_{Sh,ROT} = \begin{bmatrix} 0 & -\sin\theta_{1} & \sin\theta_{2}\cos\theta_{1} \\ \frac{1}{2} & \frac{1}{2}\cos\theta_{1} & \frac{1}{2}(\cos\theta_{2} + \sin\theta_{2}\sin\theta_{1}) \\ \frac{1}{2}\sqrt{3} & -\frac{1}{2}\sqrt{3}\cos\theta_{1} & -\frac{1}{2}\sqrt{3}(\cos\theta_{2} - \sin\theta_{2}\sin\theta_{1}) \end{bmatrix}$$
(19)

In the abductive case, the only non-zero value in \underline{F} was the torque corresponding to abduction, which was arbitrarily set to f. For a given set of joint angles, the joint torques can be written as:

$$\underline{\tau} = \begin{bmatrix} \alpha_1 f \\ \alpha_2 f \\ \alpha_3 f \end{bmatrix}$$
(20)

Where the alphas are constants obtained by substituting in values for θ_1 and θ_2 in equation (19) and then solving equation (18). Taking the infinity-norm of $\underline{\tau}$ gives the largest value of $\underline{\tau}$. The joint corresponding to this value will reach its maximum before the other joints as *f* is increased. By scaling for *f* and accounting for the maximum joint torque, the maximum shoulder abductive torque can be written as

$$\tau_{\max} = \frac{T \cdot f}{\left| \underline{\tau} \right|_{\infty}} \tag{21}$$

where *T* is the maximum torque output of a shoulder actuator. Since *f* also appears in $\underline{\tau}$, it cancels out of the above equation, and τ_{max} gives the maximum torque in a given direction for a given set of joint angles. The same analysis can be applied to flexion, roll, or any other arbitrary torque axis. A more useful quantity is the maximum shoulder torque minus the torque due to weight of the exoskeleton. The shoulder torque due to the weight of the manipulator is

$$\tau_g = T_w |\sin \theta| \tag{22}$$

where T_w is the worst-case pose shoulder torque calculated in section 5.3, and θ is the amount of abduction in degrees. The difference between these two torques is shown in Figure 36.

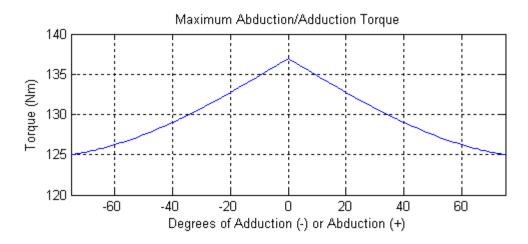


Figure 36: Maximum abduction/adduction torque capacity as a function of abduction/adduction angle

As expected, τ_{max} is constant, but τ_g causes the maximum abduction/adduction torque to vary between 137 Nm and 125 Nm. A similar analysis can be performed for shoulder flexion/extension.

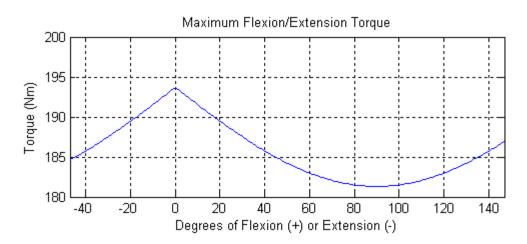


Figure 37: Maximum flexion/extension torque capacity as a function of flexion/extension angle

Again, τ_{max} for flexion/extension is constant, but τ_g causes the maximum flexion/extension torque to vary between 194 Nm and 181 Nm. Throughout the

movement, the third shoulder actuator is the limiting factor, and since its axis always makes the same angle with the flexion torque vector, τ_{max} remains constant.

Again, τ_{max} for medial/lateral rotation is constant. However, τ_g is zero, since the local gravity vector is parallel to the rotation vector. Throughout the movement, the first shoulder actuator is the limiting factor, and since its axis always makes the same angle with the rotation torque vector, τ_{max} remains constant at 158 Nm. Table 18 shows a summary of the torque capacity of the exoskeleton in comparison to the average human torque capacity.

 Table 18: Torque capacity for humans and the exoskeleton

	DOF	Human Torque (Nm) [31]	Exoskeleton Torque (Nm)
Shoulder	Flexion/Extension	110	125
	Abduction/Adduction	125	181
	Medial/Lateral Rotation	-	158
Elbow	Flexion/Extension	72.5	66

7.3 Flexible Modes

As mentioned in Chapter 0, achieving high stiffness of the manipulator was a driving factor in the design. Since the intended control frequency was 10 Hz, the lowest natural frequency of the manipulator would have to be greater than 20 Hz, according to the Nyquist-Shannon sampling theorem [24]. Initially, this requirement was only used to design the actuator components and not the links. Instead, the links were designed to be strong enough to withstand the expected loads without buckling. Once the exoskeleton was assembled, it was determined that its natural frequency was too low. The natural

frequency was experimentally determined by exciting the exoskeleton with an impulse function and recording the second shoulder joint encoder values.

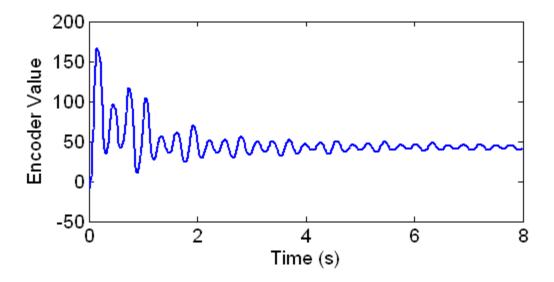


Figure 38: Response of manipulator (with original links) to impulse

An FFT performed on these data revealed the natural frequency to be about 3.3 hertz (in the configuration shown in Figure 23, but with the elbow flexed 90 degrees), whereas the desired natural frequency was 20 Hz.

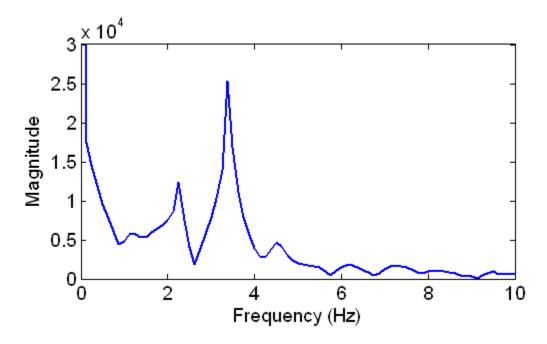


Figure 39: FFT of data in Figure 38

An attempt was made to model the vibration response of the exoskeleton, but time constraints prevented this from being completed.

Since most of the manipulator's flexibility was suspected to originate from the large, curved shoulder links, these components were analyzed individually for their stiffness properties. As a rough estimate, the natural frequency of the arm could be multiplied by a factor of six if the individual link stiffnesses could be multiplied by a factor of 36, since $f_n = \sqrt{k/m}$ for a simple spring-mass system. To determine how the link design should be modified, a modal analysis was performed on the links and the mode shapes and areas of greatest strain were noted. Additional material was added to the links in key locations to stiffen the portions of the link that were most strained at its lowest natural frequency. The link design was then iterated several times in a CAD environment (I-DEAS) in a further attempt to improve the stiffness. Due to cost constraints, the new link design was to affect

the least number of additional components as possible, and it was also to be relatively cheap to manufacture. A solution could not be found that satisfied the time, money, and stiffness requirements. Instead, a design was settled upon that did not exceed the cost or time constraints, but added as much stiffness as possible to the link design.



Figure 40: Original shoulder link design (left) and modified shoulder link design (right), which connects the first shoulder joint with the second shoulder joint

New shoulder links (Figure 40) were designed, fabricated, and fitted to the manipulator. Although the overall stiffness of the manipulator was greatly improved, it still did not provide the minimum desired natural frequency. To measure the natural frequency, the manipulator was excited with an impulse function, and the second shoulder joint encoder output was recorded (Figure 41).

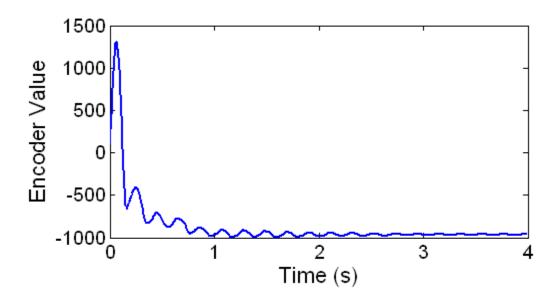


Figure 41: Response of manipulator (with new links) to impulse

A discrete Fourier transform was used to show that the most strongly expressed frequency in the response was about 4.75 Hz.

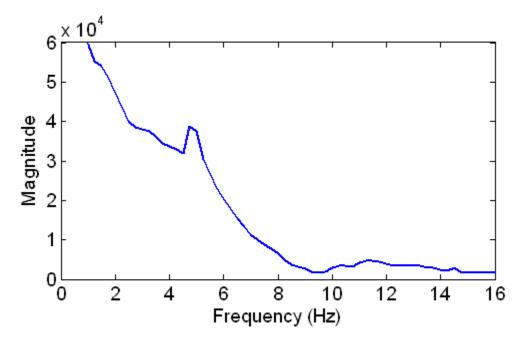


Figure 42: FFT of data in Figure 41

It is important to note that the control bandwidth requirement stems from the desire to use the exoskeleton for VR applications. With its current modal properties, the exoskeleton can still be used for shoulder rehabilitation, but might not be applicable to high stiffness VR simulations.

7.4 Torque Cell Connection

The scapula actuator is the only actuator that incorporates a 1-DOF torque cell. It is serially connected between the output of the harmonic drive and the output of the actuator. Once the manipulator was assembled, it was discovered that the torque cell's coupling to the harmonic drive introduced some backlash into the actuator. The connection consists of a hub on one side that fits over a shaft on the other side. The shaft has three flats machined into it, equally spaced around the circumference. The hub features three threaded holes, oriented radially from the axis of the hub and also spaced equally about the hub's circumference. When the shaft is inserted into the hub, the threaded holes of the hub align with the flats on the shaft. Set screws are inserted into the threaded holes and tightened against the flats.

This setup is supposed to keep the shaft from spinning relative to the hub. It was assumed that the torque capacity of this connection was at least as much as the torque sensing capability of the torque cell. Since the torque cell was chosen to match the torque capability of the motor and harmonic drive, the torque cell should never be over-torqued, and thus the torque cell connection should not fail. Originally, the only thing considered a failure was complete decoupling of one side of the connection from the other. However, another occurrence that should have also been considered a failure was a loosening of the connection, which produces backlash. Once the connection was torque-cycled a number

of times, the set screws began to locally deform and shear the shaft flats, introducing a significant amount of backlash.

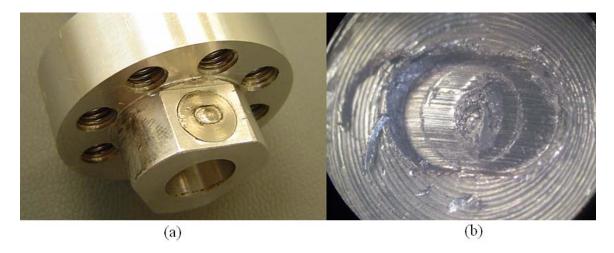


Figure 43: Picture of shaft flats (a) and close-up view of damage (b)

Initially, the cause for this was seen to be the material strength of the flats, since they were machined from aluminum. To remedy this, the flats were drilled out and replaced with steel inserts. This reduced the problem, but did not eliminate it. There was nothing else that could be done to the set-screw connections that would make them any more resistant to backlash. Since the torque cell was designed for a set screw connection, two options existed: 1) remove the torque cell completely and install a new type of connection, or 2) replace the torque cell with a different torque cell that has a more appropriate type of connection. Although the functional requirements necessitate the inclusion of a torque cell in the scapula, the beginning phases of the exoskeleton testing do not require it. Therefore, as a temporary solution, option 1 was considered. Option 2 was decided against because it would require the redesign of many components, which the project cost constraints could not support. Option 1 necessitated the design of a new

component and the modification of another component, and a keyway was chosen to serve as the connection. Standard keyway dimensions were chosen for the shaft and hub based upon the recommendations found in Machinery's Handbook [23]. Rough calculations showed that the key and keyway could withstand the bearing stress induced by the torque applied to the connection. Upon installation of the new component and modification of the old components, it was obvious that the keyway was not strong enough to provide zero backlash. A possible reason for this is that the keyway in the hub was not machined properly, or that the new aluminum shaft is not strong enough. This issue was not pursued any further due to cost constraints.

Chapter 8 Conclusions and Future Work

8.1 Conclusion

Throughout the design and evaluation process many lessons were learned. Although the workspace of a manipulator can be calculated using kinematics, making rough prototypes of the manipulator geometry was very helpful in understanding how the arm self collides. In addition, the prototypes gave some clue as to what reasonable joint limits would be so that workspace could be evaluated. Also, the prototypes could be fitted to people to quickly determine if the human arm's workspace is being limited. While the singular configurations of a manipulator can be calculated, having a prototype or CAD model makes it much easier to visualize the locations of singularities and how these locations change as the manipulator kinematics change. Since the locations of singularities turned out to be a major design consideration, these prototypes became invaluable tools.

The selection of actuator components also provided some valuable lessons. In finding a motor and harmonic drive combination that satisfied the strength requirements, item availability was much more of a factor than expected. Several motors could not be considered because of their long lead time and high cost associated with low volume production runs. Transmission selection was not trivial either, since many of the ideas for how to reduce the arm mass (flexible shafts, cable drives) turned out to be infeasible for

this project. For a robotic manipulator, the drive train should be as stiff as possible. Pursuing flexible transmissions was an unneeded tangent.

Flexibility of the exoskeleton was also a significant issue. Originally, manipulator stiffness was not that high of a priority. Instead, mass and material strength were more of a concern. When it became apparent that the stiffness of the exoskeleton was too low, addressing this problem became a higher priority. Although the exoskeleton's lowest natural frequency is lower than the project requires, this does not mean that the device is unusable until the problem is fixed. The bandwidth requirement was set by the desire to use this device for virtual reality applications. The bandwidth requirement for using the exoskeleton as a rehabilitation device is much lower. Since preliminary evaluation of the device will not include virtual reality applications, the low natural frequency of the exoskeleton is not an immediate problem.

Safety was a significant factor in the design of the exoskeleton. Because this device is intended to be in close proximity with people, it has the potential to cause harm. While many features of the software architecture are intended to mitigate this risk, there are several mechanical components that also contribute. Redundant sensors provide an added level of safety, but they also add weight and bulkiness to the exoskeleton. The slip clutch protects the user from injuring himself during elbow spasms, but it also adds to the size and mass (~0.7 kg) of the elbow actuator.

When assembling the exoskeleton for the first time, several small problems were encountered that necessitated the disassembly of the exoskeleton. During the components design process, special attention was paid to ensuring that the entire device was simple to both assemble and disassemble. This was fortunate foresight, since disassembly was often required. If due attention was not paid, it would have been easy to design an assembly that was impossible to disassemble without destroying some components. If this had been the case, much more time and money would have been spent trying to fix these small problems that were found during initial assembly.

8.2 Future Work

As alluded to in the previous few chapters, there are some features of the exoskeleton that are less than desirable. Although wire routing is adequate for the manipulator's current stage of testing, a cleaner solution should be sought. The likely solution would not be accomplished by a simple design modification. Rather, it would need to be a higher priority functional requirement in the next revision of the manipulator design. Wire management is a much more significant factor in manipulator design than originally thought, and thus it should be considered more carefully in the next design iteration.

In addition, the stiffness of the manipulator needs more attention. The new link design did improve the overall stiffness, but not to a level suitable for virtual reality applications. In the next revision of the design, different link shapes and materials should be analyzed for their contribution to overall stiffness. Also, other factors should be investigated for their effect on stiffness, such as the link-actuator connection and the transmission

stiffness. Lastly, other kinematic configurations could be researched. The ESA exoskeleton [30] uses a combination of parallel and serial manipulators. The parallel mechanism in its shoulder increases the overall stiffness.

The issue of backlash in the torque cell connection should also be addressed in a new exoskeleton revision. Some of the constraints affecting the design of the temporary keyway solution, such as cost, would not be as much of a factor in a completely new design. Lessons learned from this problem could be used in choosing a torque cell and connection type that would accomplish the project requirements more affectively. Instead of a torque cell, a load cell could be placed between the exoskeleton and the top of the user's shoulder. The force measured here could be multiplied by a known moment arm to determine the scapula torque.

Although not a problem in the manipulator design described in this paper, weight is an ever-present issue. The intention for this device is that it be portable, eventually to the point that the entire mass of the manipulator could be comfortably born by the user. A weighing of the entire exoskeleton revealed the mass to be about 13.6 kg, which meets the project requirement of a 15 kg maximum. This figure includes the weight of any electrical wires connecting the actuators to the control computers, but it does not include the structure that connects the scapula to a stable platform. Also included is the new link design, which was discussed in section 7.3. Since this mass figure is meant to be a metric for evaluating the manipulator's usefulness as a wearable device, components of the design that would not appear in the wearable version of the manipulator were not

included in the mass figure. Although 13.6 kg is not an extraordinarily large amount of mass to carry, it may be too much for the weaker subjects likely to need such a device. Thus, in the next design revision, effort must be made to reduce the weight of the manipulator without sacrificing any functionality. This would most likely be accomplished by choosing materials with higher stiffness to density ratios for key components in the manipulator.

There are also some more significant issues that warrant attention. Much of the dynamic properties of the exoskeleton are not known. The only way in which they are discussed in this thesis is through theoretical numbers. Although the frictional properties of the motor and harmonic drive are given by the manufacturer's specification sheets, it would be valuable to take experimental data on the relationship between torque and speed for each actuator and fit a model to the data. Although this has been done for a similarly designed actuator [1], it would be helpful from a controls perspective to have a good model for the exoskeleton.

This thesis included an analysis of the flexible modes of the exoskeleton through experimental data. To better understand how the exoskeleton responds to vibration, the transfer function for the entire mechanism could be found. Once this is understood, the human factor must also be accounted for. Once the exoskeleton is brought in contact with the user's arm, the dynamic properties of the entire system could change dramatically. Essentially, one complete control system is being combined with another complete control system. The effect of this combination should be further researched.

Appendix A: MATLAB Code for Calculating Range of Motion, Torque Capacity, Workspace, and FFT

A.1 abduction2.m

%Program: abduction2.m %Calculates range of motion and torque capacity of shoulder abduction

clear all

```
z10=[-.5; 0; sqrt(3)/2];
                                      \%z1 vector in \{0\}
z3T = [sqrt(2)/2; 0; sqrt(2)/2];
                                      \%z3 vector in {T}
y0=[0;1;0];
                                      % y0 vector in {0}
RT0i=[-1 0 0; 0 1 0; 0 0 -1];
                                      % rotation matrix between \{T\} and \{0\}, initial
theta1=[];
theta2=[];
theta3=[];
n1=75;
n2=75;
T=[];
for theta=-n1:n2;
  thetar=theta*pi/180;
  RT0=RT0i*[cos(thetar) 0 sin(thetar); 0 1 0; -sin(thetar) 0 cos(thetar)];
  z30=RT0*z3T;
  z20=cross(z30, z10)/norm(cross(z30, z10));
  yT0=RT0*[0;1;0];
  theta1=[theta1, acos(dot(y0, z20)/(norm(y0)*norm(z20)))*sign(dot(cross(y0, z20), z20))
z10))];
  theta2=[theta2, acos(dot(z10, z30)/(norm(z10)*norm(z30)))*sign(dot(cross(z10, z30), z30)))
z20))];
  theta3=[theta3, a\cos(dot(yT0, z20)/(norm(yT0)*norm(z20)))*sign(dot(cross(z20, yT0), z20)))
z30))];
  J0=[z10, z20, z30];
  F=[0; 1; 0];
  T ratio=J0'*F;
  T=[T, 136.96/norm(T_ratio, inf)-12.38*abs(sin(theta*pi/180))];
end
figure(1)
subplot(1,3,1)
hold on
plot([-n1:n2], theta1*180/pi)
plot([-n1:n2], -45*ones(1,n1+n2+1), 'r')
```

```
plot([-n1:n2], 135*ones(1,n1+n2+1), 'r')
```

```
title('Joint 1')
ylabel('Joint angle (degrees)')
grid on
axis([-n1 n2 -50 220])
subplot(1,3,2)
hold on
plot([-n1:n2], theta2*180/pi+180)
plot([-n1:n2], 150*ones(1,n1+n2+1), 'r')
plot([-n1:n2], -45*ones(1,n1+n2+1), 'r')
title('Joint 2')
xlabel('Degrees of Adduction (-) or Abduction (+)')
grid on
axis([-n1 n2 -50 220])
subplot(1,3,3)
hold on
plot([-n1:n2], theta3*180/pi)
plot([-n1:n2], -39*ones(1,n1+n2+1), 'r')
plot([-n1:n2], 219*ones(1,n1+n2+1), 'r')
title('Joint 3')
grid on
axis([-n1 n2 -50 220])
figure(2)
plot([-n1:n2], T)
title('Maximum Abduction/Adduction Torque')
xlabel('Degrees of Adduction (-) or Abduction (+)')
ylabel('Torque (Nm)')
grid on
axis([-n1 n2 0 200])
```

A.2 extension2.m

%Program: extension2.m

ylabel('Joint angle (degrees)')

grid on

%Calculates range of motion and torque capacity of shoulder extension

clear all

```
\%z1 vector in \{0\}
z10=[-.5; 0; sqrt(3)/2];
z3T = [sqrt(2)/2; 0; sqrt(2)/2];
                                \%z3 vector in {T}
v0=[0:1:0];
                           % v0 vector in \{0\}
RT0i=[-1\ 0\ 0;\ 0\ 1\ 0;\ 0\ 0\ -1]; %rotation matrix between {T} and {0}, initial
theta1=[];
theta2=[];
theta3=[];
n1=47;
n2=147:
T=[];
for theta=-n1:n2;
  thetar=theta*pi/180;
  RT0=RT0i*[1 0 0; 0 cos(thetar) -sin(thetar); 0 sin(thetar) cos(thetar)];
  z30=RT0*z3T:
  z20=cross(z30, z10);
  vT0=RT0*[0;1;0];
  theta2=[theta2, acos(dot(z10, z30)/(norm(z10)*norm(z30)))*sign(dot(cross(z10, z30), z30)))
z20))];
  theta1=[theta1, a\cos(dot(y0, z20)/(norm(y0)*norm(z20)))*sign(dot(cross(y0, z20), z20))
z10))];
  theta3=[theta3, acos(dot(yT0, z20)/(norm(yT0)*norm(z20)))*sign(dot(cross(z20, yT0),
z30))];
  J0=[z10, z20, z30];
  F=[1; 0; 0];
  T_ratio=J0'*F;
  T=[T, 136.96/norm(T ratio, inf)-12.38*abs(sin(theta*pi/180))];
end
figure(1)
subplot(1,3,1)
hold on
plot([-n1:n2], theta1*180/pi)
plot([-n1:n2], -45*ones(1,n1+n2+1), 'r')
plot([-n1:n2], 135*ones(1,n1+n2+1), 'r')
title('Joint 1')
```

axis([-n1 n2 -50 220])

subplot(1,3,2) hold on plot([-n1:n2], theta2*180/pi+180) plot([-n1:n2], 150*ones(1,n1+n2+1), 'r') plot([-n1:n2], -45*ones(1,n1+n2+1), 'r') title('Joint 2') xlabel('Degrees of Flexion (-) or Extension (+)') grid on axis([-n1 n2 -50 220])

subplot(1,3,3) hold on plot([-n1:n2], theta3*180/pi) plot([-n1:n2], -39*ones(1,n1+n2+1), 'r') plot([-n1:n2], 219*ones(1,n1+n2+1), 'r') title('Joint 3') grid on axis([-n1 n2 -50 220])

figure(2) plot([-n1:n2], T) title('Maximum Flexion/Extension Torque') xlabel('Degrees of Flexion (-) or Extension (+)') ylabel('Torque (Nm)') grid on axis([-n1 n2 0 200])

A.3 rotation.m

%Program: rotation.m %Calculates range of motion and torque capacity of shoulder rotation

clear all

```
\%z1 vector in \{0\}
z10=[-.5; 0; sqrt(3)/2];
z3T = [sqrt(2)/2; 0; sqrt(2)/2];
                                                                                               \%z3 vector in {T}
v0=[0:1:0];
                                                                                 % v0 vector in \{0\}
RT0i=[-1\ 0\ 0;\ 0\ 1\ 0;\ 0\ 0\ -1]; %rotation matrix between {T} and {0}, initial
theta1=[];
theta2=[];
theta3=[];
n1=65;
n2=90:
T=[];
for theta=-n1:n2;
        thetar=theta*pi/180;
       RT0=RT0i*[cos(thetar) -sin(thetar) 0; sin(thetar) cos(thetar) 0; 0 0 1];
       z30=RT0*z3T:
        z20=cross(z30, z10);
       vT0=RT0*[0;1;0];
        theta1=[theta1, a\cos(dot(y0, z20)/(norm(y0)*norm(z20)))*sign(dot(cross(y0, z20), z20)))
z10))];
        theta2=[theta2, acos(dot(z10, z30)/(norm(z10)*norm(z30)))*sign(dot(cross(z10, z30), z30)))
z20))];
        theta3=[theta3, acos(dot(yT0, z20)/(norm(yT0)*norm(z20)))*sign(dot(cross(z20, yT0), z20)/(norm(yT0)*norm(z20)))*sign(dot(cross(z20, yT0)))*sign(dot(cross(z20, yT0)))*sign(dot(cross(z20)))*sign(dot(cross(z20)))*sign(dot(cross(z20)))*sig
z30))];
       J0=[z10, z20, z30];
       F=[0; 0; 1];
       T_ratio=J0'*F;
       T=[T, 136.96/norm(T ratio, inf)];
end
figure(1)
subplot(1,3,1)
hold on
plot([-n1:n2], -theta1*180/pi)
plot([-n1:n2], -45*ones(1,n1+n2+1), 'r')
plot([-n1:n2], 135*ones(1,n1+n2+1), 'r')
title('Joint 1')
ylabel('Joint angle (degrees)')
grid on
```

```
axis([-n1 n2 -50 220])
```

```
subplot(1,3,2)
hold on
plot([-n1:n2], theta2*180/pi+180)
plot([-n1:n2], 150*ones(1,n1+n2+1), 'r')
plot([-n1:n2], -45*ones(1,n1+n2+1), 'r')
title('Joint 2')
xlabel('Degrees of Laterial (-) or Medial (+) Rotation')
grid on
axis([-n1 n2 -50 220])
```

```
subplot(1,3,3)
hold on
plot([-n1:n2], -theta3*180/pi)
plot([-n1:n2], -39*ones(1,n1+n2+1), 'r')
plot([-n1:n2], 219*ones(1,n1+n2+1), 'r')
title('Joint 3')
grid on
axis([-n1 n2 -50 220])
```

```
figure(2)
plot([-n1:n2], T)
title('Maximum Medial/Lateral Rotation Torque')
xlabel('Degrees of Lateral (-) or Medial (+) Rotation')
ylabel('Torque (Nm)')
grid on
axis([-n1 n2 0 200])
```

A.4 freqdata2.m

%Program: freqdata2.m %Plots time response and frequency response of exoskeleton %equipped with original links

clear all load -ascii RESONANCE.txt x=RESONANCE'; t=[0:.002:8-.002];

figure(1) plot(t, x) xlabel('Time (s)') ylabel('Encoder Value')

X=fft(x); f=(0:length(X)-1)'/length(X)/.002; figure(2) plot(f, abs(X)) xlabel('Frequency (Hz)') ylabel('Magnitude')

A.5 freqdata.m

%Program: freqdata.m %Plots time response and frequency response of exoskeleton %equipped with modified links

clear all load -ascii JOINT2_IMPULSE.txt x=JOINT2_IMPULSE; t=[0:.004:4-.004];

figure(1) plot(t, x) xlabel('Time (s)') ylabel('Encoder Value')

X=fft(x); f= (0:length(X)-1)'/length(X)/.004; figure(2) plot(f, abs(X)) xlabel('Frequency (Hz)') ylabel('Magnitude')

A.6 R2PsiN

function PsiN=R2PsiN(R)
%Converts rotation matrix into angle-axis vector

Psi=acos((R(1,1)+R(2,2)+R(3,3)-1)/2); N=(1/(2*sin(Psi)))*[R(3,2)-R(2,3); R(1,3)-R(3,1); R(2,1)-R(1,2)]; PsiN=Psi*N;

A.7 nonlincircreg.m

%Program: nonlincircreg.m %Calculates least-squares circle fit to data

clear all

x=[-47 -47 -40 -35 -30 -15 -4 -2 -4 0 7 10 10 17 22 21 25 30 34]'; % vert displacement y=[22 21 23 21 14 8 6 1 -4 0 11 14 9 13 17 13 9 6 5]'; % horizontal displacement n=length(x);

amin=-50; amax=50; bmin=-100; bmax=200;

F=zeros(amax-amin+1, bmax-bmin+1);

```
for a=amin:amax
for b=bmin:bmax
r=sqrt((x-a).^2+(y-b).^2);
R=(1/n)*sum(r);
F(a-amin+1,b-bmin+1)=sum((r-R).^2);
end
end
```

```
[A,B]=meshgrid([amin:amax],[bmin:bmax]);
%surf(A, B, F')
```

```
Fmin=min(min(F));
Amin=A(find(F'==Fmin));
Bmin=B(find(F'==Fmin));
Rmin=(1/n)*sum(sqrt((x-Amin).^2+(y-Bmin).^2));
```

```
figure(2)

plot(x,y,'o:')

hold on

X=[Amin-Rmin:.1:Amin+Rmin];

Y=-sqrt(Rmin^2-(X-Amin).^2)+Bmin;

plot(X, Y, 'r')

grid on

xlabel('Vertical Displacement [mm]')

ylabel('Horizontal Displacement [mm]')

axis equal

axis([-50 40 -5 25])
```

A.8 workspace2.m

%Program: workspace2.m %Plots the shoulder workspace in terms of azimuth and elevation

```
clear all
syms t1 t2 t3
%t1=-45:135 (degrees)
%t2=-45:150 (degrees)
%t3=-39:219 (degrees)
ROB = [-sqrt(3)/2 \ 0 \ -0.5; \ 0 \ -1 \ 0; \ -0.5 \ 0 \ sqrt(3)/2];
                                                           %Rotation matrix from \{0\} to
{B}
R10=[cos(t1) - sin(t1) 0; sin(t1) cos(t1) 0; 0 0 1];
                                                         %Rotation matrix from \{1\} to \{0\}
R21=[\cos(t2) - \sin(t2) 0; 0 0 - 1; \sin(t2) \cos(t2) 0];
                                                         %Rotation matrix from \{2\} to \{1\}
                                                         %Rotation matrix from \{3\} to \{2\}
R32=[\cos(t3) - \sin(t3) 0; 0 0 - 1; \sin(t3) \cos(t3) 0];
RT3=[sqrt(2)/2 \ 0 \ -sqrt(2)/2; \ 0 \ 1 \ 0; \ sqrt(2)/2 \ 0 \ sqrt(2)/2]; \ \% Rotation matrix from \{T\} to
{3}
RTB=R0B*R10*R21*R32*RT3;
                                                            %Rotation matrix from \{T\} to
{B}
hold on
for theta1=-45:5:135
  for theta2=-45:5:150
     for theta3=-39:6:219
        R = subs(RTB, \{t1, t2, t3\}, \{theta1*pi/180, theta2*pi/180, theta3*pi/180\});
       Phi=R2AZEL(R);
       plot(Phi(1)*180/pi, Phi(2)*180/pi)
     end
  end
end
xlabel('Azimuth')
ylabel('Elevation')
```

A.9 R2AZEL.m

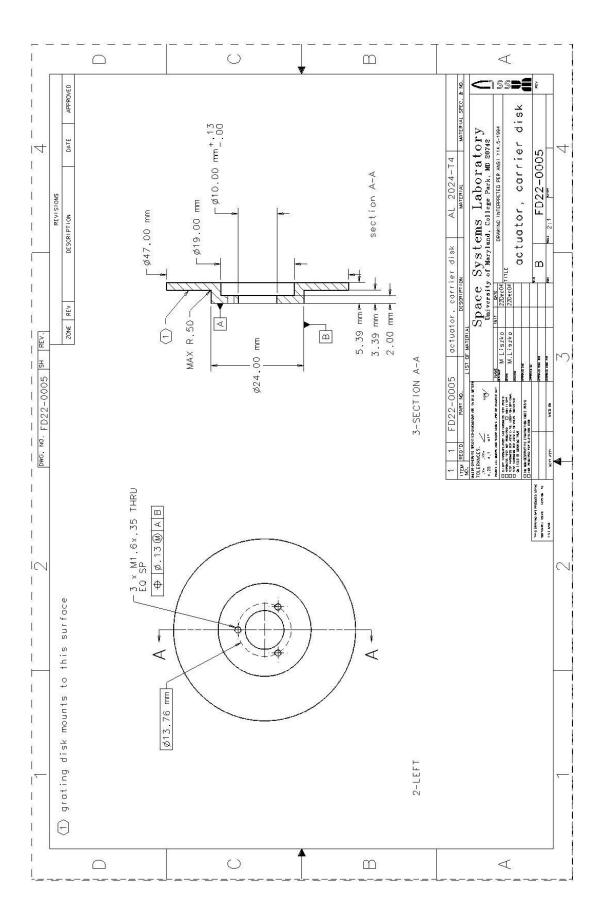
function phi=R2AZEL(R)
%Converts a rotation matrix into azimuth and elevation angles

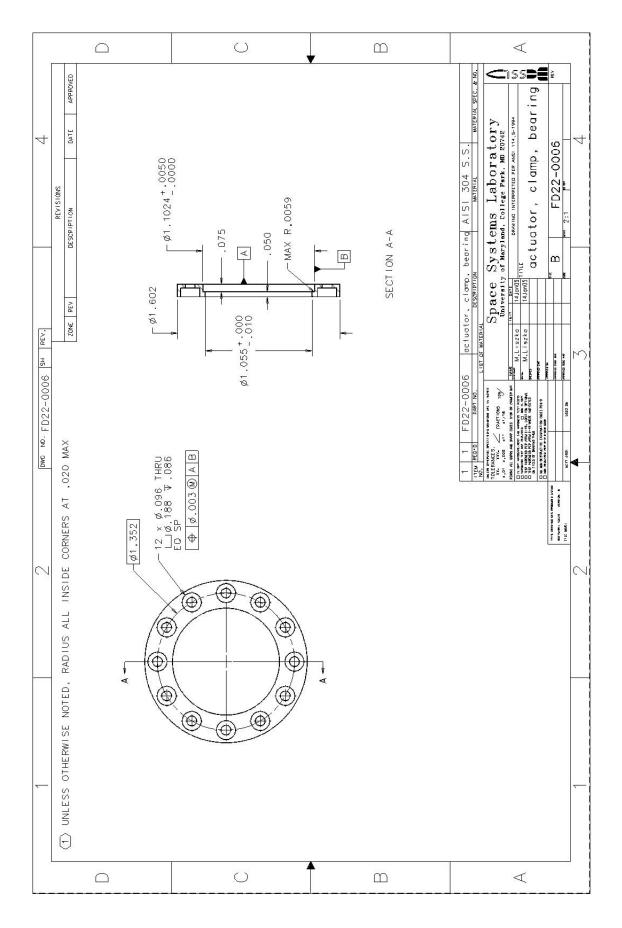
zT=R*[0;0;1]; AZ=atan2(-zT(2), -zT(1)); EL=acos(dot(zT, [0;0;-1])); phi=[AZ, EL];

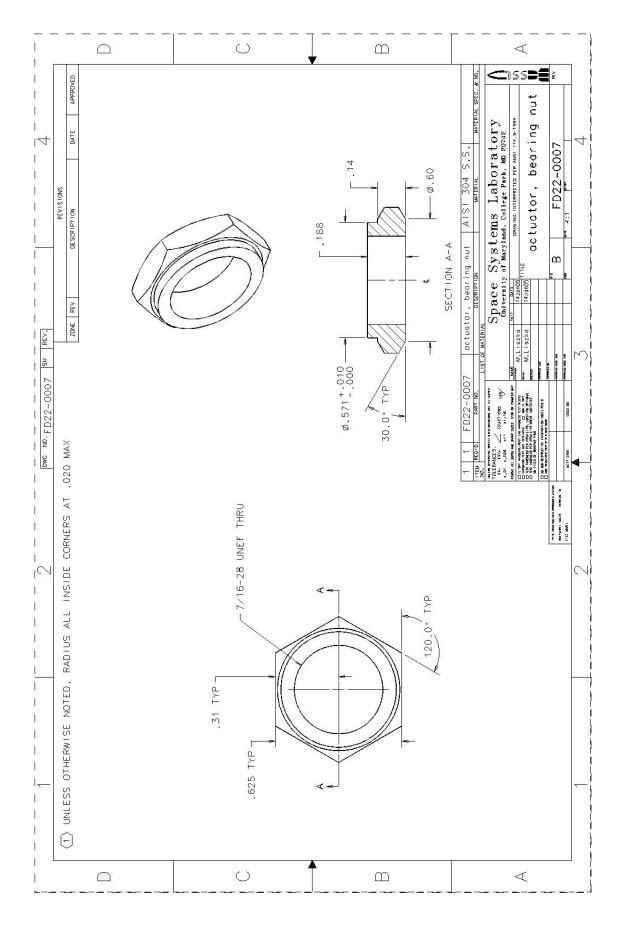
11	B: Mechanical Drawings
Drawing Number	Description
FD22-0005	actuator, carrier disk
FD22-0006	actuator, clamp, bearing
FD22-0007	actuator, bearing nut
FD22-0008	actuator, bearing spacer
FD22-0009	elbow, actuator, case
FD22-0010	elbow, actuator, clamp, motor
FD22-0011	elbow, actuator, slip clutch, coupling, output
FD22-0012	shoulder/scapula, actuator, shaft, motor
FD22-0013	actuator, oldham coupling, mount
FD22-0014	elbow, actuator, shaft, motor
FD22-0015	actuator, oldham coupling, torque plate
FD22-0016	scapula, actuator, case
FD22-0017	shoulder, actuator, case
FD22-0018	shoulder/scapula, actuator, clamp, motor
FD22-0019	elbow, actuator, slip clutch, coupling, input
FD22-0020	segment 1
FD22-0021	segment 2
FD22-0022	actuator, clamp, card
FD22-0023	actuator, mount, electronics
FD22-0024	actuator, cover, electronics
FD22-0025	actuator, clamp, wire
FD22-0026	elbow, actuator, shaft encoder
FD22-0027	scapula, actuator, clamp, bearing
FD22-0028	scapula, actuator, shaft, encoder
FD22-0029	scapula, actuator, coupling, HD
FD22-0030	shoulder, actuator, shaft, encoder
FD22-0031	shoulder, actuator, coupling, HD
FD22-0032	elbow, load cell, bracket, inner
FD22-0033	elbow, load cell, bracket, outer
FD22-0034	elbow, load cell, slider, inner
FD22-0035	elbow, load cell, slide, outer
FD22-0036	scapula, bracket, mounting
FD22-0037	segment 0
FD22-0038	segment 3
FD22-0038A	revised segment 3
FD22-0039	segment 4
FD22-0039A	revised segment 4
FD22-0040	segment 5
FD22-0040A	revised segment 5
FD22-0041	segment 6
FD22-0041A	revised segment 6
FD22-0042	segment 7
FD22-0043	segment 8
FD22-0044	segment 9
FD22-0045	actuator, absolute encoder, hub
FD22-0046	elbow, load cell, pad
FD22-0047	wrist, support, bearing
FD22-0048	wrist, encoder, support

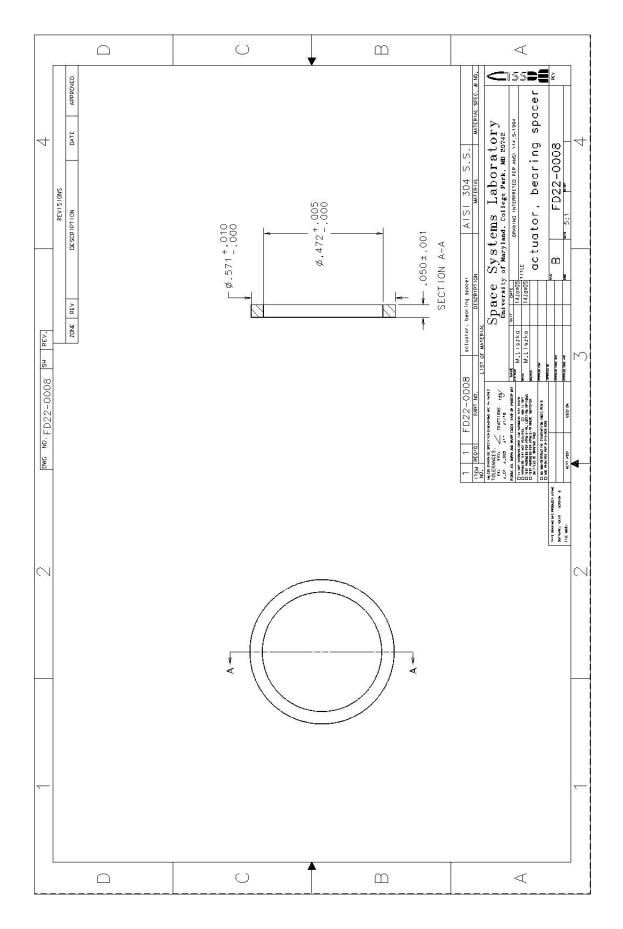
Appendix B: Mechanical Drawings

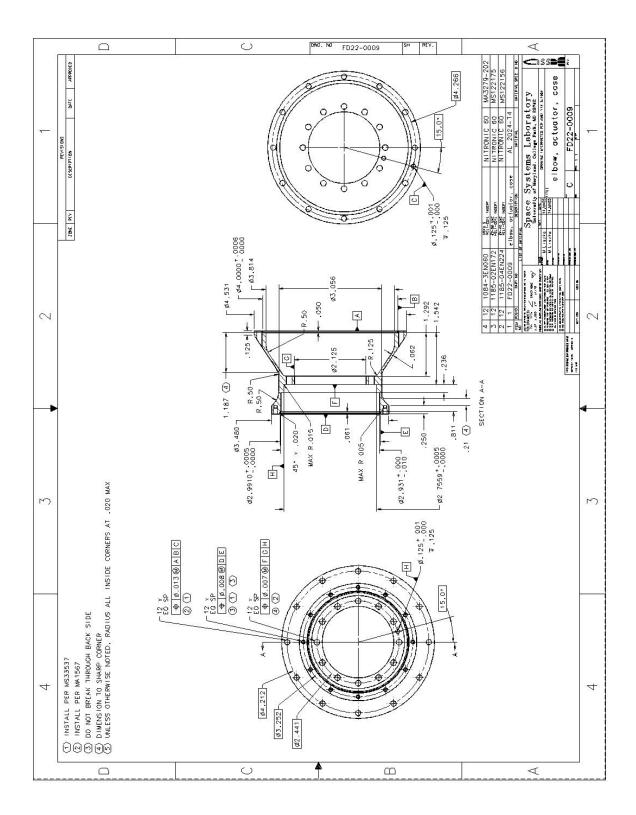
FD22-0049 FD22-0050	wrist, handle wrist, bracket, handle
FD22-0051	wrist, shaft
AY22-0052	wrist assembly
AY22-0053	elbow assembly
AY22-0054	elbow load cell assembly
AY22-0055	shoulder assembly
AY22-0056	scapula assembly
AY22-0057	exoskeleton assembly

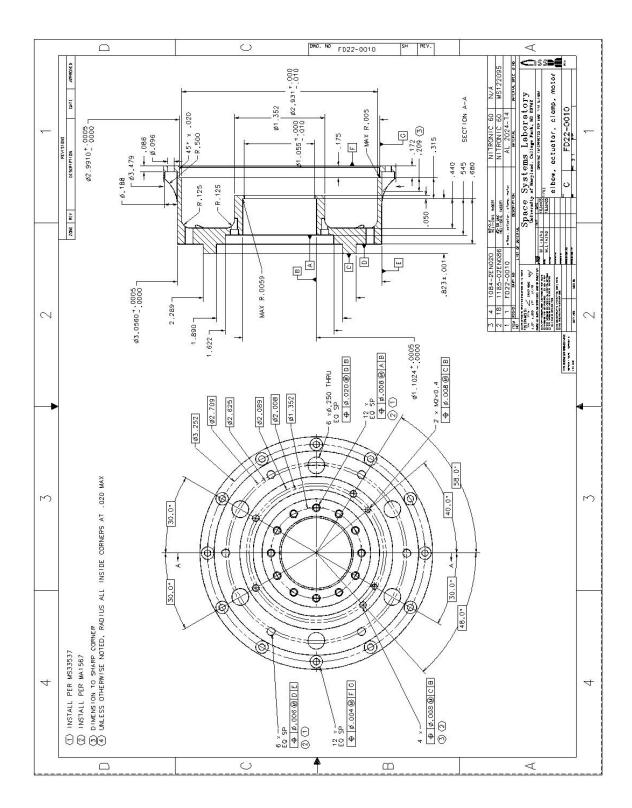


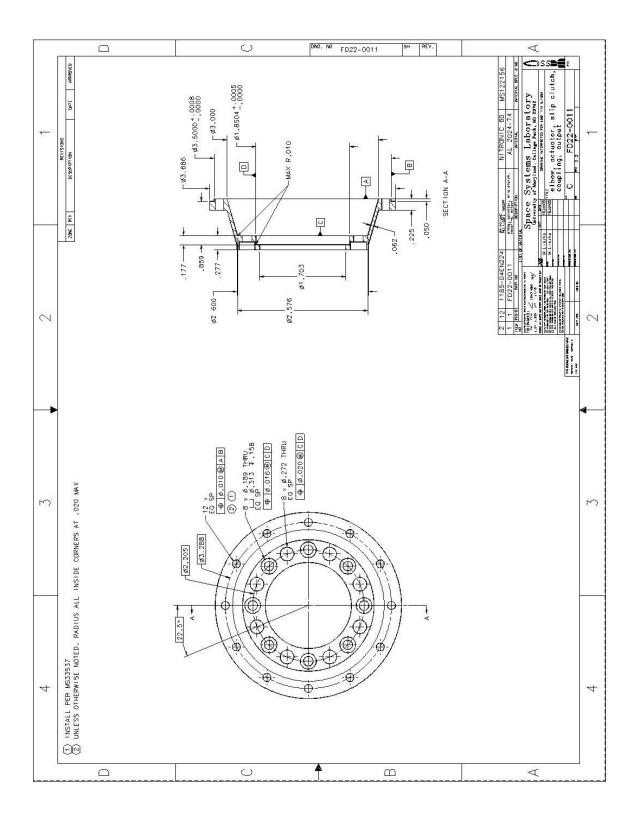


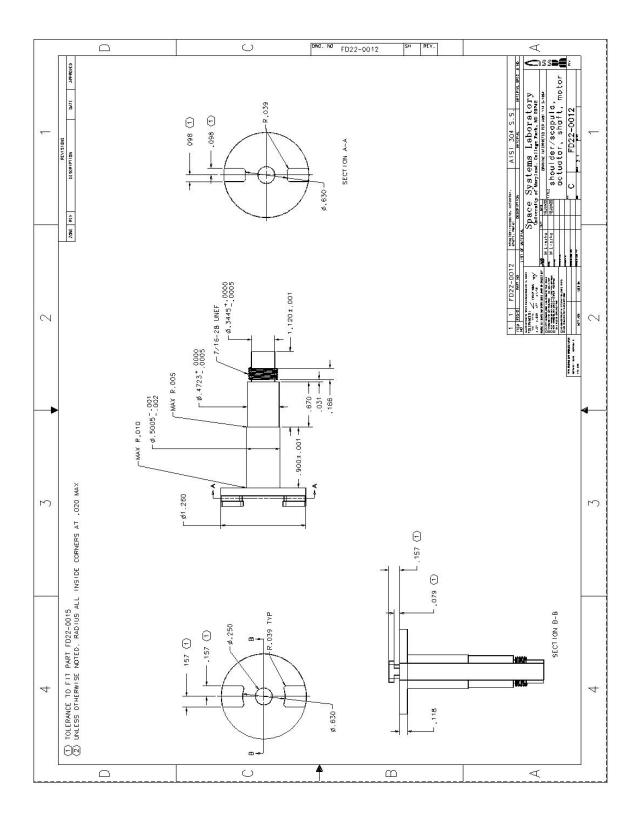


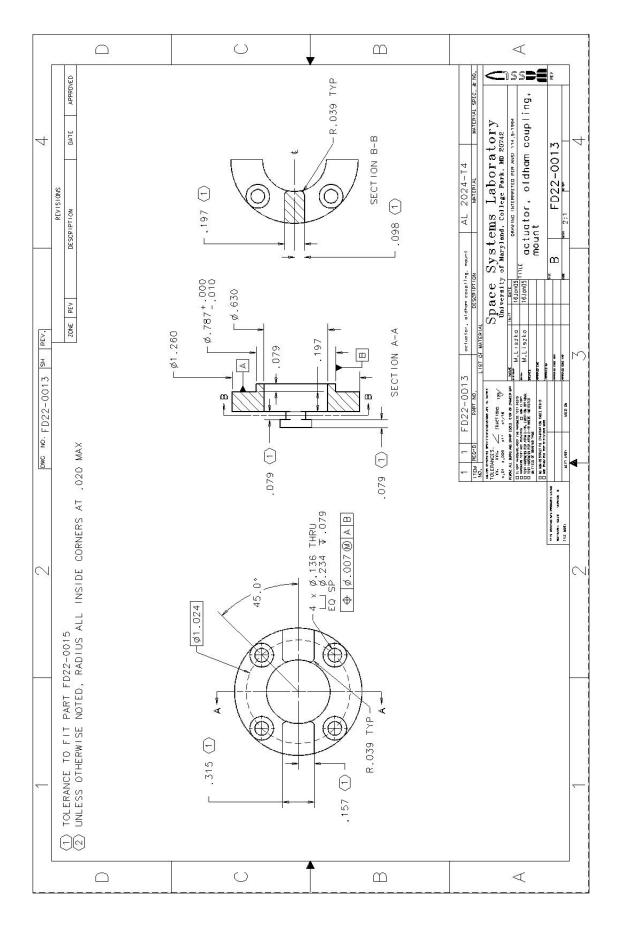


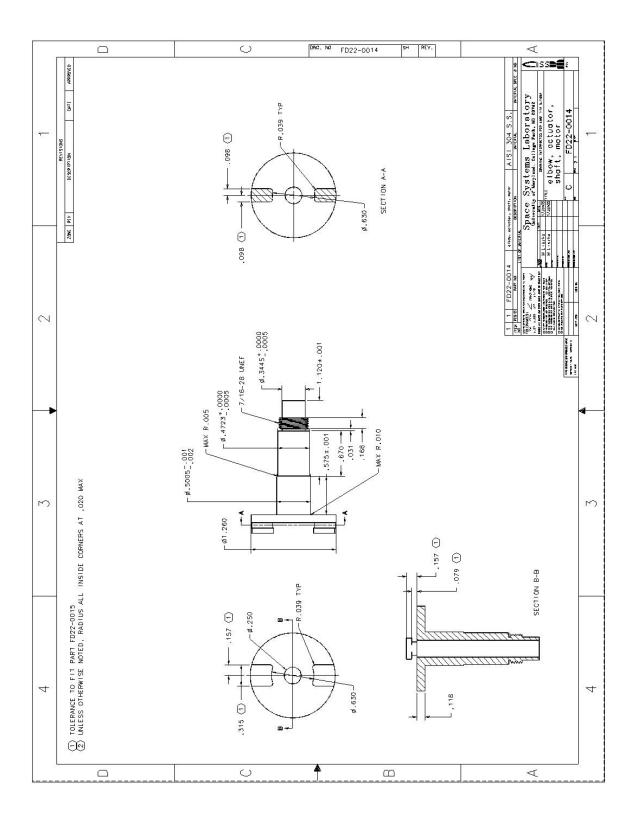


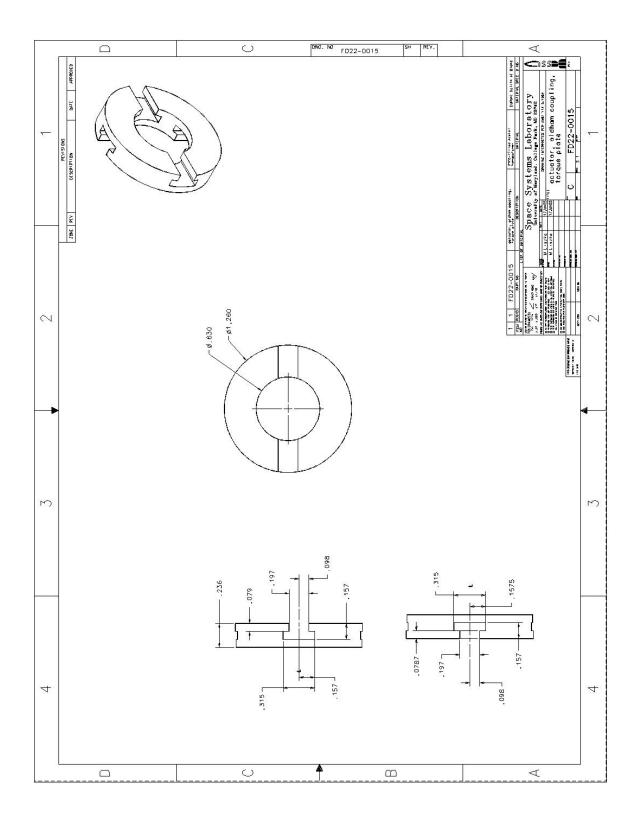


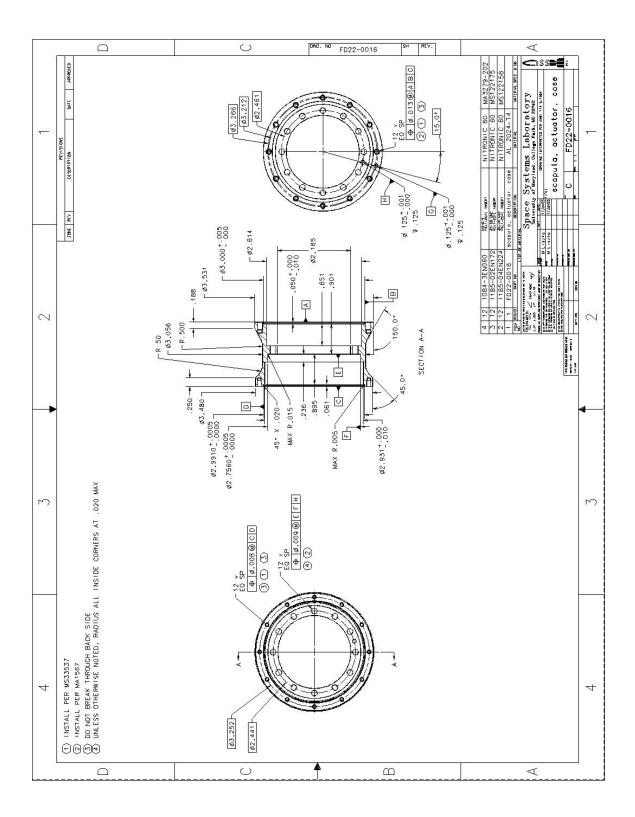


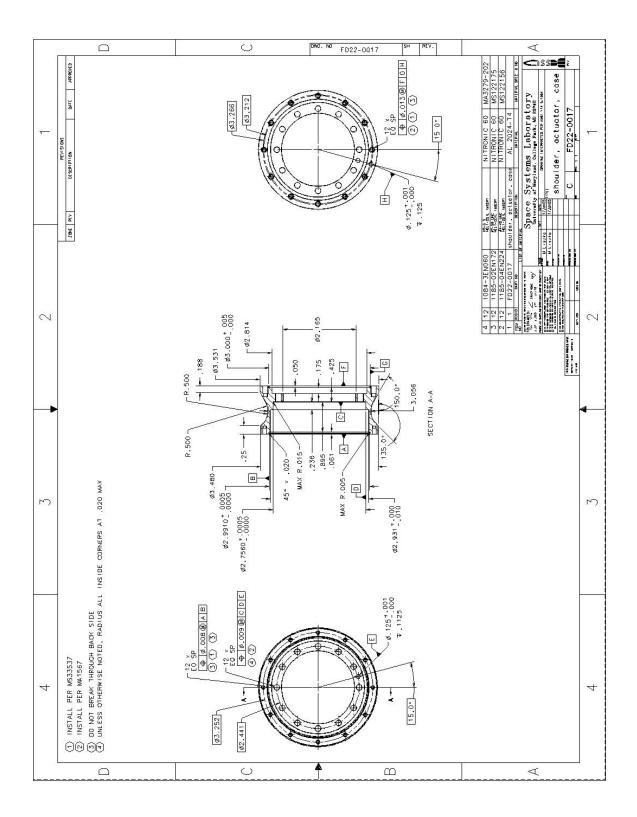


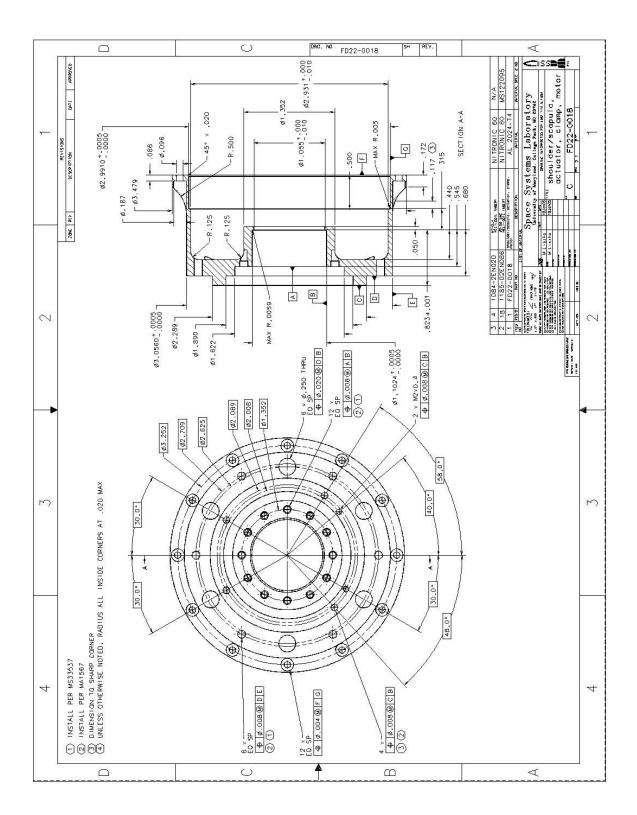


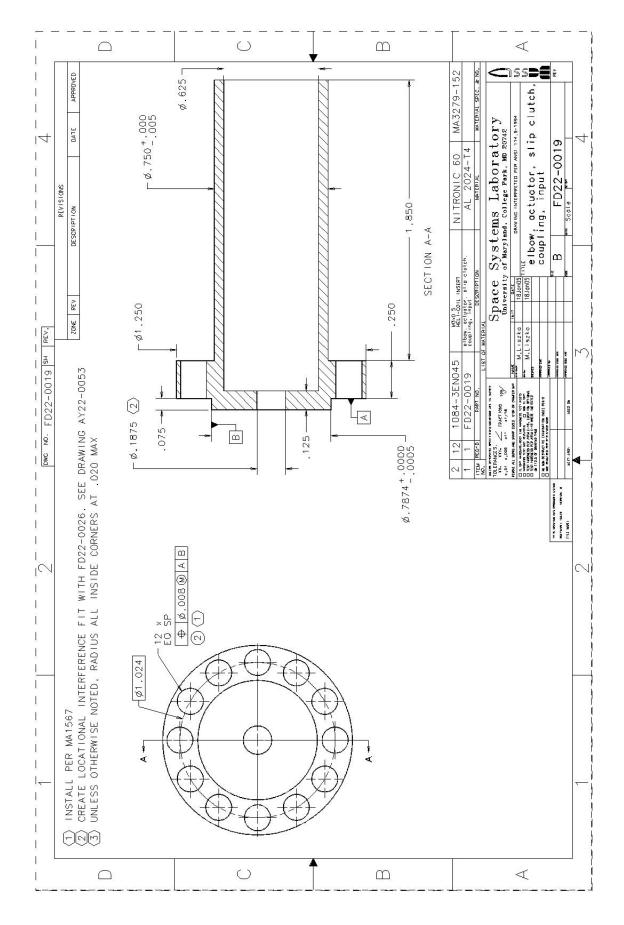


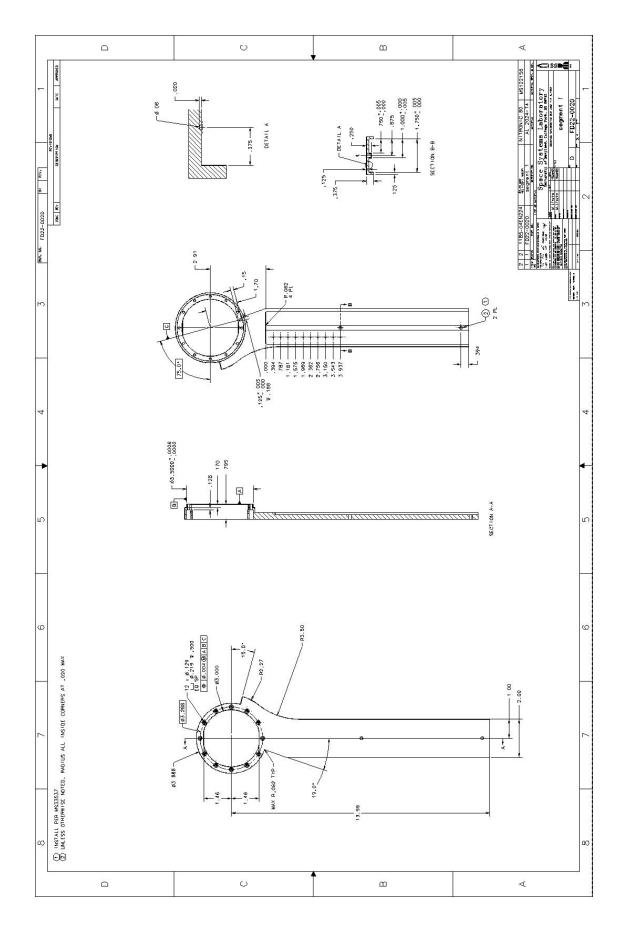


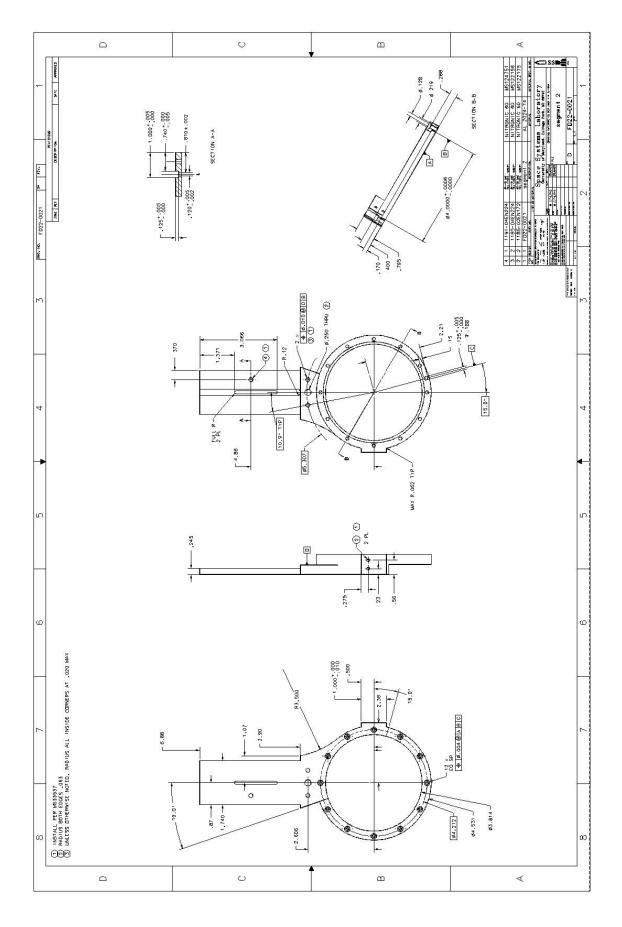


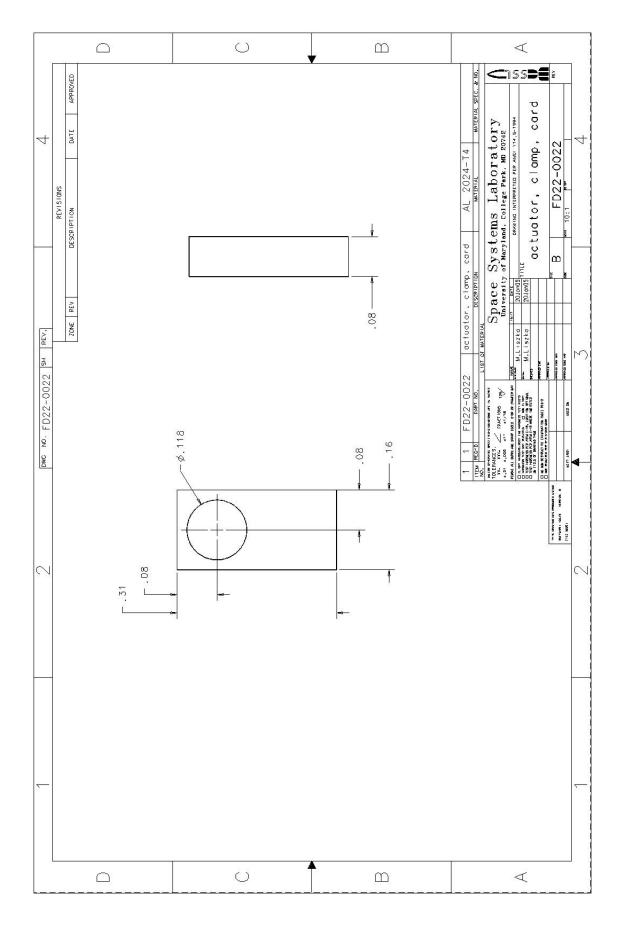


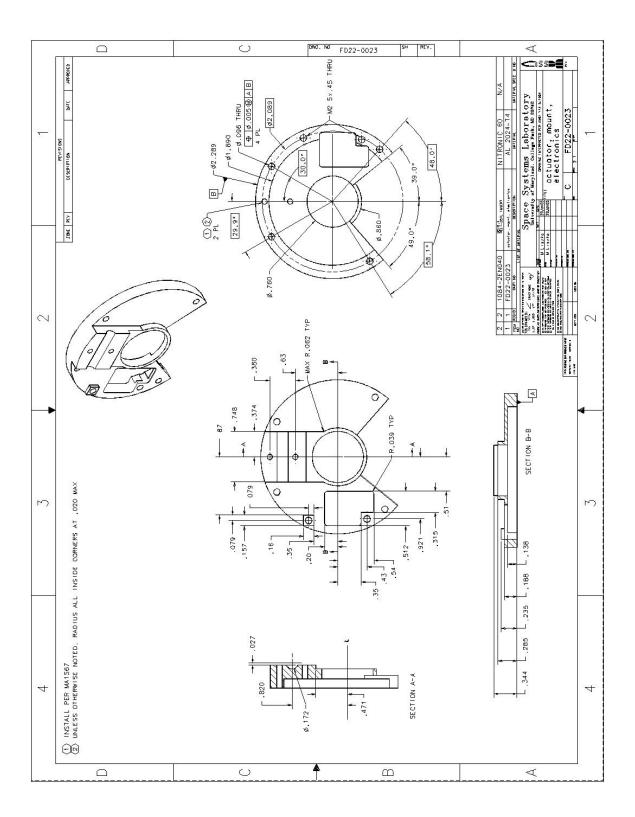


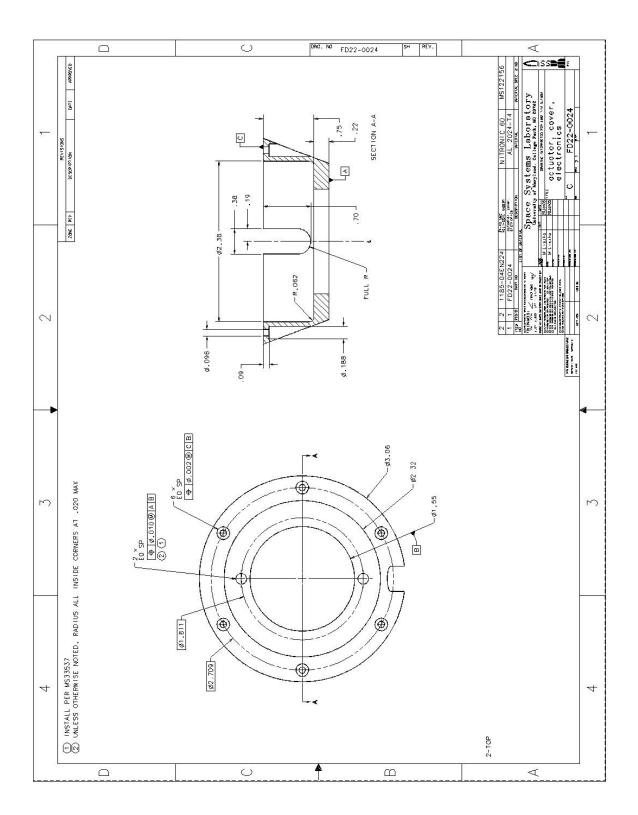


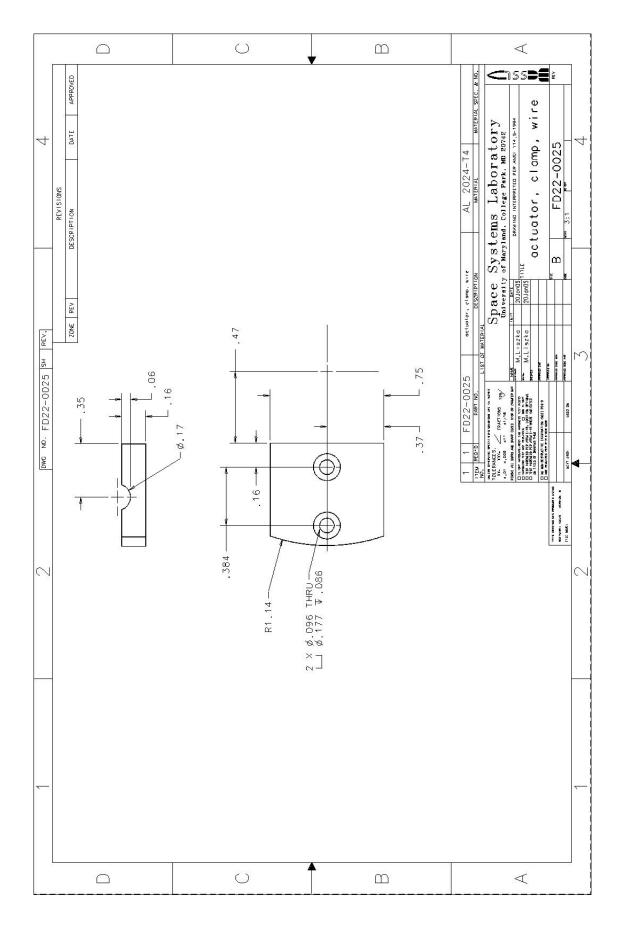


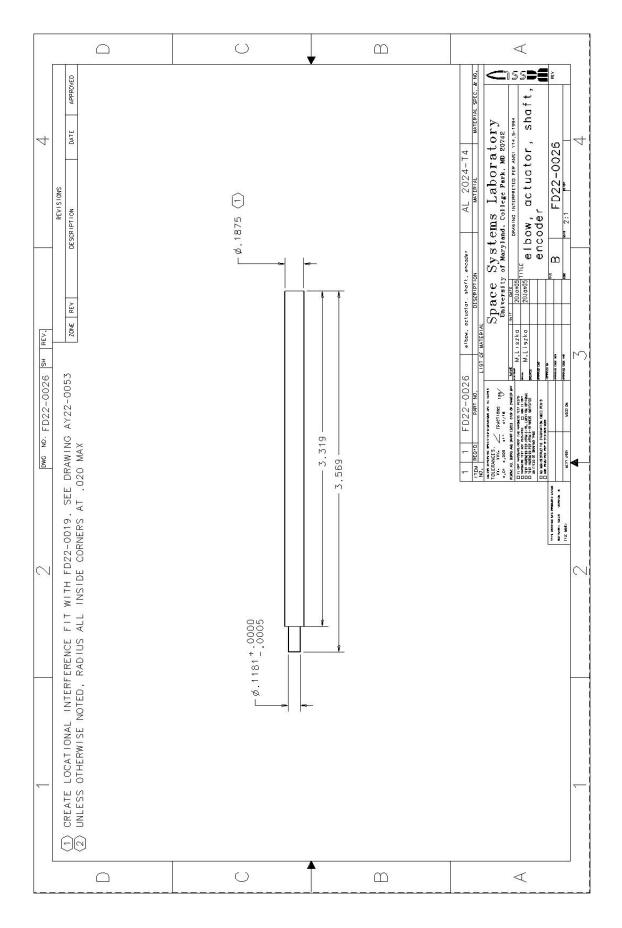


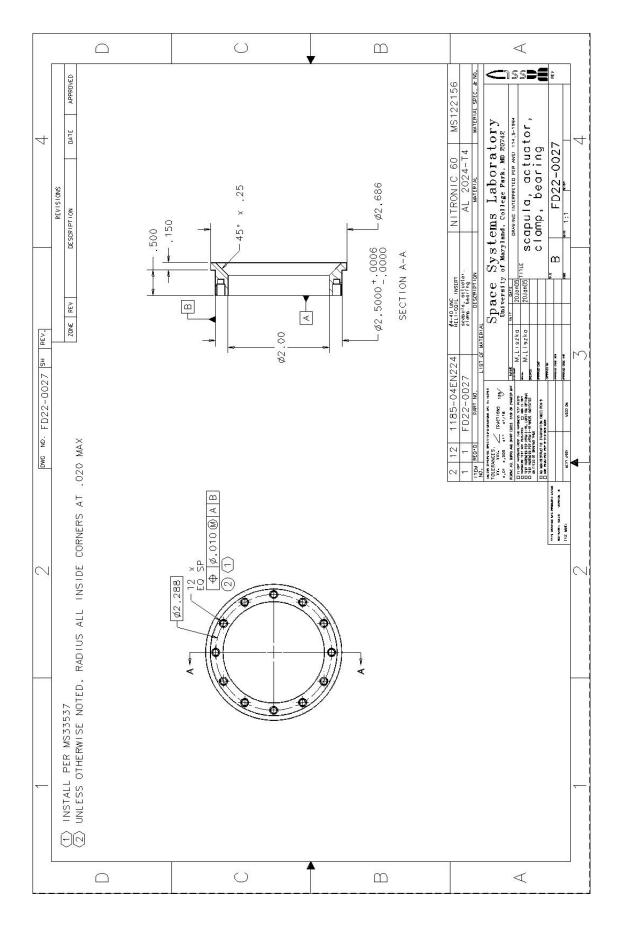


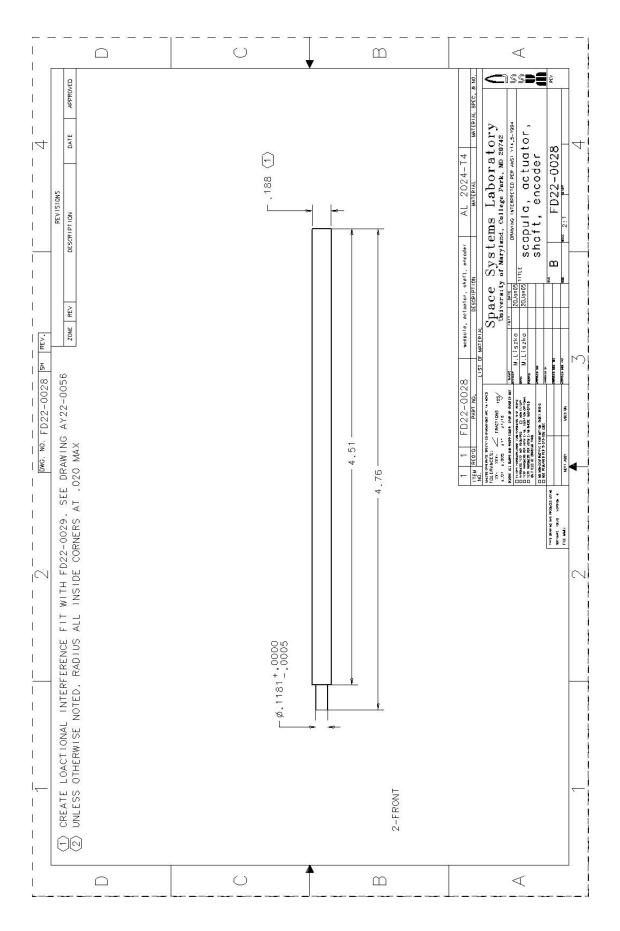


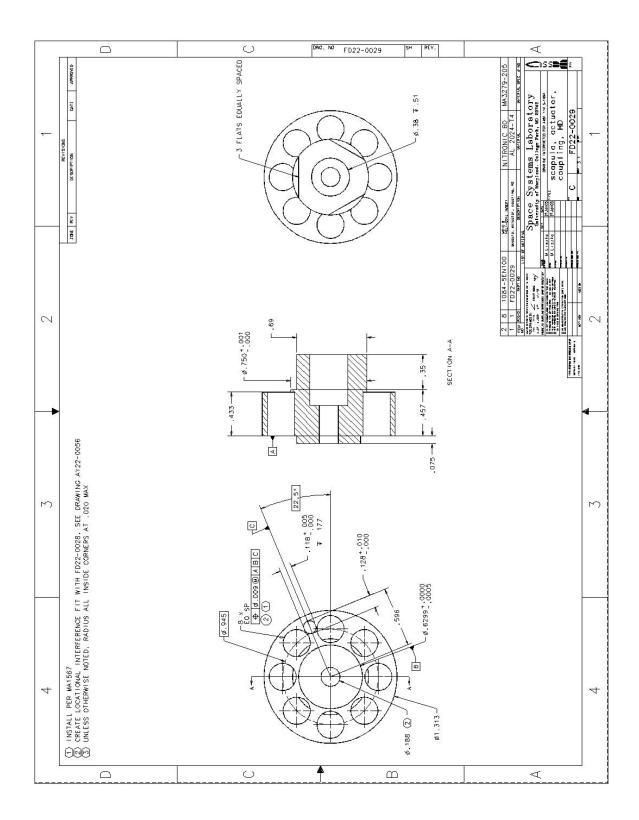


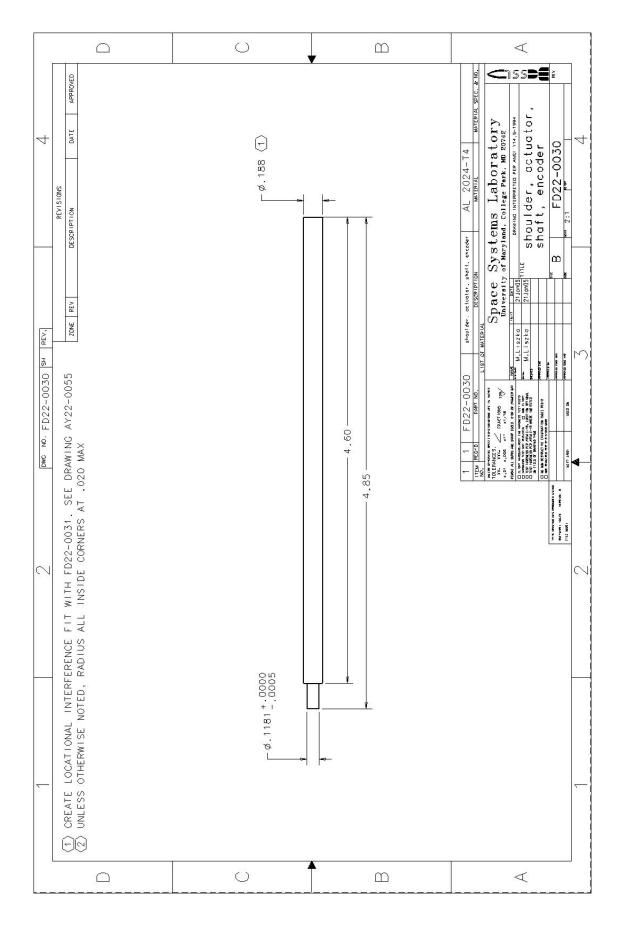


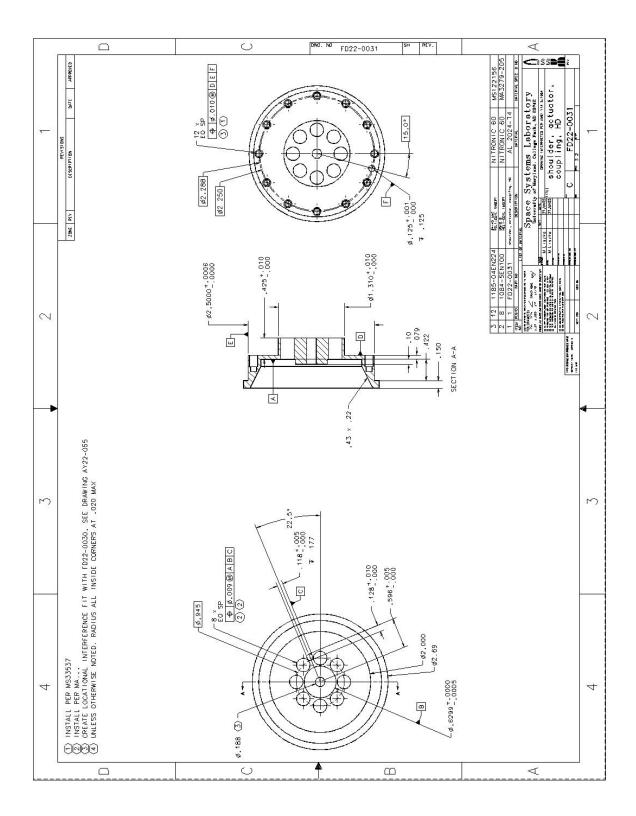


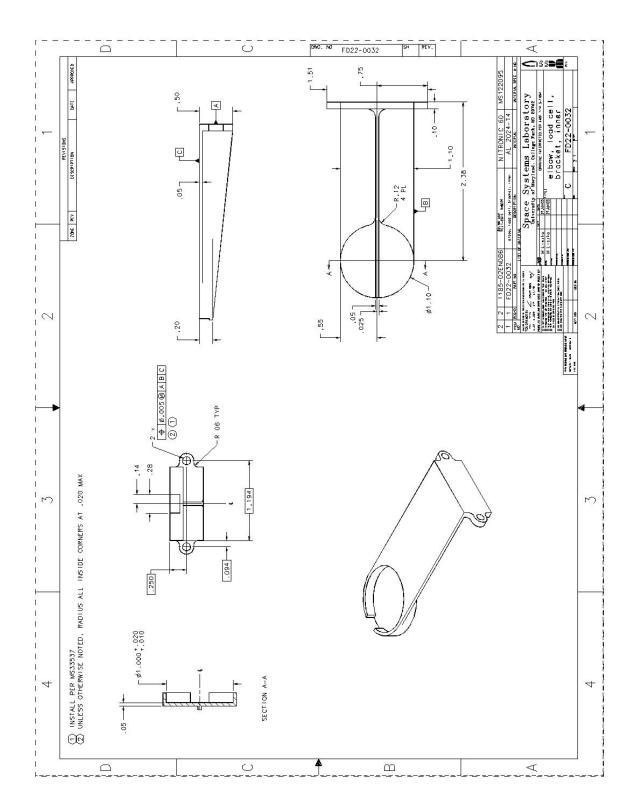


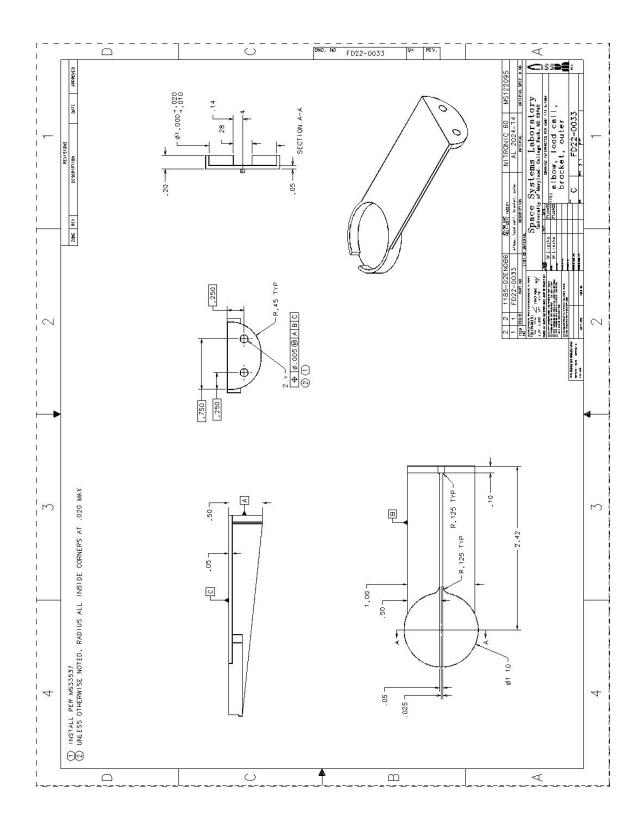


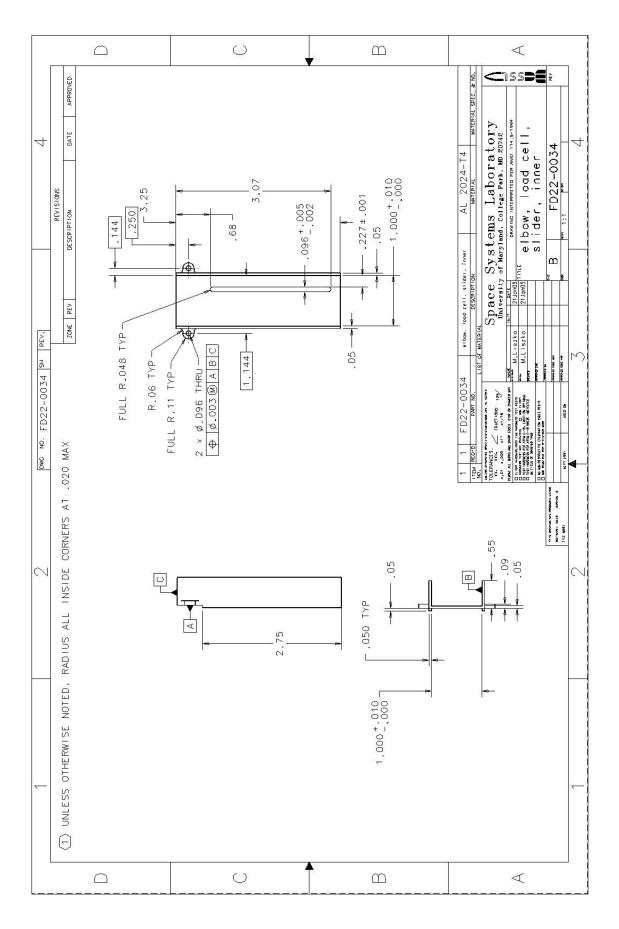


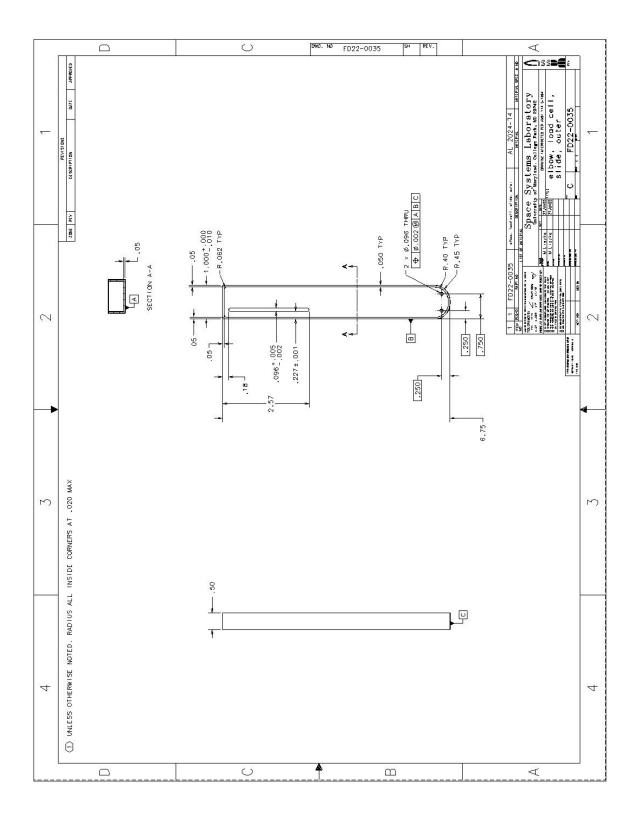


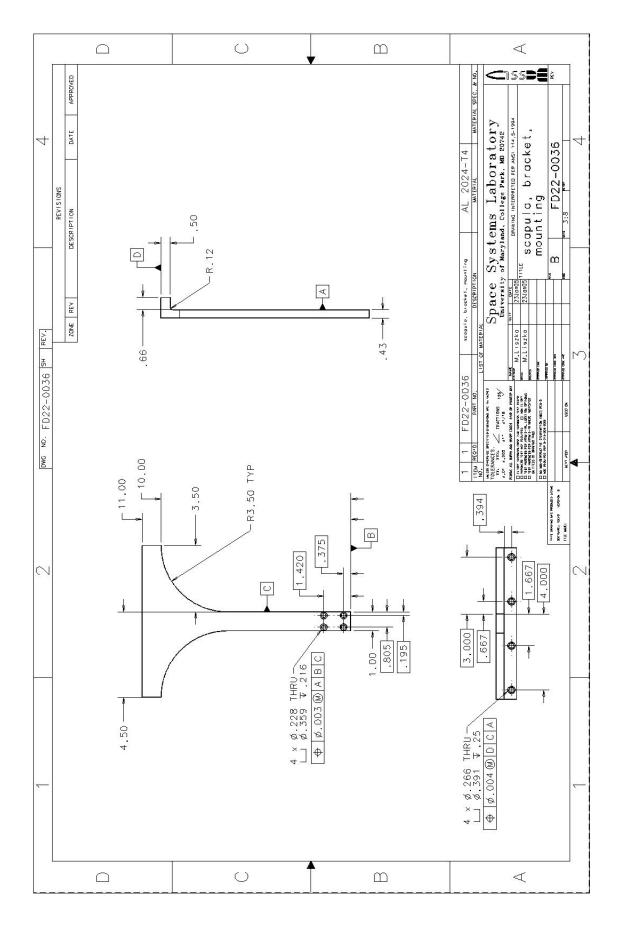


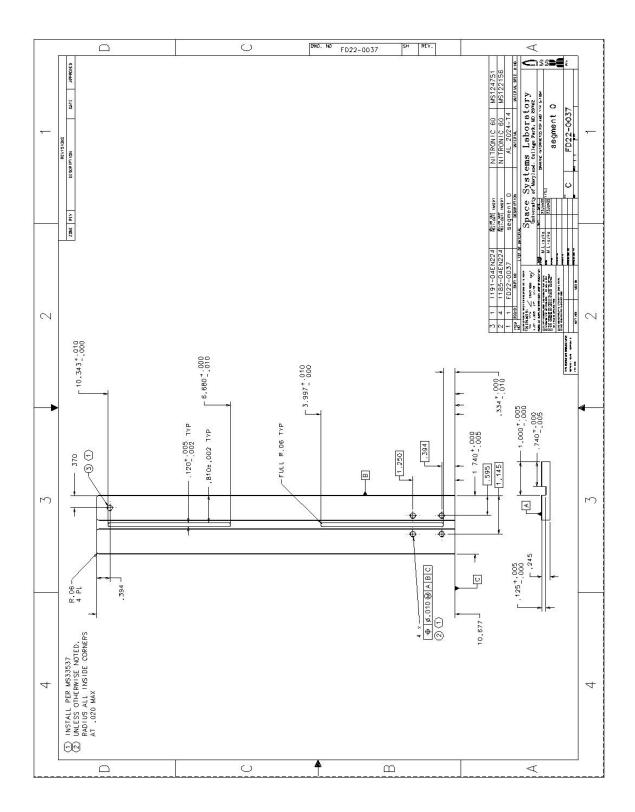


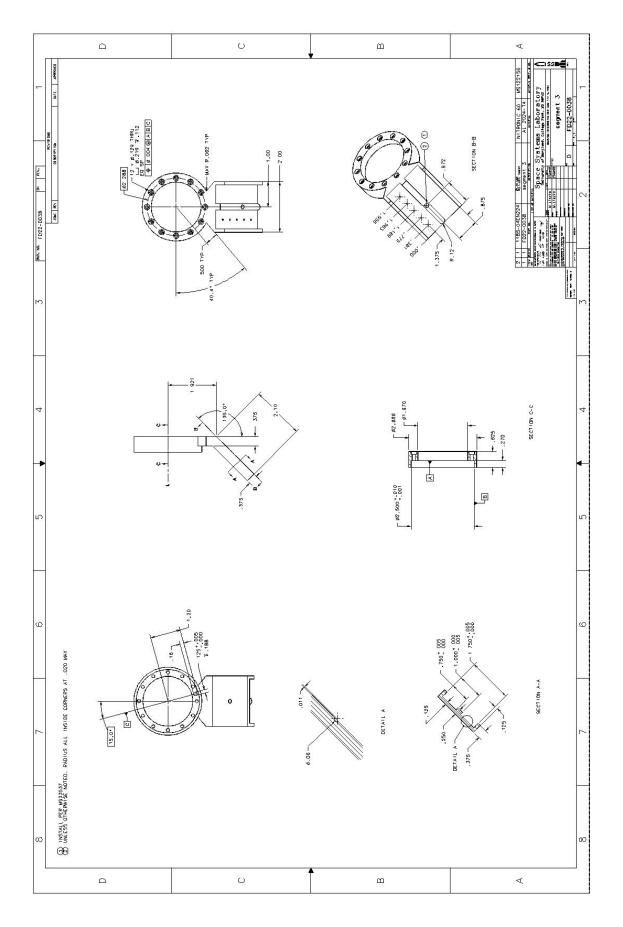


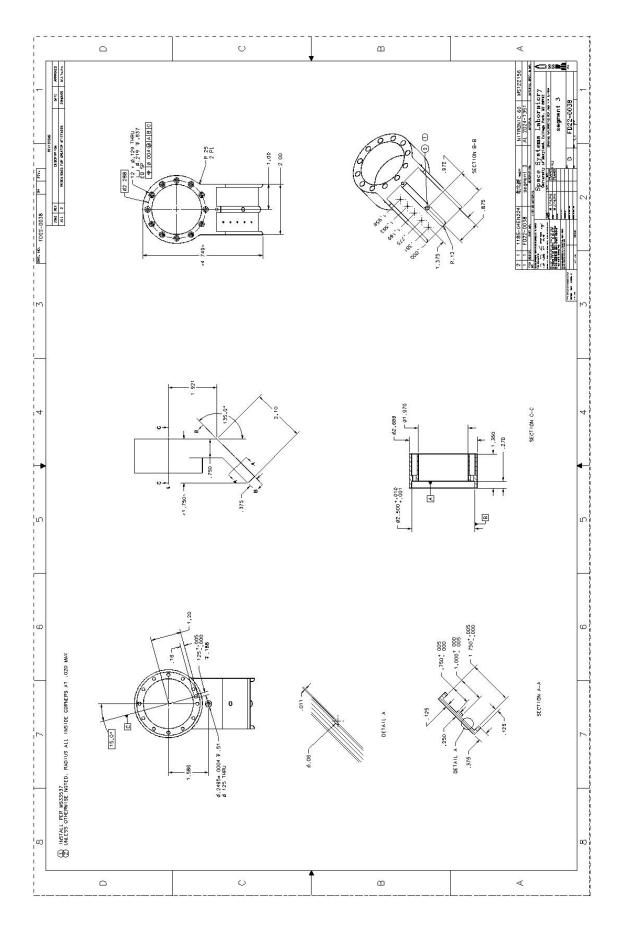


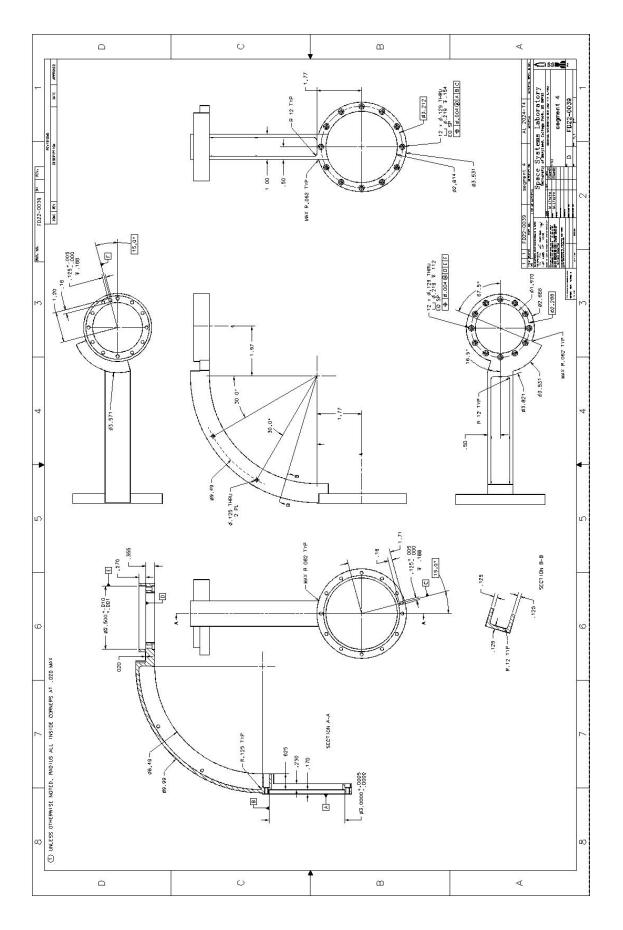


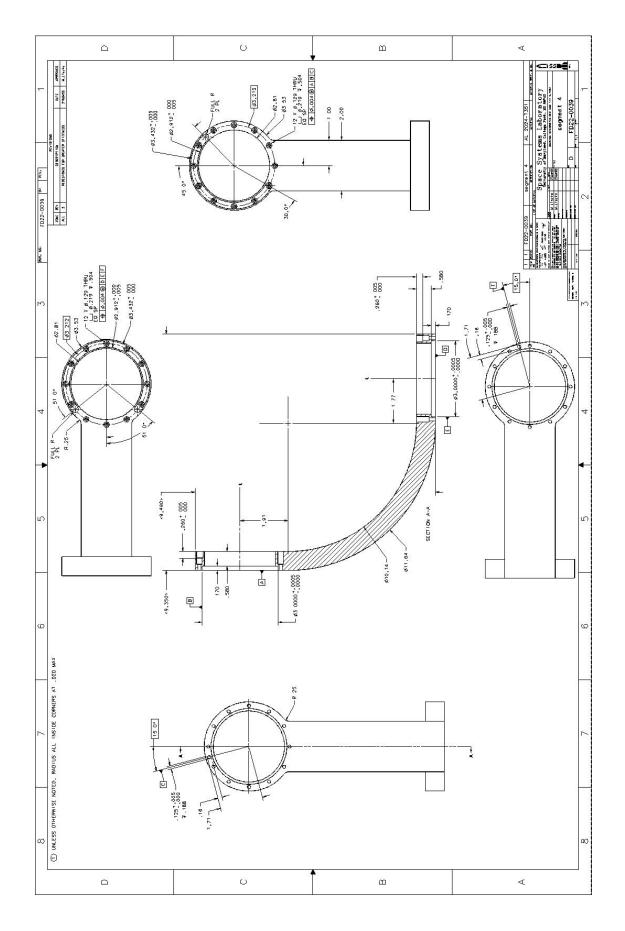


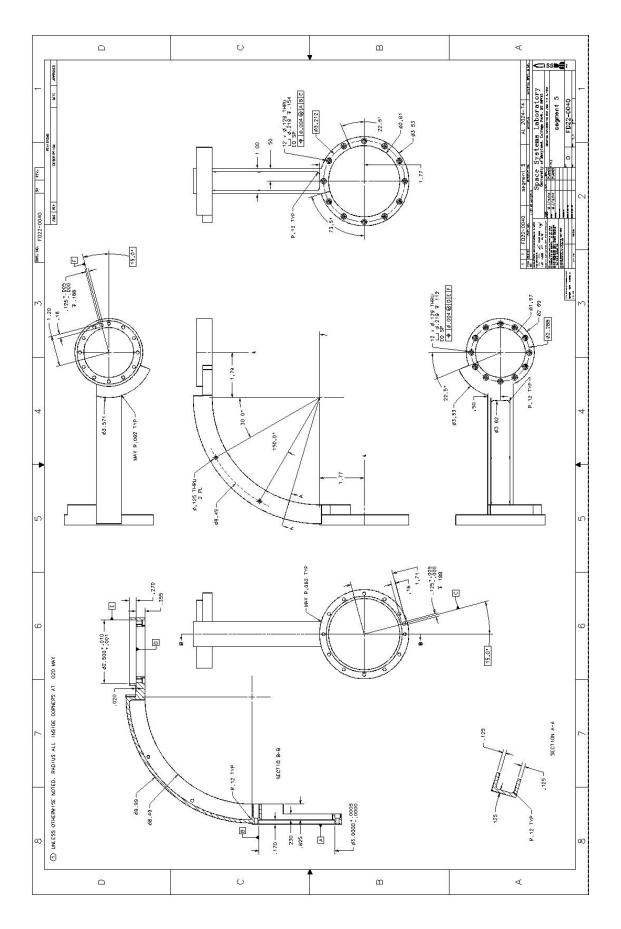


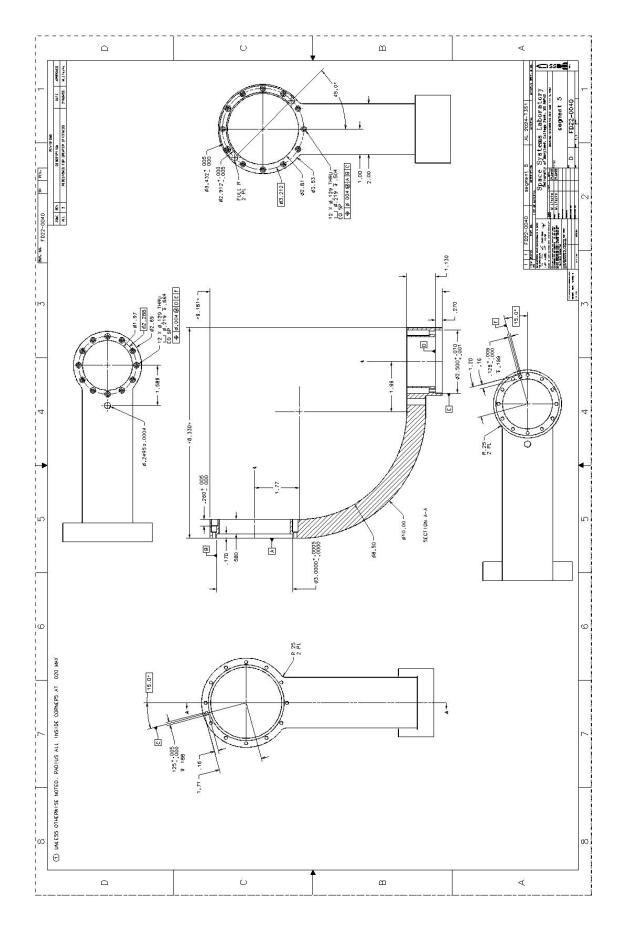


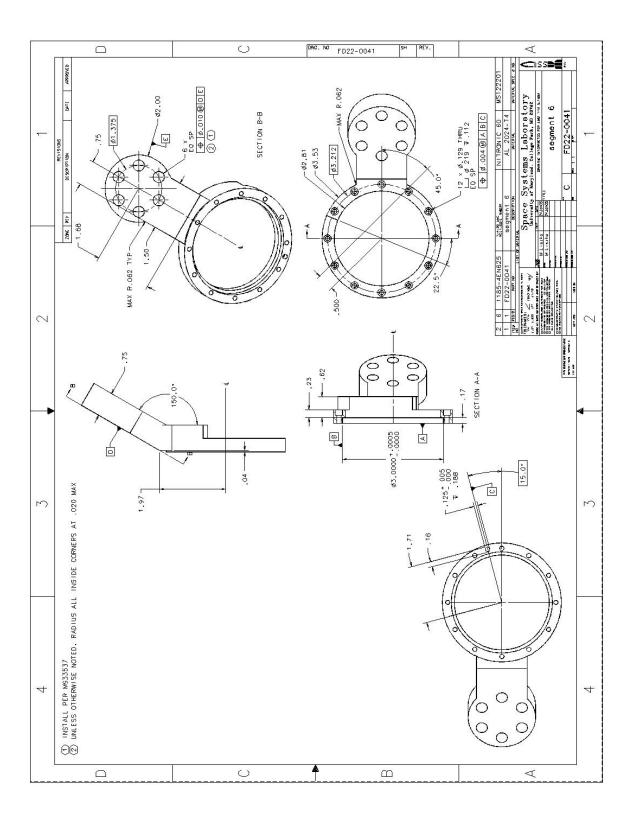


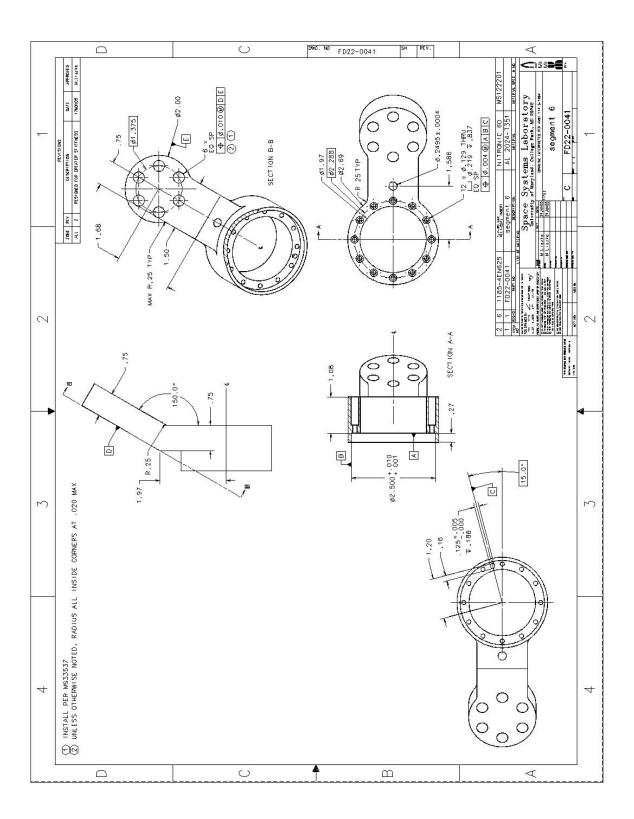


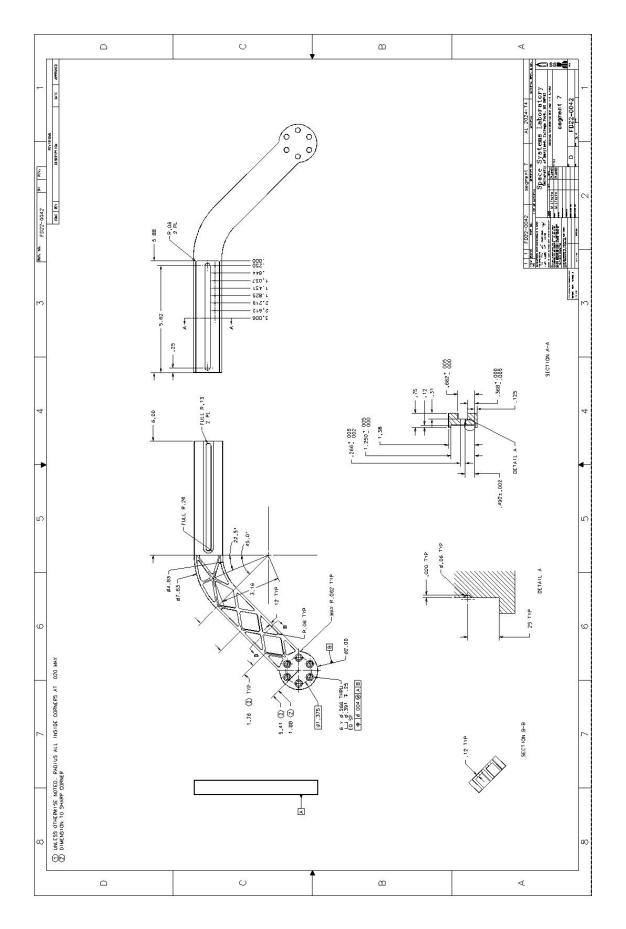


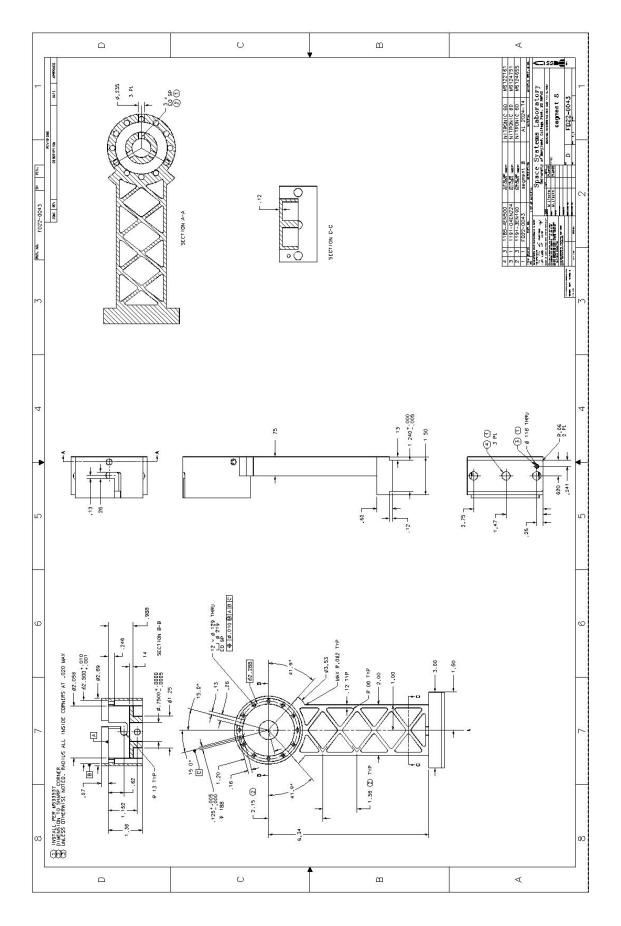


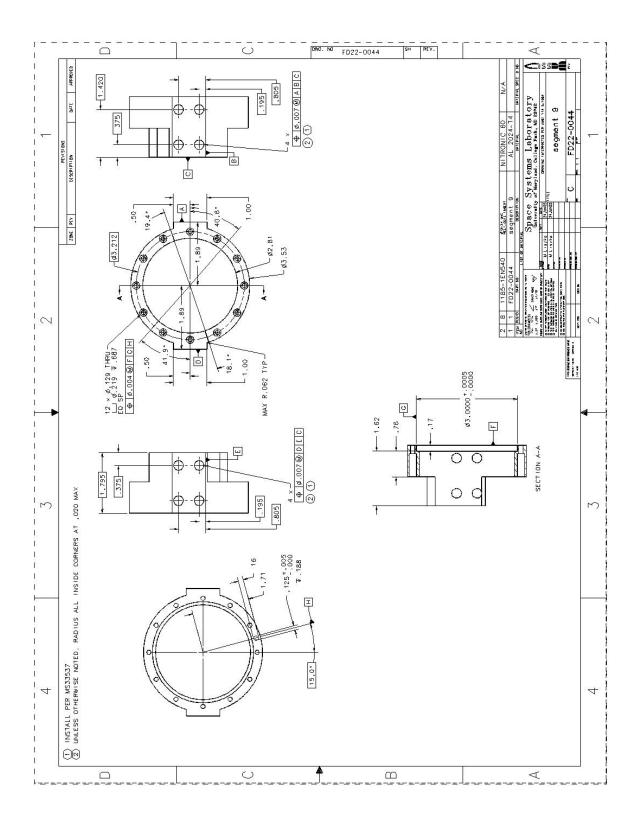


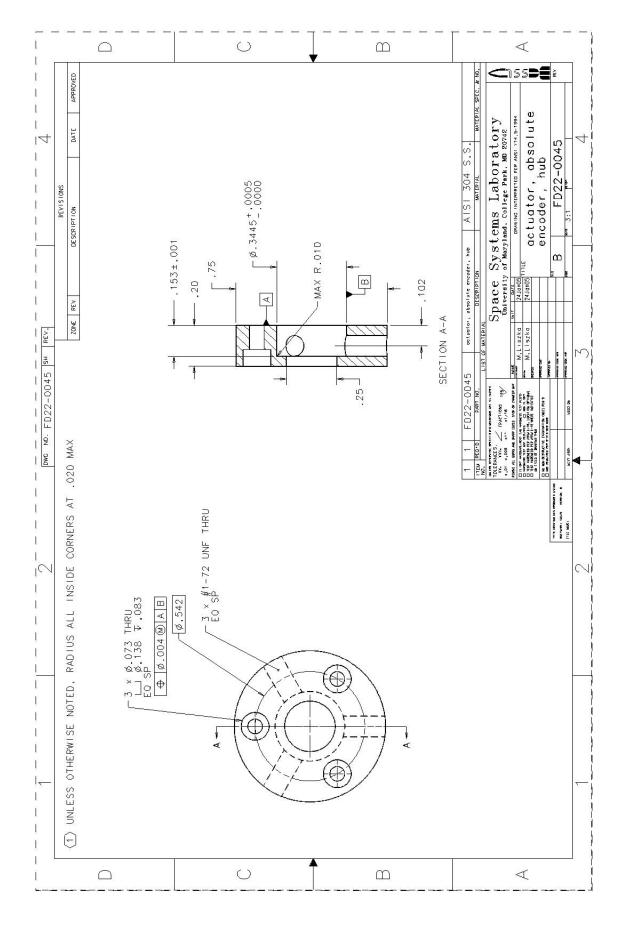


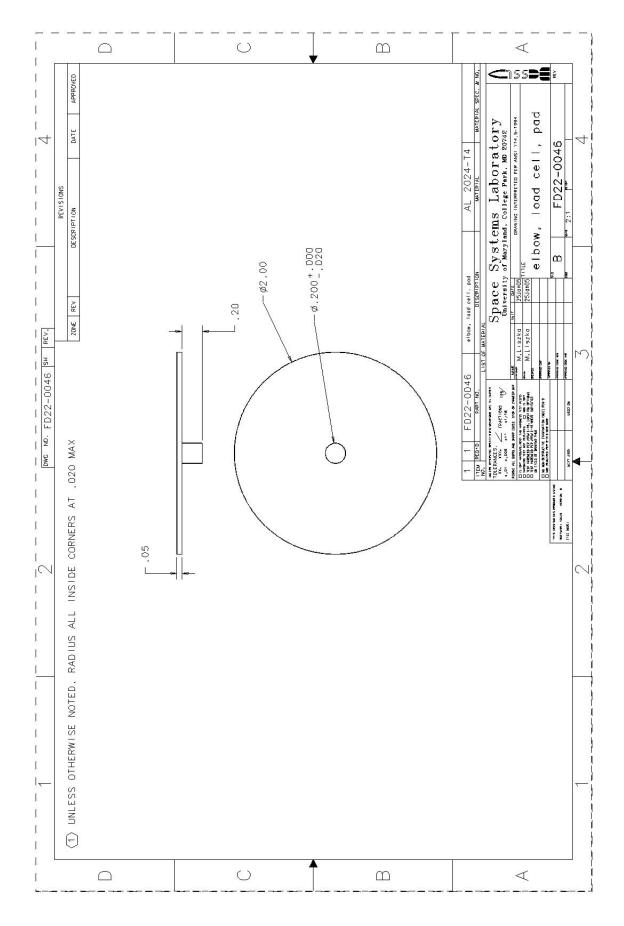


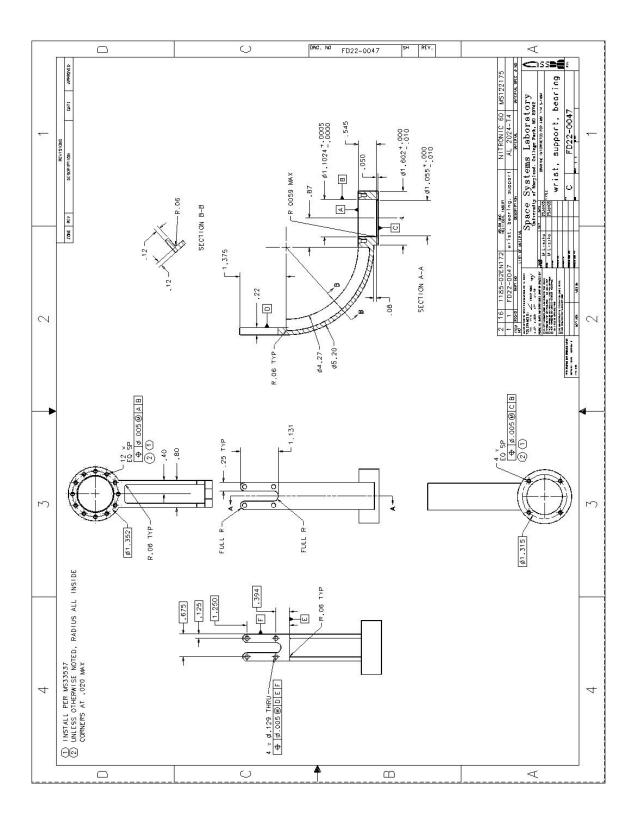


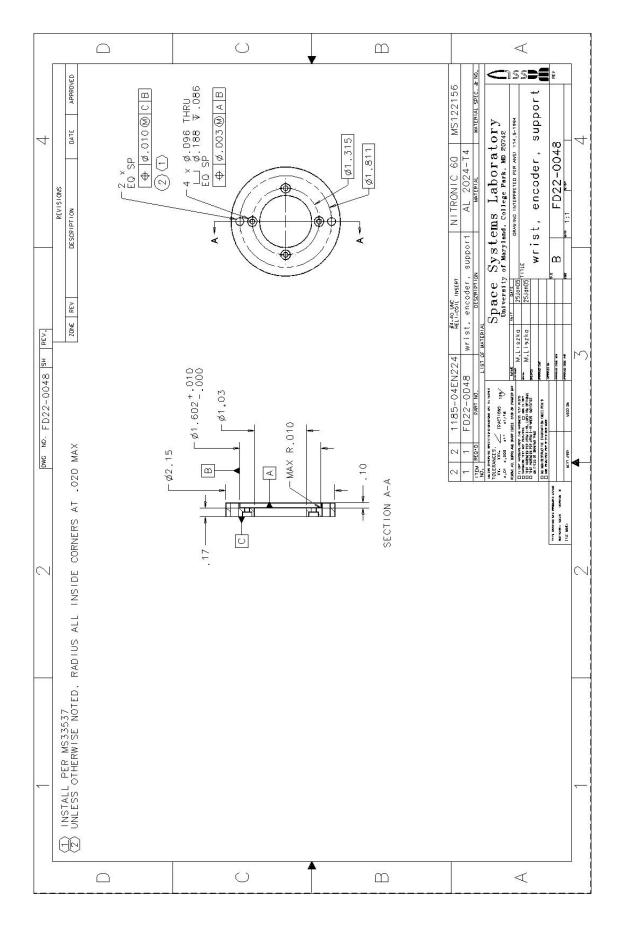


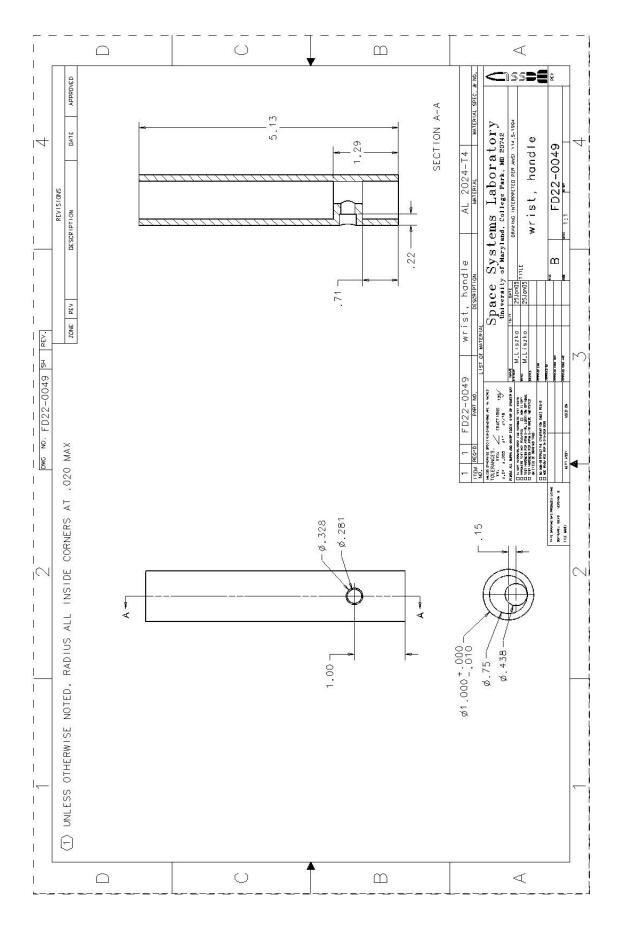


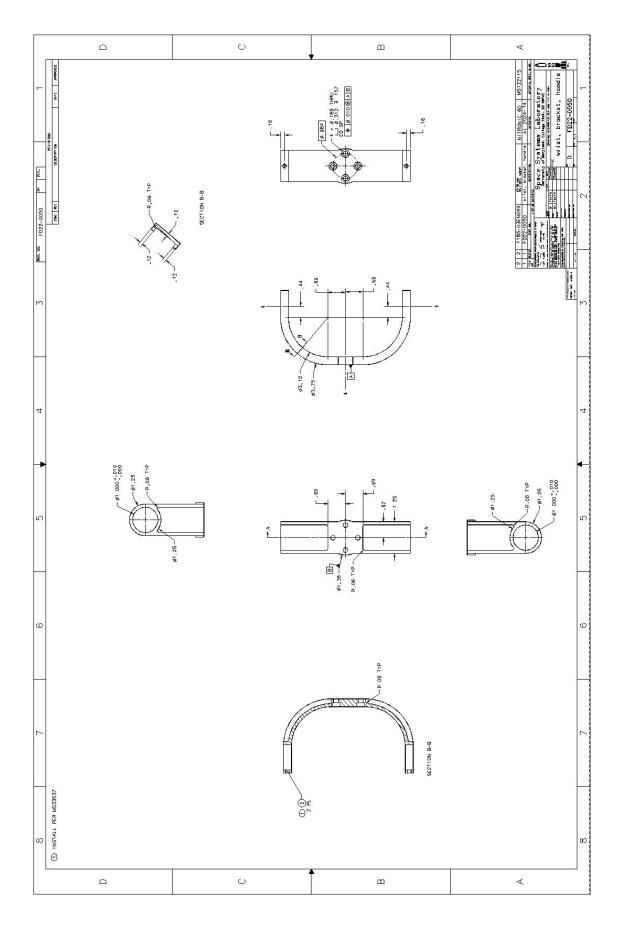


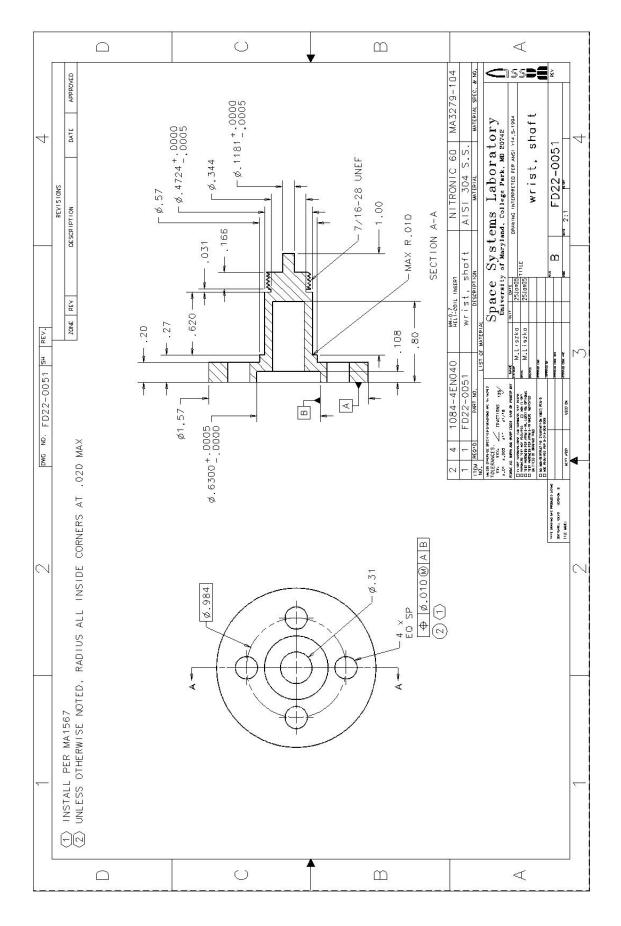


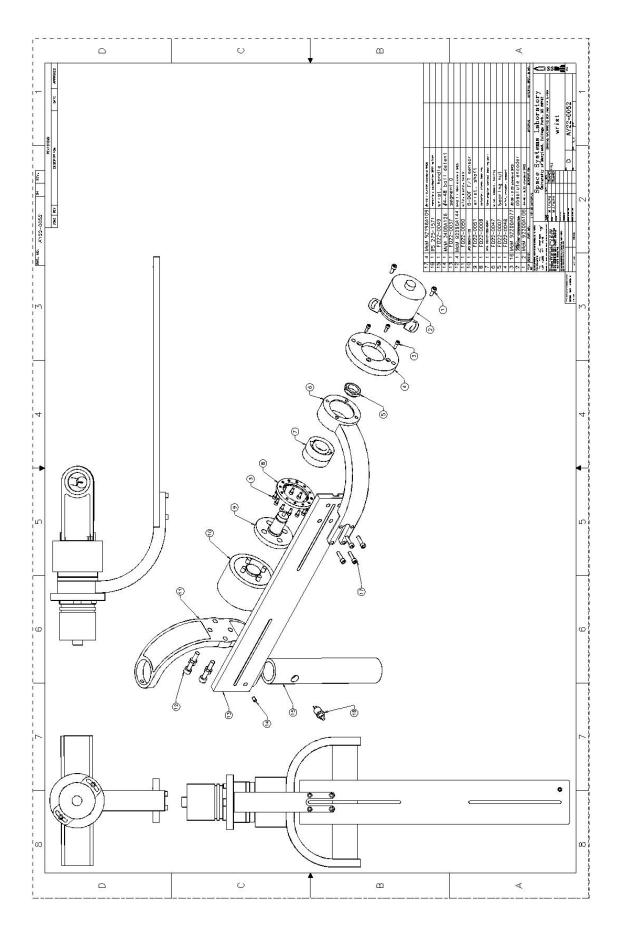


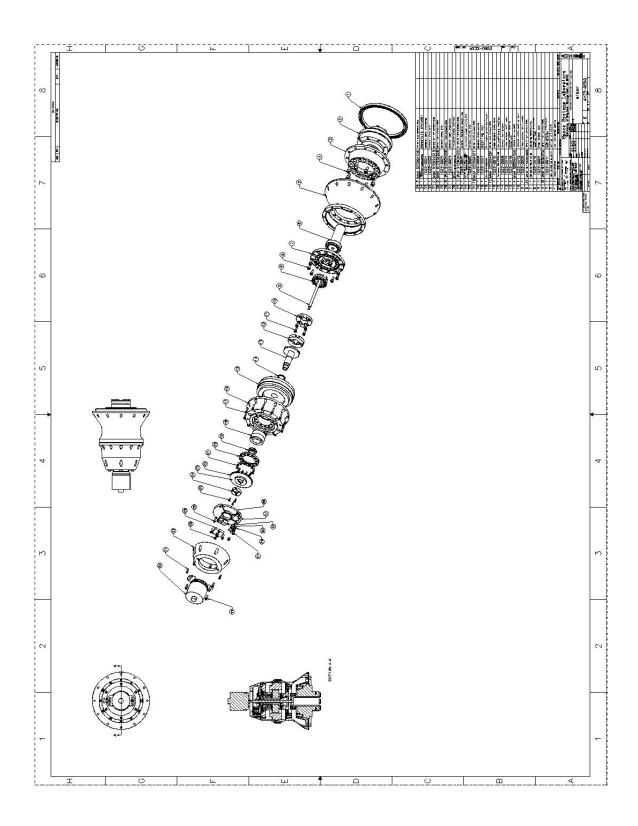


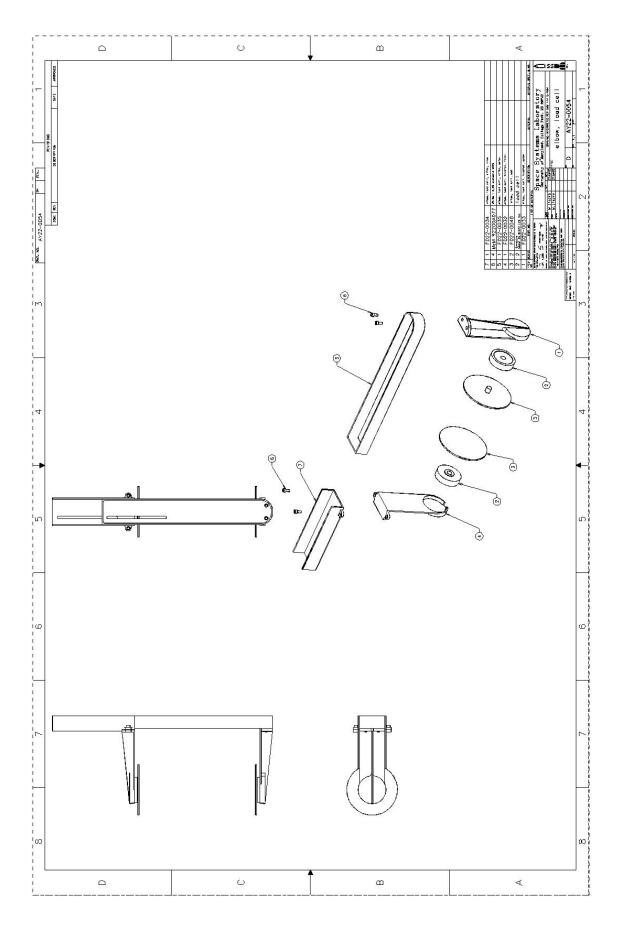


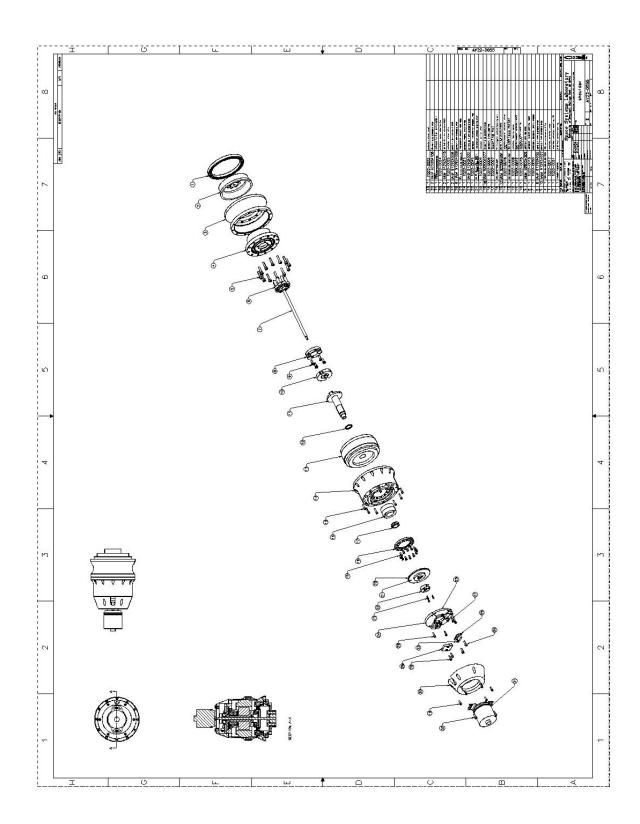


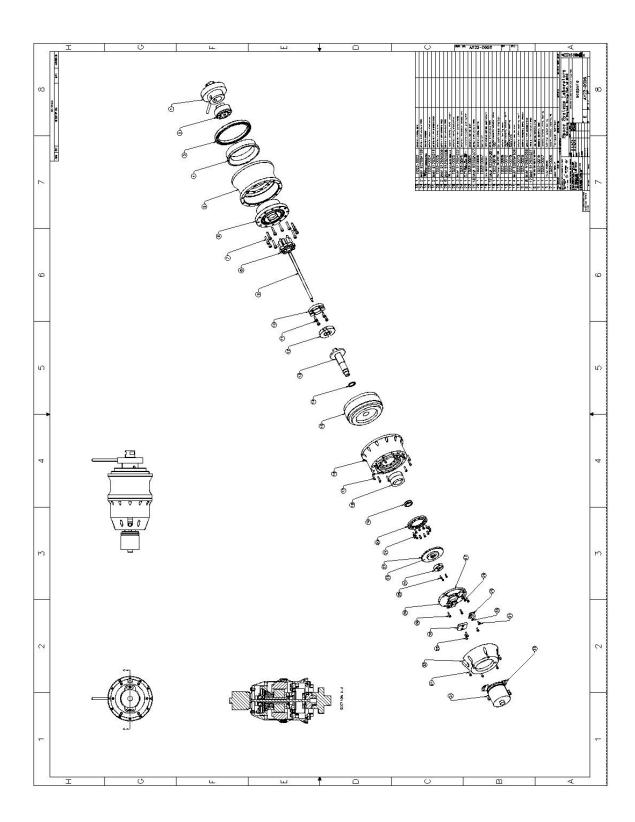


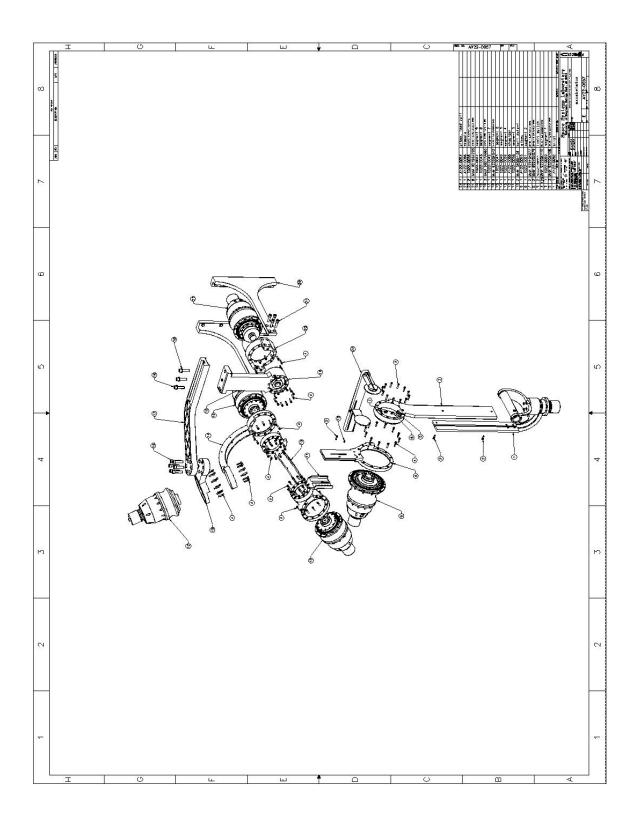












Appendix C: Forward Kinematics

C.1 Shoulder

Forward kinematics of the shoulder based on the frame assignments shown in Figure 30:

$${}^{0}_{1}R = \begin{bmatrix} \cos\theta_{1} & -\sin\theta_{1} & 0\\ \frac{1}{2}\sin\theta_{1} & \frac{1}{2}\cos\theta_{1} & \frac{1}{2}\\ -\frac{1}{2}\sqrt{3}\sin\theta_{1} & -\frac{1}{2}\sqrt{3}\cos\theta_{1} & \frac{1}{2}\sqrt{3} \end{bmatrix}$$
$${}^{1}R = \begin{bmatrix} \cos\theta_{2} & -\sin\theta_{2} & 0\\ 0 & 0 & 1\\ -\sin\theta_{2} & -\cos\theta_{2} & 0 \end{bmatrix}$$
$${}^{2}_{3}R = \begin{bmatrix} \cos\theta_{3} & -\sin\theta_{3} & 0\\ 0 & 0 & -1\\ \sin\theta_{3} & \cos\theta_{3} & 0 \end{bmatrix}$$
$${}^{0}_{3}R = {}^{0}_{1}R \cdot {}^{1}_{2}R \cdot {}^{2}_{3}R$$

Shoulder Jacobian (equation 19):

$${}^{0}J_{ROT} = \Lambda \begin{bmatrix} 0 \ \hat{z}_{1} & 0 \ \hat{z}_{2} & 0 \ \hat{z}_{3} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & R \cdot 1 \ \hat{z}_{1} & 0 \ R \cdot 2 \ R \cdot 2 \ \hat{z}_{2} & 0 \ R \cdot 2 \ R \cdot 2 \ R \cdot 3 \ R \cdot 3 \ \hat{z}_{3} \end{bmatrix}$$
$$\begin{bmatrix} 0 & -\sin\theta_{1} & \sin\theta_{2}\cos\theta_{1} \end{bmatrix}$$

$${}^{0}J_{ROT} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2}\cos\theta_{1} & \frac{1}{2}(\cos\theta_{2} + \sin\theta_{2}\sin\theta_{1}) \\ \frac{1}{2}\sqrt{3} & -\frac{1}{2}\sqrt{3}\cos\theta_{1} & -\frac{1}{2}\sqrt{3}(\cos\theta_{2} - \sin\theta_{2}\sin\theta_{1}) \end{bmatrix}$$

C.2 Full Exoskeleton

Forward kinematics of the exoskeleton based on the frame assignments in Figure 23:

$${}^{0}_{1}T = \begin{bmatrix} \cos\theta_{1} & -\sin\theta_{1} & 0 & 0\\ \sin\theta_{1} & \cos\theta_{1} & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^{1}_{2}T = \begin{bmatrix} \cos\theta_{2} & -\sin\theta_{2} & 0 & \frac{1}{2}\sqrt{3}L_{1}\\ 0 & 0 & 1 & \frac{1}{2}L_{1}\\ -\sin\theta_{2} & -\cos\theta_{2} & 0 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^{2}_{3}T = \begin{bmatrix} \cos\theta_{3} & -\sin\theta_{3} & 0 & 0\\ 0 & 0 & -1 & 0\\ \sin\theta_{3} & \cos\theta_{3} & 0 & 0\\ 0 & 0 & -1 & -\sqrt{2}L_{2}\\ \sin\theta_{3} & \cos\theta_{4} & 0 & 0\\ 0 & 0 & -1 & -\sqrt{2}L_{2}\\ \sin\theta_{4} & \cos\theta_{4} & 0 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^{4}_{5}T = \begin{bmatrix} \cos\theta_{5} & -\sin\theta_{5} & 0 & 0\\ \frac{1}{2}\sqrt{2}\sin\theta_{5} & \frac{1}{2}\sqrt{2}\cos\theta_{5} & \frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2}L_{2}\\ -\frac{1}{2}\sqrt{2}\sin\theta_{5} & -\frac{1}{2}\sqrt{2}\cos\theta_{5} & \frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2}L_{2}\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^{5}_{6}T = \begin{bmatrix} \cos\theta_{6} & -\sin\theta_{6} & 0 & 0\\ 0 & 0 & 1 & L_{3}\\ -\sin\theta_{6} & -\cos\theta_{6} & 0 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

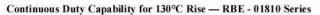
Appendix D: Component Specification Sheets

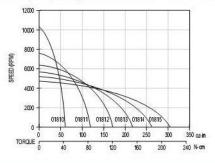
			RBE(H)	01810 MOT	OR SERIES	PERFORMA	NCE DATA		
Motor Par	ameters	Symbols	Units	01810	01811	01812	01813	01814	01815
Max Cont.	Output Power	HP Rated	HP	0.280	0.402	0.488	0.572	0.611	0.646
at 25°C a	amb.	P Rated	Watts	209	300	364	427	456	482
Speed at Ra	ated Power	N Rated	RPM	7040	5250	4350	3850	3520	3230
Max Mecha	anical Speed	N Max	RPM	14000	14000	14000	14000	14000	14000
Continuous	Stall Torque	Te	oz-in	60.8	121	173	218	262	305
at 25°C a	amb.		N-m	0.429	0.856	1.22	1.54	1.85	2.16
Peak Torqu	e	Тр	oz-in	216	430	654	871	1069	1297
			N-m	1.53	3.04	4.62	6.15	7.55	9.16
Max Torqu	e	Tsl	oz-in	136	273	413	554	679	825
for Linea	rKT		N-m	0.96	1.93	2.92	3.91	4.80	5.83
Motor Constant	Km	oz-in/√W	11.0	19.6	26.5	32.8	37.8	43.1	
			N-m/ VW	0.077	0.139	0.187	0.231	0.267	0.304
Thermal Re	esistance*	Rth	°C/Watt	2.55	2.11	1.91	1.83	1,70	1.62
Viscous Da	mping	Fi	oz-in/RPM	9.00E-04	1.83E-03	2.71E-03	3.56E-03	4.39E-03	5.30E-03
			N-m/RPM	6.36E-06	1.29E-05	1.91E-05	2.52E-05	3.10E-05	3.74E-05
Max Static	Friction	Tf	oz-in	3.10	4.49	5.81	7.09	8.33	9.70
			N-m	0.0219	0.032	0.041	0.050	0.059	0.069
Max Coggi	ng Torque	Teog	oz-in	1.50	1.79	2.08	2.35	2.61	2.90
Peak to I	Peak		N-m	0.0106	0.0127	0.0147	0.0166	0.0184	0.020
	Inertia	Jmf	oz-in-sec2	5.10E-03	8.70E-03	1.22E-02	1.55E-02	1.88E-02	2.23E-02
Frameless			Kg-m ²	3.60E-05	6.14E-05	8.62E-05	1.09E-04	1.33E-04	1.57E-04
Motor	Weight	Wtf	oz	12.0	19.8	27.2	34.5	41.4	49.1
			Kg	3.40E-01	5.61E-01	7,72E-01	9.77E-01	1.17E+00	1.39E+00
	Inertia	Jmh	oz-in-sec2	5.30E-03	8.80E-03	1.24E-02	1.58E-02	1.91E-02	2.27E-02
Housed			Kg-m ²	3.74E-05	6.21E-05	8.76E-05	1.12E-04	1.35E-04	1.60E-04
Motor	Weight	Wth	0Z.	30.0	38.2	46.0	53.6	60.9	69.0
			Kg	8.50E-01	1.08E+00	1.30E+00	1.52E+00	1.73E+00	1.96E+00
No. of pole	s	Р		12	12	12	12	12	12

D.1 Motor

Winding Constants	Symbols	Units	A	В	C	A	В	C	A	В	C	A	В	C	A	В	С	A	В	C
Current at Cont. Torque	Ic	Amps	5.28	2.85	7.39	5.24	2.82	7.34	4.91	2.64	6.87	5.87	3.49	10.2	5.73	3.41	9.93	5.51	3.28	9.54
Current at Peak Torque	lp	Amps	21.3	10.0	30.2	21.3	10.0	30.2	21.3	10.0	30.2	26.9	14.2	40.3	26.9	14.2	40.3	26.9	14.2	40.3
Torque Sensitivity	Kt	oz-in/Amp	12.1	22,5	8.64	24.0	44.5	17.1	36.4	67.5	26.0	38.4	64.5	22.2	47.1	79.2	27.2	57.2	96.1	33.0
		N-m/Amp	0.0855	0.159	0.0610	0.170	0.315	0.121	0.257	0.477	0.184	0.271	0.456	0.157	0.333	0.559	0.192	0.404	0.679	0.233
Back EMF constant	Kb	V/KRPM	8.95	16.6	6.39	17.8	32.9	12.7	26.9	50.0	19.2	28.4	47.7	16.4	34.9	58.6	20.1	42.3	71.1	24.4
Motor Resistance	Rm	Ohms	1.22	4.16	0.615	1.49	5.10	0.753	1.88	6.42	0.949	1.38	3.79	0.458	1.55	4.28	0.518	1.76	4.85	0.588
Motor Inductance	Lm	mH	0.90	3.1	0.46	1.8	6.2	0.92	2.5	8.5	1.3	1.9	5.5	0.65	2.2	6.2	0.73	2.7	7.6	0.90

*Rth assumes a housed motor mounted to a 7" x 7.5" x 0.75" aluminum heatsink or equivalent

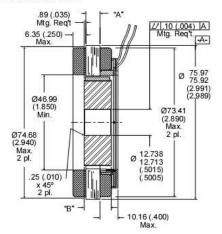


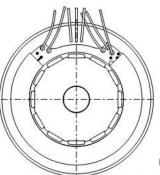


RBE(H) Motor Series

DIMENSIONS

RBE-0181X-X00





S

ø

(T

4X 90°

Dimensions in mm (inches). Product designed in inches. Metric conversions provided for reference only.

#10-32 X 7.87(.31) deep, 4 holes on a Ø74.93(2.950) Basic

⊕ Ø .38 (.015) ℗|B|A ℗]

Notes:

- 1) For a C.W. rotation, as viewed from lead end, energize per excitation
- sequence table. 2) V-AB, V-BC and V-CA is back EMF of motor phases AB, BC and CA
- respectively, aligned with sensor output as shown for C.W. rotation only. 3) Mounting surface is between Ø 74.68 (2.940) and Ø 75.95 (2.990) on both sides.

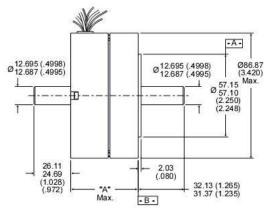
NUMBER	01810	01811	01812	01813	01814	01815
"A"	6.99	15.24	23.11	30.73	38.10	46.23
Dimension	(0.275)	(0.600)	(0.910)	(1.210)	(1.500)	(1.820)
"B"	13.34	21.59	29.46	37.08	44.45	52.58
Dimension	(0.525)	(0.850)	(1.160)	(1.460)	(1.750)	(2.070)

2

Ø

MODEL RBE- RBE- RBE- RBE- RBE- RBE-





Notes:

- 1) Shaft end play: with a 9 lb reversing load, the axial displacement shall be .013-.15 (.0005-.006).
- 2) For a C.C.W. rotation, as viewed from pilot end, energize per excitation sequence table.
- 3) V-AB, V-BC and V-CA is back EMF of motor phases AB, BC and CA respectively, aligned with sensor output as shown for C.C.W. rotation only.

RBE/RBEH LEADWIRE

Motor Leads: #20 AWG Teflon coated per MIL-W-22759/11, 3 leads, 152 (6.00) min lg. ea. 1-black, 1-red, 1-white.

Sensor Leads: #26 AWG type "ET" Teflon coated per MIL-W-16878, 5 leads, 152 (6.00) min lg. ea. 1-blue, 1-brown, 1-green, 1-orange, 1-yellow.

www.DanaherMotion.com 815-226-2222 .

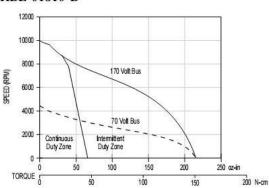
Dimensions in mm (inches). Product designed in inches. Metric conversions provided for reference only.

MODEL	RBEH-	RBEH-	RBEH-	RBEH-	RBEH-	RBEH-
NUMBER	01810	01811	01812	01813	01814	01815
"A"	47.17	55.42	63.30	70.92	78.28	86.41
Dimension	(1.857)	(2.182)	(2.492)	(2.792)	(3.082)	(3.402)

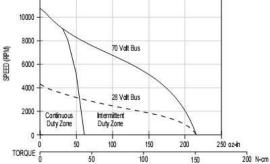
RBE(H) Motor Series

PERFORMANCE CURVES

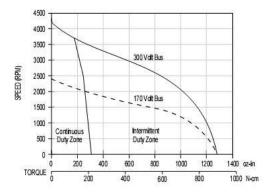
RBE-01810-B



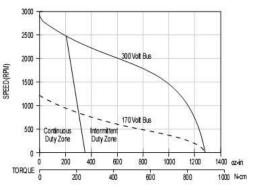
RBE-01810-C



RBE-01815-B







www.DanaherMotion.com • 815-226-2222

D.2 Force/Torque Sensor



Sensor Specific Information

	nsors with	n Internal Elect	ronics	Sensors fo	r use with Exte	rnal Electronics
nications	Model	Dimensions	<u>Available Load</u> <u>Ratings (lbs.)*</u>	Model	Dimensions	Available Load Ratings (lbs.)*
122)M31A	50 mm dia. 31 mm thick	25	20E12A	2.0 in. dia. 1.25 in. thick	15, 25
m/	M25A	67 mm dia.	15, 25, 50	30E12A	3.0 in. dia. 1.25 in. thick	15, 25, 50
07.	MZJA	25 mm thick	15, 25, 50	30E15A	3.0 in. dia. 1.5 in. thick	75, 100
00)M31A	90 mm dia. 31 mm thick	25,50	35E12A	3.5 in. dia. 1.25 in. thick	15, 25, 50
90.	ALCINO			35E15A	3.5 in. dia. 1.5 in. thick.	75, 100
100	100M40A	100 mm dia. 40 mm thick	25, 50, 100	40E12A	4.0 in. dia. 1.25 in. thick	15, 25, 50
100				40E15A	4.0 in. dia. 1.5 in. thick	75, 100, 150
		4.5 in. dia. 1.5 in. thick	25, 50, 75, 100, 150, 250	45E12A	4.5 in. dia. 1.25 in. thick	15, 25, 50
45	5E15A			45E15A	4.5 in. dia. 1.5 in. thick.	75, 100, 150, 250
				45E20A	4.5 in. dia. 2.0 in. thick	250
				65E15A	6.5 in. dia. 1.5 in. thick	50
	03.650.4	160 mm dia.	150.050	65E20A	6.5 in. dia. 2.0 in. thick	75, 100, 150, 250, 400, 500
	160M50A	50 mm thick	150, 250	75E15A	7.5 in. dia. 1.5 in. thick	50
				75E20A	7.5 in. dia. 2.0 in. thick	75, 100, 150, 250, 400, 500

D.3 Elbow Load Cell

		www.sens	sotec.com
		Donut Sh Model D	aped Load Cells
	THRU-HOLE DESIG	iN	
	150 g - 30,000 lb.		Ministering Law In-
	FLEXIBLE DESIGN		Model D (Compression Only)
1-888-282-9891		tions which require the load stru- bolt force measurements, clamp 150 grams and as great as 30,0 linearity and hysteresis of ±0.59 are available in multiple hole siz	ad Cell features a smooth thru-hole design perfect for applica- icture to pass directly through the cell. Such applications include bing forces, and monitoring overloads. Load ranges as low as 000 pounds can be measured within a maximum full scale non- 6 F.S. These models are used in compression applications and zes. For optimum performance, these cells must be mounted re flat and parallel. The Model D miniature load cell is designed
88			Model D (Compression Only)
1-8	PERFORMANCE	Load Ranges Non-linearity and Hysteresis (max) Non-repeatability (max) Output	150 g to 30,000 lb. ±0.5% F.S. ±0.1% F.S. 20mV/V (gram units) 2mV/V (5 lb. and above)
_		Resolution	-65° F to 250° F
ywell Sensors	ENVIRONMENTAL	Temperature, Operating Temperature Effect - Zero (max) - Span (max)	-05° F to 250° F 60° F to 160° F 0.005% F.S./° F (5 lb. and above); 0.01%/° F (gram units) 0.010% Rdg./° F (5 lb. and above); 0.02%/° F (gram units)
Honeywell Sensotec Sensors	ELECTRICAL	Strain Gage Type Excitation (calibration) Bridge Resistance	Semi conductor (gram units) Bonded foil (5 lb. and above) Semi conductor 5V Bonded foil 10V 500 ohms (gram units)
		Wiring Code (std) Electrical Termination (std)	350 ohms (5 lb. and above) #1 (See Pg. AP-8) Teflon cable (5 ft.)
sing	MECHANICAL	Overload, Safe Casing Material	50% over capacity Stainless Steel
sens		Dimensions	
www.honeywell.com/sensing	Options	150; 250; 500; 1000 g (5; 10 lb.	Ib. units D.D." I.D." H" Excitation D.50 0.10 0.15 5VDC 1.00 0.20 0.28 10VDC 1.00 0.20 0.28 10VDC HT LD. HOLE DIA.
		Temperature compensated 1b, 1c,	and service and a service of a service of the servi
LO-32		Premium Options: 1g (≥5 lb. only);	12b

1-888-282-9891

Selection Instructions for Larger Capacity Units-30,000 lb.

Shown below are three separate outline drawings for the Model D Load Cell. The frame size selection guide below indicates that with a single shell size (outside diameter), different "donut holes" are available. For example, in the small frame size (A) it is possible to select a 250 lb. load cell with a nominal hole size of 1/8" (P), 3/16" (Q), 1/4" (R), or 3/8" (S) diameter. We manufacture the actual hole dimensions to provide some clearance; for example the 1/8" (P) diameter dimension, the actual dimension is 0.128".

HOW TO ORDER: SPECIAL ORDER INSTRUCTIONS

1. Specify the **order code** (See frame size A, B or C) 2. State the **load range** required in pounds and range code. 3. State the nominal **hole diameter** letter.

Frame Size Selection Guide

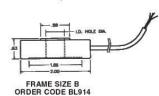
e.g. Model D: BL914CN R (1/4 inch) [250 lb.]

Hole Letters	Р	Q	R	S	Т	V	W	Y	Z
Nominal Hole Dia.	1/8"	3/16"	1/4"	3/8"	1/2"	5/8"	3/4"	1"	1 - 1/4"
Actual Hole Dia.	0.128"	0.193"	0.266"	0.391"	0.532"	0.656"	0.781"	1.032"	1.281"
100 lb.	А	А	А	А					
250 lb	A or B	A or B	A or B	A or B	в	В			
500 lb.	A or B	A or B	A or B	A or B	В	В			
1,000 lb.	A or B	A or B	A or B	в	в	В			
2,000 lb.	A, B or C	A, B or C	A, B or C	B or C	B or C	B or C	с	С	с
3,000 lb.	B or C	BorC	B or C	B or C	B or C	С	С	С	С
5,000 lb.	BorC	BorC	B or C	B or C	B or C	С	С	С	С
7,500 lb.	BorC	BorC	B or C	B or C	B or C	С	С	С	с
10,000 lb.	BorC	BorC	B or C	B or C	B or C	С	С	С	С
15,000 lb.	С	С	С	С	С	С	С	С	С
20,000 lb.	С	с	с	с	С	С	С	С	с
30,000 lb.	С	С	С	С	С	С	С	С	С



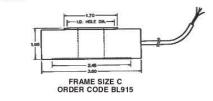
1

(Dimensions in inches)



*Choose Hole Dia. from Selection Guide above.

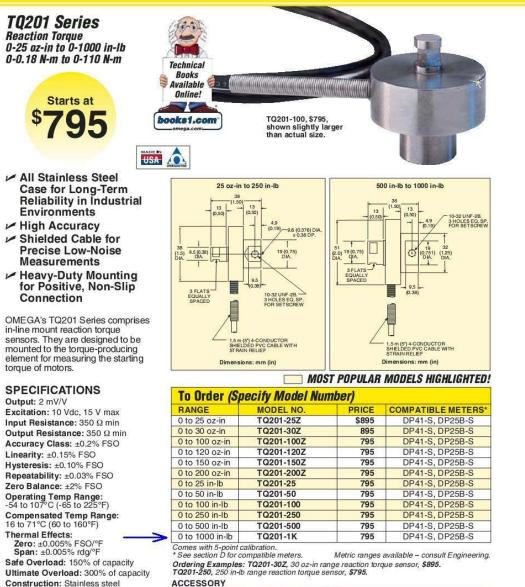
FRAME SIZE A ORDER CODE BL913



LO-33

D.4 Torque Cell

REACTION TORQUE CELLS NON-ROTATING SHAFT MOUNT LOW TORQUE RANGE



ACCESSORY

Protection Class: IP65 Electrical (TQ201): 1.5 m (5') 4-conductor shielded PVC cable with strain relief

	DESCRIPTION	PRICE	MODEL NO.
	Reference Book: Measure for Measure	\$15	OP-17
e	Reference Book: Measure for Measure	\$15	OP-17

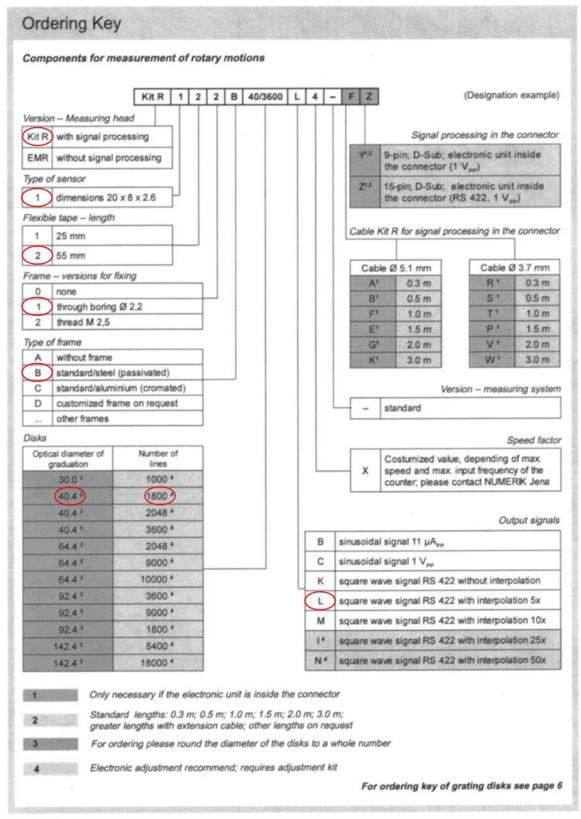


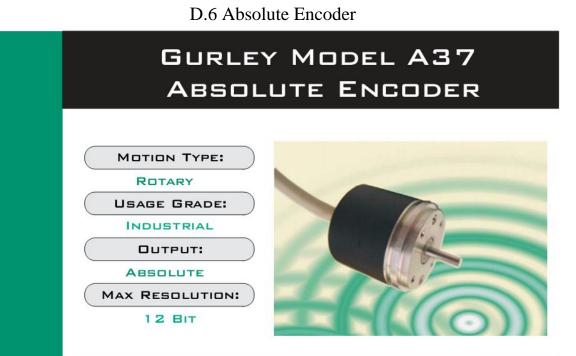
http://www.omega.com

D.5 Incremental Encoder

Resolution			Accuracy					
Resolution Resolution A is defined as which is still detected by th (display, control) when the EPIFLEX measuring m The resolution can be calc formula: $A = Z \cdot i \cdot N$ [i $A = \frac{360^{\circ}}{Z \cdot i \cdot N}$ [i Z the number of lines i interpolation factor (5x, 10x, 25x or 50) N factor for evaluation N = 1 for single-edged evaluation N = 2 for double-edged evaluation N = 4 for quad-edged evaluation	Accuracy (extremes of direction deviations) is affected by • graduation errors of the grating disk • eccentricity of the graduation relative to the axle bearing • radial eccentricity of the axle bearing • deviations in the positions of the grating disk and the EPIFLEX measuring module (installation tolerance) • interpolation error in signal processing The accuracy is largely determined by the eccentricity of the graduation relative to the axle bearing and the radial eccentricity of the axle bearing. The error resulting from these factors is calculated using the following formula: $\Delta \phi = \pm 412 \frac{e}{D}$ $\Delta \phi$ angular error [seconds of arc] e eccentricity of the graduation relative to the axle of rotation including the radial eccentricity of the axle bearing [µm]							
Elektrical data				bearing [µm] uation diameter of	the grating disk [mm]		
Scanning frequency	max. 500 kHz	2						
Output interfaces – voltage output – current output – square-wave output	erfaces output $1 V_{pp}$ with integrated line driver output $11 \mu A_{pp}$		Ambient conditionsOperating temperature range $0^{\circ}C \dots +55^{\circ}C$ $-20^{\circ}C \dots +70^{\circ}C$ Vibration (50 Hz 2000 Hz) $\leq 200 \text{ ms}^{-2}$ $\leq 400 \text{ ms}^{-2}$					
Supply voltage Power consumption – voltage output – current output – square-wave output	5 V ± 10% < 60 mA < 30 mA		The way the EPIFLEX measuring module is designed (optoelectronic function elements on a glass substrate) it is alone not immune against electromagnetic radiation (EMC).					
(RS 422)	< 180 mA		Mechanic	al data				
Cable length – connecting (round cable)	1 m with conr on request; for greater ler cable	nector; other lengths ngths use extension		s of neasuring module neasuring module	see ordering ke			
Permissible cable lengths (with extensions)	max. 18 m for current ou max. 100 m for voltage ou max. 100 m		Maximum r of revolutio of the coun (The table	n as a function ter already takes into a revolution due to si		ation of the		
Interpolation		none	5x	10x	25x	50x		
max. speed (rpm)		<u>30.000.000</u> Z	<u>30.000.000</u> Z	21.600.000 Z	8.640.000 Z	4.320.00 Z		
min. edge separation of ou signals at max. speed	tput	0.33 µs	28 ns	28 ns	28 ns	28 ns		
min. counting frequency	r	3 MHz	36 MHz	36 MHz	36 MHz	36 MHz		

http://numerik.cycro-project.de





SMALL ENCODER - HIGH RESOLUTION

The model **A37** mini encoder is a single-tum absolute rotary encoder with opto-electronic technology. This encoder is used in a wide variety of position-sensing applications for the measuring of angles and distances in relatively small envelopes. Mechanical features include a 37-mm aluminum housing, a 3 - 5 mm (or 1/8" - 1/4") dia stainless steel solid or blind hollow shaft, and precision ball bearings.

ingenuity@work®

Gurley Precision Instruments 514 Fulton Street Troy, NY 12180 U.S.A. (800) 759-1844, (518) 272-6300, fax (518) 274-0336, Online at www.gurley.com, e-mail: info@gurley.com

ISO

9001

CERTIFIED

SPECIFICATIONS

	Units	Limiting Values	See Note
Mechanical Specifications			
Moment of Inertia	in-oz-s ² (g-cm ²)	2.3 x 10 ⁻⁵ (1.7)	
Starting Torque	in-oz (Nm)	0.14 (0.001)	
Radial Shaft Load	lb (N)	1 (5)	
Axial Shaft Load	lb (N)	1 (5)	
Bearing Arrangement		2 pre-loaded bearings	
Bearings		Grease-lubricated and sealed	
Code Disk Type		etched chrome on glass	
Non-Operating Slew	RPM	10,000	
Acceleration	rad/s ²	3 x 10⁵	
Shock 11 (ms)	g	50	
Vibration (0-2000Hz)	g	15	
Sealing		IP64	2
Recommended Coupling	SCA		
Environmental Specifications			
Operating Temperature	°F (°C)	32 to 158 (0 to 70)	
Storage Temperature	°F (°C)	0 to 160 (-18 to 71)	
Relative Humidity	%	98	1
Electrical Specifications			
Supply Voltage	VDC	4.75 to 5.25, 5.00 nominal	
Current Consumption	mA	≤ 100	
LED Life	hours	≥ 100,000	
Output Code		Gray code or	
		Natural binary	
Output Format		12 bit parallel,	
		multiplexed bite-wide or serial	
Output Device		TTL, RS, OC	
Accuracy		+/- 0.5 LSB	
Step Frequency LSB		standard 25 kHz (valid code)	
		100 kHz option @ 6,000 RPM	
		(call for details)	

Notes

1. Non-condensing

2. Per CEI / IEC 529 - Degrees of protection provided by enclosures (IP Code)

As part of our continuing product improvement program, all specifications are subject to change without notice.



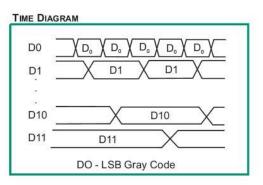
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OUTPUT OPTIONS

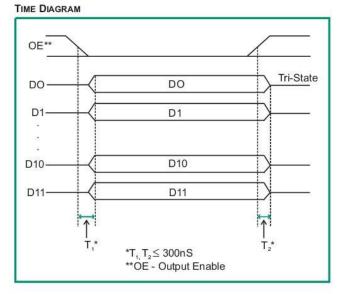
Parallel Output without Output Enable (Gray Code)

Electrical Signal	Pin	Color	
D0	1	Yellow	
D1	2	Brown	
D2	3	Green	
D3	4	Yellow-white	
D4	5	Blue	
D5	6	White	
D6	7	Violet	
D7	8	Gray	
D8	9	White-green	
D9	10	Red-blue	
D10	11	Pink	
D11	12	Yellow-brown	
0V	13	Black	
+5V	14	Red	
Case	15	Shield	



Parallel Output with Output Enable (Gray Code or Binary)

Electrical Signal	Pin	Color	
D0	1	Yellow	
D1	2	Brown	
D2	3	Green	
D3	4	Yellow-white	
D4	5	Blue	
D5	6	White	
D6	7	Violet	
D7	8	Gray	
D8	9	White-green	
D9	10	Red-blue	
D10	11	Pink	
D11	12	Yellow-brown	
0V	13	Black	
+5V	14	Red	
CASE	15	Shield	
OE	16	Brown-green	





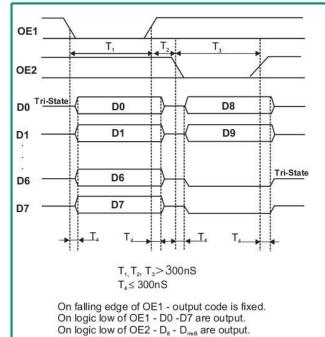


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OUTPUT OPTIONS

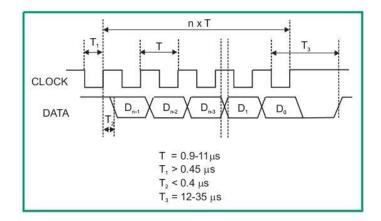
Multiplexed (byte-parallel) Gray code or Binary

Electrical Signal	Pin	Color
D0	1	Yellow
D1	2	Brown
D2	3	Green
D3	4	Yellow-white
D4	5	Blue
D5	6	White
D6	7	Violet
D7	8	Gray
OE1	10	Red-blue
OE2	11	Pink
0V	13	Black
+5V	14	Red
CASE	15	Shield



Serial	Output	- Gray	code	or	Binary
--------	--------	--------	------	----	--------

Electrical Signal	Pin	Color
Case	1	Shield
Clock	2	Yellow
/ Clock	3	Brown
Data	6	Green
/ Data	7	Orange
0V	9	Black
+5V	5	Red

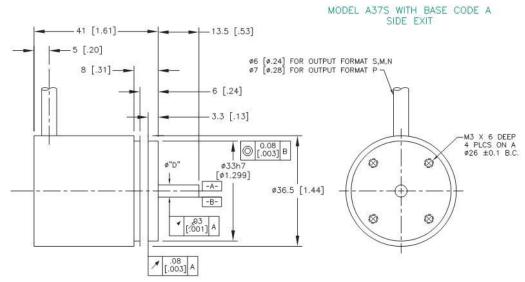




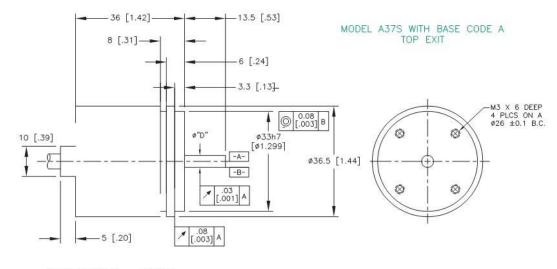
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DUTLINE DIMENSIONS



	Ø "D" TABLE	
DIA	A37S	A37B
03M	ø3mm	ø3mm
04M	ø4mm	ø4mm
05M	ø5mm	N/A
02E	¢0.125"	¢0.125



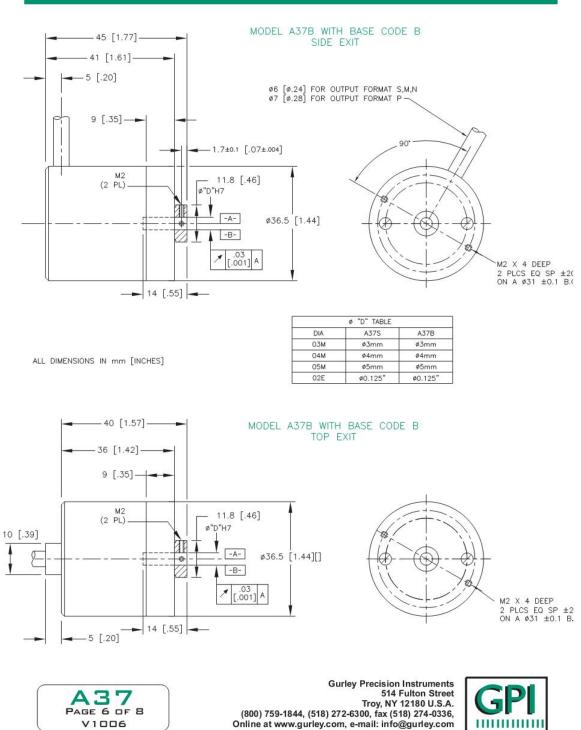
ALL DIMENSIONS IN mm [INCHES]



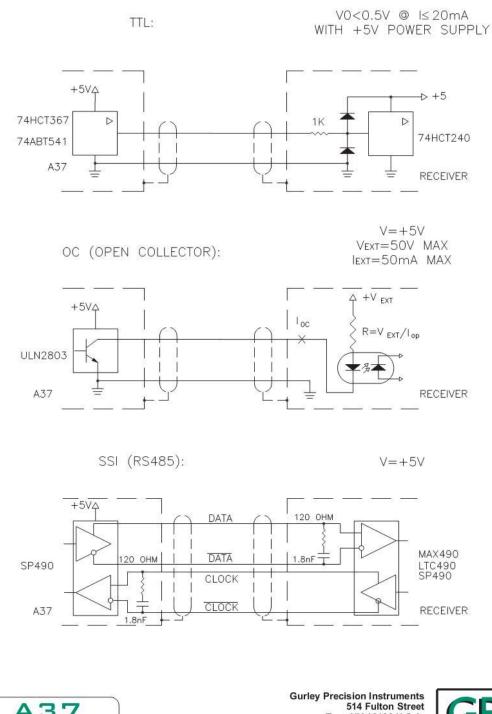
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OUTLINE DIMENSIONS



OUTPUT SIGNALS AND RECOMMENDED CIRCUIT INTERFACE





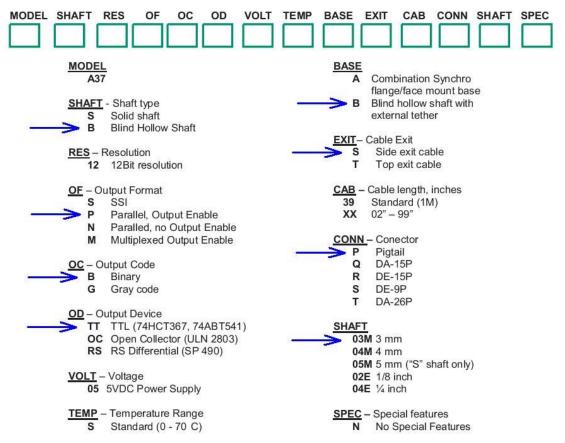




ORDERING INFORMATION

A37 Ordering Combinations

RES	OF	00	OD	VOLT	CONN
	S	B, G	RS	5	P, S
10	Р	B, G	TT, OC	5	Ρ, Τ
12	N	G	TT, OC	5	P, Q, R
	М	B, G	TT, OC	5	P, Q, R



SPECIAL CAPABILITIES

For special situations, we can optimize catalog encoders to provide higher frequency response, greater accuracy, wider temperature range, reduced torque, non-standard line counts, or other modified parameters. In addition, we regularly design and manufacture custom encoders for user-specific requirements. These range from high-volume, low-cost, limited-performance commercial applications to encoders for military, aerospace and similar high-performance, high-reliability conditions. We would welcome the opportunity to help you with your encoder needs.

WARRANTY

Gurley Precision Instruments offers a limited warranty against defects in material and workmanship for a period of one year from the date of shipment.



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D.7 Harmonic Drive

_CSF Rating Table

															Table
ize	Ratio	Tor 20	ted que at 100 T _r	Limi Repe Pe Tore	ated ak que	Ave To	it for rage rque	Morr Pe Tor	it for entary eak que	Maxir Inp Spe	ut ed	Ave Inj Sp	it for rage but eed		ment of ertia
		rç Nm	om in-lb	Nm Ni	n in-lb	Nm	lm in-lb	Nm	in-Ib	rpr Oil	n Grease	Oil	m Grease	x10 ⁻⁴ kg-m ²	x10 ⁻⁵ kaf+m+s
8	30 50 100	0.9 1.8 2.4	8 16 18	1.8 3.3 4.8	16 29 42	1.4- 2.3- 3.3-	12 20 29	3.3 6.6 9.0	29 58 80	14000	8500	6500	3500	0.003	0.0031
11	30 50 100	2.2 3.5 5.0	19 31 44	4.5 8.3 11	40 73 97	3.4- 5.5- 8.9-	30 49 79	8.5 17 25	75 150 221	14000	8500	6500	3500	0.012	0.012
14	30 50 80 100	4.0 5.4 7.8 7.8	35 48 69 69	9.0 18 23 28	80 159 204 248	6.8 6.9 11 11	60 61 97 97	17 35 47 54	150 310 416 478	14000	8500	6500	3500	0.033	0.034
17	30 50 80 100 120	8.8 16 22 24 24	78 142 195 212 212	16 34 43 54 54	142 301 381 478 478	12 26 27 39 39	106 230 239 345 345	30 70 87 108 86	266 620 770 956 761	10000	7300	6500	3500	0.079	0.081
20	30 50 80 100 120 160	15 25 34 40 40 40	133 221 301 354 354 354	27 56 74 82 87 92	239 496 655 726 770 814	20 34 47 49 49 49	177 301 411 434 434 434	50 98 127 147 147 147	443 867 1124 1301 1301 1301	10000	6500	6500	3500	0.193	0.197
25	30 50 80 100 120 160	40 27 39 63 67 67 67	239 345 558 593 593 593	92 50 98 137 157 167 176	443 868 1212 1389 1478 1558	49 38 55 87 108 108 108	336 487 770 956 956 956	95 186 255 284 304 314	841 1646 2257 2513 2690 2779	7500	5600	5600	3500	0.413	0.421
32	30 50 80 100 120 160	54 76 118 137 137 137	478 673 1044 1212 1212 1212	100 216 304 333 353 372	885 1912 2690 2947 3124 3292	75 108 167 216 216 216	664 956 1478 1912 1912 1912	200 382 568 647 686 686	1770 3381 5027 5726 6071 6071	7000	4800	4600	3500	1.69	1.72
40	50 80 100 120 160	137 206 265 294 294	1212 1823 2345 2602 2602	402 519 568 617 647	3558 4593 5027 5460 5726	196 284 372 451 451	1735 2513 3292 3991 3991	686 980 1080 1180 1180	6071 8673 9558 10443 10443	5600	4000	3600	3000	4.50	4.59
45	50 80 100 120 160	176 313 353 402 402	1558 2770 3124 3558 3558	500 706 755 823 882	4425 6248 6682 7284 7806	265 390 500 620 630	2345 3452 4425 5487 5576	950 1270 1570 1760 1910	8408 11240 13895 15576 16904	5000	3800	3300	3000	8.68	8.86
50	50 80 100 120 160	402 245 372 470 529 529	2168 3292 4160 4682 4682	715 941 980 1080 1180	6328 8328 8673 9558 10443	350 519 666 813 843	3098 4593 5894 7195 7461	1430 1860 2060 2060 2450	16904 12656 16461 18231 18231 21683	4500	3500	3000	2500	12.5	12.8
58	50 80 100 120	353 549 696 745	4682 3124 4859 6160 6593	1020 1480 1590 1720	9027 13098 14072 15222	520 770 1060 1190	4602 6815 9381 10532	2450 1960 2450 3180 3330	21683 17346 21683 28143 29471	4000	3000	2700	2200	27.3	27.9

10

http://www.harmonicdrive.net

Rating Table

Size	Ratio	Tor at 2	ited que 2000 Tr	Repe Pe	it for eated eak que	Ave	nit for erage rque	Morr	it for lentary eak rque	In Sp	imum put ieed om	Ave In Sp	it for erage put eed om	(ment of ertia
		Nm	in-lb	Nm	in-lb	Nm	in-lb	Nm	in-lb	Oil	Grease	Oil	Grease	x10 ⁻⁴ kg _* m ²	x10 ⁻⁵ kgf=m=s
	50	490	4337	1420	12567	720	6372	2830	25046						
	80	745	6593	2110	187	1040	9204	3720	32922						
65	100	951	8416	2300	20355	1520	13452	4750	42038	3500	2800	2400	1900	46.8	47.8
	120	951	8416	2510	22214	1570	13895	4750	42038						
	160	951	8416	2630	23276	1570	13895	4750	42038						
	50	872	7717	2440	21594	1260	11151	4870	43100						
	80	1320	11682	3430	30356	1830	16196	6590	58322						
80	100	1700	15045	4220	37347	2360	20886	7910	70004	2900	2300	2200	1500	122	124
	120	1990	17612	4590	40622	3130	27701	7910	70004						
	160	1990	17612	4910	43454	3130	27701	7910	70004						
	50	1180	10443	3530	31241	1720	15222	6660	58941						
	80	1550	13718	3990	35312	2510	22214	7250	64163						
90	100	2270	20090	5680	50268	3360	29736	9020	79827	2700	2000	2100	1300	214	218
	120	2570	22745	6160	54516	4300	38055	9800	86730						
	160	2700	23895	6840	60534	4300	38055	11300	100005						
	50	1580	13983	4450	39383	2280	20178	8900	78765						
	80	2380	21063	6060	53631	3310	29294	11600	102660						
100	100	2940	26019	7350	65048	4630	40976	14100	124785	2500	1800	2000	1200	356	363
	120	3180	28143	7960	70446	5720	50622	15300	135405						
	160	3550	31418	9180	81243	5720	50622	15500	137175						

Size	Ratio	To at 2	ated rque 2000 Tr pm	Rep P	nit for leated eak rque	Ave	nit for erage rque	Morr	lit for lentary eak rque	In Sp	imum put ceed om	Ave In Sp	it for rage put eed om	Morr o Iner	f
		Nm	in-lb	Nm	in-Ib	Nm	in-Ib	Nm	in-lb	Oil	Grease	Oil	Grease	x10 ⁻⁴ kg•m ²	x10 ⁻⁶ kgf₊m₊s ⁱ
	50	7.0	62	23	204	9	80	46	407						
14	80	10	89	30	266	14	124	61	540	14000	8500	6500	3500	0.033	0.0034
	100	10	89	36	319	14	124	70	620						
	50	21	186	44	390	34	301	91	805						
17	80	29	257	56	496	35	310	113	1000	10000	7300	6500	3500	0.079	0.081
	100	31	274	70	620	51	451	143	1266						
	120	31	274	70	620	51	451	112	991						
	50	33	292	73	646	44	389	127	1124						
	80	44	389	96	850	61	540	165	1460						
20	100	52	460	107	947	64	566	191	1690	10000	6500	6500	3500	0.193	0.197
	120	52	460	113	1000	64	566	191	1690						
	160	52	460	120	1062	64	566	191	1690						
	50	51	451	127	1124	72	637	242	2142						
	80	82	726	178	1575	113	1000	332	2938						
25	100	87	770	204	1805	140	1239	369	3266	7500	5600	5600	3500	0.413	0.421
	120	87	770	217	1920	140	1239	395	3496						
	160	87	770	229	2027	140	1239	408	3611						
	50	99	876	281	2487	140	1239	497	4399						
	80	153	1354	395	3496	217	1920	738	6531						
32	100	178	1575	433	3832	281	2487	841	7443	7000	4800	4600	3500	1.69	1.72
	120	178	1575	459	4062	281	2487	892	7894						
	160	178	1575	484	4283	281	2487	892	7894						
	50	178	1575	523	4629	255	2257	892	7894						
	80	268	2372	675	5974	369	3266	1270	11240						
40	100	345	3053	738	6531	484	4283	1400	12390	5600	4000	3600	5000	4.50	4.59
	120	382	3381	802	7098	586	5186	1530	13541						
	160	382	3381	841	7443	586	5186	1530	13541						

Harmonic Drive LLC 800-921-3332 11

Efficiency

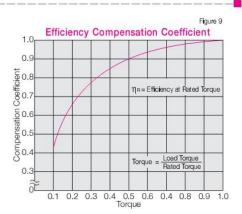
500r/min

1000#/min

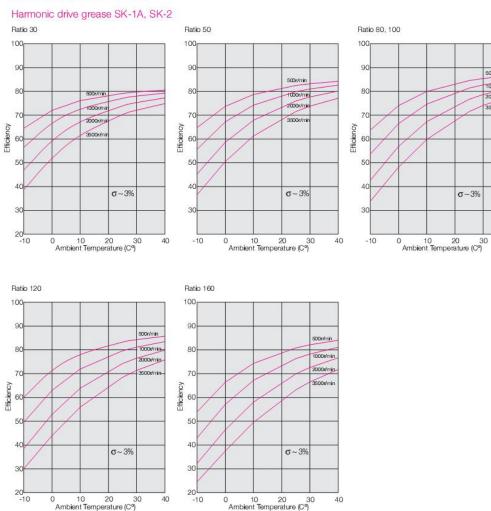
2000min

3500mmin

40



COMPONENT SET 17~100



Harmonic Drive LLC 800-921-3332 37

Starting Torque

Starting torque is the torque required to commence rotation of the input element (high speed side), with no load being applied to the output. The table below indicates the maximum values. The lower values are approximately 1/2 to 1/3 of the maximum values.

Component Type Backdriving Torque

Backdriving torque is the torque required to commence rotation of input element (high speed side) when torque is applied on the output side (low speed side). The table below indicates the maximum values. The backdriving torque should not be relied upon to provide a holding torque to prevent the output from backdriving. A failsafe brake should be used for this purpose.

Table 27

Measurement condition: Ambient temperature 20°C

Values shown below vary depending on condition. Please use values as a reference.

Starting Tord	ue for Com	ponent Sets	(Ncm)
---------------	------------	-------------	-------

Back Driving Torque for Component Sets (Nm)

Size		8	11	14	17	20	25	32	40	45	50	58	65	80	90	100
1388	CSF	1.3	2.7	4.3	6.5	11	19	45		40				-		100
30	CSG	-	-	4.7	7.2	12	21	50	-	-	-	-		-	-	-
50	CSF	0.8	1.6	3.3	5.1	6.6	12	26	46	63	86	130	180	320	450	590
50	CSG	-	-	3.6	5.6	7.3	13	29	51	-	-	-	-	2	-	-
80	CSF	(548)	-	2.4	3.3	4.1	7.7	16	29	41	54	82	110	200	280	380
80	CSG		-	2.6	3.6	4.5	8.5	18	32	-	-	-	-	-	-	-
100	CSF	0.59	1.1	2.1	2.9	3.7	6.9	15	26	36	48	73	98	180	250	340
100	CSG	-	-	2.3	3.2	4.1	7.6	17	29	-	-	-	-	-	-	-
100	CSF	-	4	-	2.7	3.3	6.3	13	24	33	45	67	92	170	230	310
120	CSG	1 - 1	-	12-11	3.0	3.6	6.9	14	26	-	-	-	-	-	-	-
100	CSF	-	-	-	-	2.9	5.5	12	21	29	39	58	80	140	200	270
160	CSG		-			3.2	6.1	13	23	-	-	-	-	-	-	-

back Di	wing lord	ue for Cor	nponent a	sets (MIII)												Table 3/
Size		8	11	14	17	20	25	32	40	45	50	58	65	80	90	100
00	CSF	0.65	1.3	2	3.2	5.5	10	21	2		2	-	-		<u> </u>	<u></u>
30	CSG	-	-	2.2	3.5	6.1	11	23	-	-	-	-	-	-	-	-
50	CSF	0.5	1	1.4	2.5	4	7.5	16	28	37	52	80	110	200	270	360
50	CSG		-	1.5	2.8	4.4	8.3	18	31	-	-	-	-	-	-	-
00	CSF		-	1.4	2.5	4.2	7.7	16	28	39	53	81	120	200	270	370
80	CSG	-		1.5	2.8	4.6	8.5	18	31	-	-	-	-	-	-	1
100	CSF	0.7	1.4	1.7	2.8	4.5	8.4	18	31	42	57	88	130	220	300	400
100	CSG	-	-	1.9	3.1	5.0	9.2	20	34	-	_	-	-	-	-	-
100	CSF	(m)		-	3.1	4.9	9.2	19	34	47	63	97	140	240	330	440
120	CSG		-	-	3.4	5.4	10	21	37	-	-	-	-	-	-	-
100	CSF	120	-	1020	11-11	5.8	11	23	40	57	77	120	170	290	390	540
160	090	2020		19240	110240	6.4	12	25	44	0005		1000	25500	100000	10000	1000000

tartin	g Torqu	e for l	louse	d Units	(Ncm)					Ta	ble 38	Back	driving '	Torque	for Ho	oused l	Jnits (N	im)				Ta	ble 39
Size		14	17	20	25	32	40	45	50	58	65	Size		14	17	20	25	32	40	45	50	58	65
00	CSF	6.4	9.3	15	25	54		-	2		-	0.0	CSF	2.4	3.8	6.2	11	23	-	-	1	2	
30	CSG	7.0	10	17	28	59	-	-	-	1.41	-	30	CSG	2.6	4.2	6.8	12	25	-	-	-		-
50	CSF	4.1	6.1	7.8	15	31	55	77	110	160	220	50	CSF	1.6	3	4.7	9	18	33	47	62	95	130
50	CSG	4.5	6.7	8.6	17	34	61	-	-	-	-	50	CSG	1.8	3.3	5.2	9.9	20	36		-	-	-
80	CSF	2.8	4	4.9	9.2	19	35	49	66	98	140	80	CSF	1.6	3	4.8	9.1	19	33	48	63	96	140
00	CSG	3.1	4.4	5.4	10	21	39	1	-	-	120	80	CSG	1.8	3.3	5.3	10	21	36	045	-	-	-
100	CSF	2.5	3.4	4.3	8	18	31	43	58	88	120	100	CSF	1.8	3.3	5.1	9.8	20	36	51	68	110	150
100	CSG	2.8	3.7	4.7	8.8	20	34	-	-	-		100	CSG	2	3.6	5.6	11	22	40	-	-	-	-
100	CSF		3.1	3.8	7.3	15	28	39	52	80	110	120	CSF	-	3.5	5.5	11	22	39	55	73	110	160
120	CSG	-	3.4	4.2	8.0	17	31	-	-			120	CSG		3.9	6.1	12	24	43	-	-	-	-
100	CSF	14	020	3.3	6.3	14	24	33	45	68	93	100	CSF	1025	-	6.4	13	26	46	64	85	130	180
160	CSG	- 24	14	3.6	6.9	15	26	-	-	-	-	160	CSG	-	-	7	14	29	51	-	1	-	1

															Table '
CSD Size	Gear Ratio R	Rated Torque at 2000 T,		Limit for Repeated Peak Torque		Limit for Average Torque		Limit for Momentary Peak Torque		Maximum Input Speed		Limit for Average Input Speed		Moment of Inertia	
			", om	N	m	N	lm	N	lm	rp	m	rç	om	1	J
		Nm	in-Ib	Nm	in-Ib	Nm	in-Ib	Nm	in-Ib	Oil	Grease	Oil	Grease	x10 ⁻⁴ kg•m ²	x10⁵kgf•m•s
14	50	3.7	33	12	106	4.8	42	24	212	14000	8500	6500	3500	0.021	0.021
	100	5.4	48	19	168	7.7	68	31	274						
17	50	11	97	23	204	18	159	48	425	10000	7300	6500	3500	0.054	0.055
	100	16	142	37	327	27	239	55	487						
	50	17	150	39	345	24	212	69	611						
20	100	28	248	57	504	34	301	76*	673*	10000	6500	6500	3500	0.090	0.092
	160	28	248	64	566	34	301	(65) 76*	(575) 673*						
	50	27	239	69	611	38	336	(65) 127	(575) 1124						
25	100	47	416	110	974	75	664	(135) 152*	(1195) 1345*	7500	5600	5600	3500	0.282	0.288
	160	47	416	123	1089	75	664	(135) 152*	(1 195) 1345*						
	50	53	469	151	1336	75	664	268	2372						
32	100	96	850	233	2062	151	1336	(331) 359*	(2929) 3177*	7000	4800	4600	3500	1.09	1.11
	160	96	850	261	2310	151	1336	(331) 359*	(2929) 3177*						
	50	96	850	281	2487	137	1212	480	4248						
40	100	185	1637	398	3522	260	2301	(580) 694*	(5133) 6142*	5600	4000	3600	3000	2.85	2.91
	160	206	1823	453	4009	316	2797	(580) 694*	(5133) 6142*						
	50	172	1522	500	4425	247	2186	1000	8850						
50	100	329	2912	686	6071	466	4124	(1315) 1440	(11638) 12744	4500	3500	3000	2500	8.61	8.78
	160	370	3275	823	7284	590	5222	(1315) 1577*	(11638) 13956*						

Note: The moment of inertia : I=1/4GD², measured at the input

7

The momentary peak torque is limited by tightening torque on the flexspline.

The values in parenthesis are values in the case of the Big Bore option on the flexspline.

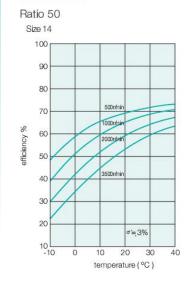
Efficiency

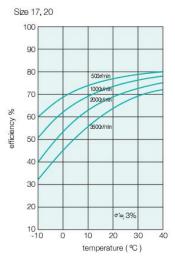
Efficiency

DATA

The efficiency depends on the conditions shown below. Efficiency depends on gear ratio, input speed, load torque, temperature, quantity of lubricant and type of lubricant.

CSD Series

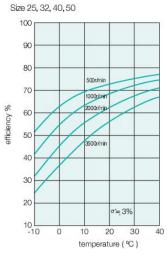




Installation:

Lubricant:

Load Torque:



Measurement Condition for Efficiency Graphs

Rated Torque

Grease quantity: Recommended quantity

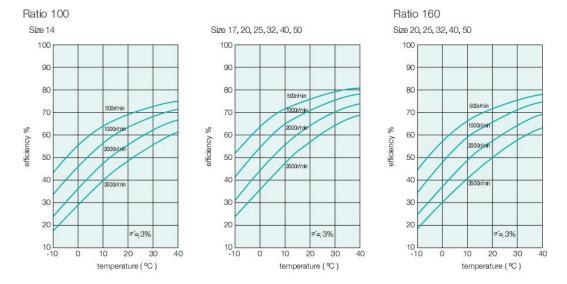
Based on recommended tolerance

Harmonic grease SK-2 (size 14, 17)

Please contact us for details pertaining to recommended oil lubricant for CSD.

Harmonic grease SK-1A (size 20 and up)

Harmonic grease 4B No.2 (SHD Output Bearing)





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Starting Torque and Backdriving Torque

Starting Torque

VEERING DATA

đ

Starting torque is the torque required to commence rotation of the input element (high speed side), with no load being applied to the output. The table below indicates the maximum values. The lower values are approximately 1/2 to 1/3 of the maximum values.

Component Type Backdriving Torque

Backdriving torque is the torque required to commence rotation of input element (high speed side) when torque is applied on the output side (low speed side). The table below indicates the maximum values. The typical values are approximately 1/2 to 1/3 of the maximum values. The backdriving torque should not be relied upon to provide a holding torque to prevent the output from backdriving. A failsafe brake should be used for this purpose.

Measurement condition: Ambient temperature 20°C

Values shown below vary depending on condition. Please use values as a reference.

tarting To	rque for Compon	ent Sets (Ncm)						Table 25
Ratio	Size	14	17	20	25	32	40	50
50	CSD	3.7	5.7	7.3	14	28	50	94
50	SHD	6.2	19	25	39	60	95	
100	CSD	2.4	3.3	4.3	7.9	18	29	56
	SHD	4.8	17	22	34	50	78	
160	CSD	-	-	3.4	6.4	14	24	44
100	SHD	-		22	33	47	74	-

Backdriving Torque for Component Sets (Nm)								
Ratio	Size	14	17	20	25	32	40	50
50	CSD	2.5	3.8	4.4	8.3	17	30	57
00	SHD	3.7	11	15	24	36	57	0.00
100	CSD	3.1	4.1	5.2	9.6	21	35	67
100	SHD	5.8	21	27	41	60	94	
160	CSD	-	07)	6.6	12	28	45	85
100	SHD	-		42	64	91	143	

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